

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 8, wk starting 21/09/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 21/09/2026													
Tu 22/09/2026													
Wednesday 23/09/2026							Live Performance (all students) Induction, Wk 8 Staff: Davies, Peter; Hanstock, Glenn; Harker, Jack; Kenyon-Owen, Stephen C; Mcdonald-Dick, Matthew Owens, Steffan; Park, Graeme; Povey, Daniella; Rogers, Jayne; Rowley, Rachel; Woolley, Jason Rooms: CIB Foyer; CIB25/CIB103			Quiz / Social Event (all students) Induction, 05:30PM-07:00PM, Wk 8 Staff: Davies, Peter; Hanstock, Glenn; Harker, Jack; Kenyon-Owen, Stephen C; Mcdonald-Dick, Matthew Owens, Steffan; Park, Graeme; Povey, Daniella; Rogers, Jayne; Rowley, Rachel; Woolley, Jason Rooms: CIB Foyer; CIB25/CIB103			

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 8, wk starting 21/09/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Thursday 24/09/2026		Meet Current Students (Levels 4-7) Induction, 09:30AM-10:00AM, Wk 8 <i>Event too large - resources not printed</i>	Level 5 Returning Student Induction, Wk 8 Staff: Davies, Peter; Hanstock, Glenn; Harker, Jack; Kenyon-Owen, Stephen C; McDonald-Dick, Matthew; Owens, Steffan; Park, Graeme; Povey, Daniella; Rogers, Jayne; Rowley, Rachel; Woolley, Jason Room: B21 Lecture Theatre										
Fri 25/09/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 8, wk starting 21/09/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Sat 26/09/2026													
Su 27/09/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 9, wk starting 28/09/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 28/09/2026		Practical, Wk 9 Module: GME501 (Asset Production for Game Engines) Staff: Povey, Daniella; Rowley, Rachel Room: CIB108 PC Room				Self-Directed Study, Wk 9 Module: Self Directed Study	Practical, Wk 9 Module: GME508 (Real-time Environmental Art for Game Engines) Staff: McDonald-Dick, Matthew Room: CIB108 PC Room						
Tue 29/09/2026		Self-Directed Study, Wk 9 Module: Self Directed Study				Self-Directed Study, Wk 9 Module: Self Directed Study							
Wed 30/09/2026		Self-Directed Study, Wk 9 Module: Self Directed Study											
Thu 01/10/2026		Self-Directed Study, Wk 9 Module: Self Directed Study				Self-Directed Study, Wk 9 Module: Self Directed Study							
Friday 02/10/2026		Self-Directed Study, Wk 9 Module: Self Directed Study				Self-Directed Study, Wk 9 Module: Self Directed Study	Lecture, Wk 9 Module: GME504 (Game Production) Staff: Harker, Jack Room: B19						
Sat 03/10/2026													
Su 04/10/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 10, wk starting 05/10/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 05/10/2026		Practical, Wk 10 Module: <u>GME501 (Asset Production for Game Engines)</u> Staff: Povey, Daniella; Rowley, Rachel Room: <u>CIB108 PC Room</u>				Self-Directed Study, Wk 10 Module: Self Directed Study	Practical, Wk 10 Module: <u>GME508 (Real-time Environmental Art for Game Engines)</u> Staff: McDonald-Dick, Matthew Room: <u>CIB108 PC Room</u>						
Tue 06/10/2026		Self-Directed Study, Wk 10 Module: Self Directed Study				Self-Directed Study, Wk 10 Module: Self Directed Study							
Wed 07/10/2026		Self-Directed Study, Wk 10 Module: Self Directed Study											
Thu 08/10/2026		Self-Directed Study, Wk 10 Module: Self Directed Study				Self-Directed Study, Wk 10 Module: Self Directed Study							
Friday 09/10/2026		Self-Directed Study, Wk 10 Module: Self Directed Study				Self-Directed Study, Wk 10 Module: Self Directed Study	Lecture, Wk 10 Module: <u>GME504 (Game Production)</u> Staff: Harker, Jack Room: B19						
Sat 10/10/2026													
Su 11/10/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 11, wk starting 12/10/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 12/10/2026		Practical, Wk 11 Module: <u>GME501 (Asset Production for Game Engines)</u> Staff: Povey, Daniella; Rowley, Rachel Room: <u>CIB108 PC Room</u>				Self-Directed Study, Wk 11 Module: Self Directed Study	Practical, Wk 11 Module: <u>GME508 (Real-time Environmental Art for Game Engines)</u> Staff: McDonald-Dick, Matthew Room: <u>CIB108 PC Room</u>						
Tue 13/10/2026		Self-Directed Study, Wk 11 Module: Self Directed Study				Self-Directed Study, Wk 11 Module: Self Directed Study							
Wed 14/10/2026		Self-Directed Study, Wk 11 Module: Self Directed Study											
Thu 15/10/2026		Self-Directed Study, Wk 11 Module: Self Directed Study				Self-Directed Study, Wk 11 Module: Self Directed Study							
Friday 16/10/2026		Self-Directed Study, Wk 11 Module: Self Directed Study				Self-Directed Study, Wk 11 Module: Self Directed Study	Lecture, Wk 11 Module: <u>GME504 (Game Production)</u> Staff: Harker, Jack Room: B19						
Sat 17/10/2026													
Su 18/10/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 12, wk starting 19/10/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 19/10/2026		Practical, Wk 12 Module: <u>GME501 (Asset Production for Game Engines)</u> Staff: Povey, Daniella; Rowley, Rachel Room: <u>CIB108 PC Room</u>				Self-Directed Study, Wk 12 Module: Self Directed Study	Practical, Wk 12 Module: <u>GME508 (Real-time Environmental Art for Game Engines)</u> Staff: McDonald-Dick, Matthew Room: <u>CIB108 PC Room</u>						
Tue 20/10/2026		Self-Directed Study, Wk 12 Module: Self Directed Study				Self-Directed Study, Wk 12 Module: Self Directed Study							
Wed 21/10/2026		Self-Directed Study, Wk 12 Module: Self Directed Study											
Thu 22/10/2026		Self-Directed Study, Wk 12 Module: Self Directed Study				Self-Directed Study, Wk 12 Module: Self Directed Study							
Friday 23/10/2026		Self-Directed Study, Wk 12 Module: Self Directed Study				Self-Directed Study, Wk 12 Module: Self Directed Study	Lecture, Wk 12 Module: <u>GME504 (Game Production)</u> Staff: Harker, Jack Room: B19						
Sat 24/10/2026													
Su 25/10/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 13, wk starting 26/10/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 26/10/2026		Self-Directed Study, Wk 13 Module: Self Directed Study				Self-Directed Study, Wk 13 Module: Self Directed Study							
Tue 27/10/2026		Self-Directed Study, Wk 13 Module: Self Directed Study				Self-Directed Study, Wk 13 Module: Self Directed Study							
Wed 28/10/2026		Self-Directed Study, Wk 13 Module: Self Directed Study											
Thu 29/10/2026		Self-Directed Study, Wk 13 Module: Self Directed Study				Self-Directed Study, Wk 13 Module: Self Directed Study							
Fri 30/10/2026		Self-Directed Study, Wk 13 Module: Self Directed Study				Self-Directed Study, Wk 13 Module: Self Directed Study							
Sat 31/10/2026													
Su 01/11/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 14, wk starting 02/11/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 02/11/2026		Practical, Wk 14 Module: <u>GME501 (Asset Production for Game Engines)</u> Staff: Povey, Daniella; Rowley, Rachel Room: <u>CIB108 PC Room</u>				Self-Directed Study, Wk 14 Module: Self Directed Study	Practical, Wk 14 Module: <u>GME508 (Real-time Environmental Art for Game Engines)</u> Staff: McDonald-Dick, Matthew Room: <u>CIB108 PC Room</u>						
Tue 03/11/2026		Self-Directed Study, Wk 14 Module: Self Directed Study				Self-Directed Study, Wk 14 Module: Self Directed Study							
Wed 04/11/2026		Self-Directed Study, Wk 14 Module: Self Directed Study											
Thu 05/11/2026		Self-Directed Study, Wk 14 Module: Self Directed Study				Self-Directed Study, Wk 14 Module: Self Directed Study							
Friday 06/11/2026		Self-Directed Study, Wk 14 Module: Self Directed Study				Self-Directed Study, Wk 14 Module: Self Directed Study	Lecture, Wk 14 Module: <u>GME504 (Game Production)</u> Staff: Harker, Jack Room: B19						
Sat 07/11/2026													
Su 08/11/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 15, wk starting 09/11/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 09/11/2026		Practical, Wk 15 Module: <u>GME501 (Asset Production for Game Engines)</u> Staff: Povey, Daniella; Rowley, Rachel Room: <u>CIB108 PC Room</u>				Self-Directed Study, Wk 15 Module: Self Directed Study	Practical, Wk 15 Module: <u>GME508 (Real-time Environmental Art for Game Engines)</u> Staff: McDonald-Dick, Matthew Room: <u>CIB108 PC Room</u>						
Tue 10/11/2026		Self-Directed Study, Wk 15 Module: Self Directed Study				Self-Directed Study, Wk 15 Module: Self Directed Study							
Wed 11/11/2026		Self-Directed Study, Wk 15 Module: Self Directed Study											
Thu 12/11/2026		Self-Directed Study, Wk 15 Module: Self Directed Study				Self-Directed Study, Wk 15 Module: Self Directed Study							
Friday 13/11/2026		Self-Directed Study, Wk 15 Module: Self Directed Study				Self-Directed Study, Wk 15 Module: Self Directed Study	Lecture, Wk 15 Module: <u>GME504 (Game Production)</u> Staff: Harker, Jack Room: B19						
Sat 14/11/2026													
Su 15/11/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 16, wk starting 16/11/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 16/11/2026		Practical, Wk 16 Module: <u>GME501 (Asset Production for Game Engines)</u> Staff: Povey, Daniella; Rowley, Rachel Room: <u>CIB108 PC Room</u>				Self-Directed Study, Wk 16 Module: Self Directed Study	Practical, Wk 16 Module: <u>GME508 (Real-time Environmental Art for Game Engines)</u> Staff: McDonald-Dick, Matthew Room: <u>CIB108 PC Room</u>						
Tue 17/11/2026		Self-Directed Study, Wk 16 Module: Self Directed Study				Self-Directed Study, Wk 16 Module: Self Directed Study							
Wed 18/11/2026		Self-Directed Study, Wk 16 Module: Self Directed Study											
Thu 19/11/2026		Self-Directed Study, Wk 16 Module: Self Directed Study				Self-Directed Study, Wk 16 Module: Self Directed Study							
Friday 20/11/2026		Self-Directed Study, Wk 16 Module: Self Directed Study				Self-Directed Study, Wk 16 Module: Self Directed Study	Lecture, Wk 16 Module: <u>GME504 (Game Production)</u> Staff: Harker, Jack Room: <u>B19</u>						
Sat 21/11/2026													
Su 22/11/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 17, wk starting 23/11/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 23/11/2026		Practical, Wk 17 Module: <u>GME501 (Asset Production for Game Engines)</u> Staff: Povey, Daniella; Rowley, Rachel Room: <u>CIB108 PC Room</u>				Self-Directed Study, Wk 17 Module: Self Directed Study	Practical, Wk 17 Module: <u>GME508 (Real-time Environmental Art for Game Engines)</u> Staff: McDonald-Dick, Matthew Room: <u>CIB108 PC Room</u>						
Tue 24/11/2026		Self-Directed Study, Wk 17 Module: Self Directed Study				Self-Directed Study, Wk 17 Module: Self Directed Study							
Wed 25/11/2026		Self-Directed Study, Wk 17 Module: Self Directed Study											
Thu 26/11/2026		Self-Directed Study, Wk 17 Module: Self Directed Study				Self-Directed Study, Wk 17 Module: Self Directed Study							
Friday 27/11/2026		Self-Directed Study, Wk 17 Module: Self Directed Study				Self-Directed Study, Wk 17 Module: Self Directed Study	Lecture, Wk 17 Module: <u>GME504 (Game Production)</u> Staff: Harker, Jack Room: B19						
Sat 28/11/2026													
Su 29/11/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 18, wk starting 30/11/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 30/11/2026		Practical, Wk 18 Module: <u>GME501 (Asset Production for Game Engines)</u> Staff: Povey, Daniella; Rowley, Rachel Room: <u>CIB108 PC Room</u>				Self-Directed Study, Wk 18 Module: Self Directed Study	Practical, Wk 18 Module: <u>GME508 (Real-time Environmental Art for Game Engines)</u> Staff: McDonald-Dick, Matthew Room: <u>CIB108 PC Room</u>						
Tue 01/12/2026		Self-Directed Study, Wk 18 Module: Self Directed Study				Self-Directed Study, Wk 18 Module: Self Directed Study							
Wed 02/12/2026		Self-Directed Study, Wk 18 Module: Self Directed Study											
Thu 03/12/2026		Self-Directed Study, Wk 18 Module: Self Directed Study				Self-Directed Study, Wk 18 Module: Self Directed Study							
Friday 04/12/2026		Self-Directed Study, Wk 18 Module: Self Directed Study				Self-Directed Study, Wk 18 Module: Self Directed Study	Lecture, Wk 18 Module: <u>GME504 (Game Production)</u> Staff: Harker, Jack Room: B19						
Sat 05/12/2026													
Su 06/12/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 19, wk starting 07/12/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 07/12/2026		Practical, Wk 19 Module: <u>GME501 (Asset Production for Game Engines)</u> Staff: Povey, Daniella; Rowley, Rachel Room: <u>CIB108 PC Room</u>				Self-Directed Study, Wk 19 Module: Self Directed Study	Practical, Wk 19 Module: <u>GME508 (Real-time Environmental Art for Game Engines)</u> Staff: McDonald-Dick, Matthew Room: <u>CIB108 PC Room</u>						
Tue 08/12/2026		Self-Directed Study, Wk 19 Module: Self Directed Study				Self-Directed Study, Wk 19 Module: Self Directed Study							
Wed 09/12/2026		Self-Directed Study, Wk 19 Module: Self Directed Study											
Thu 10/12/2026		Self-Directed Study, Wk 19 Module: Self Directed Study				Self-Directed Study, Wk 19 Module: Self Directed Study							
Friday 11/12/2026		Self-Directed Study, Wk 19 Module: Self Directed Study				Self-Directed Study, Wk 19 Module: Self Directed Study	Lecture, Wk 19 Module: <u>GME504 (Game Production)</u> Staff: Harker, Jack Room: B19						
Sat 12/12/2026													
Su 13/12/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 21, wk starting 21/12/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 21/12/2026													
Tu 22/12/2026													
We 23/12/2026													
Th 24/12/2026					University is closed, Wk 21								
Fri 25/12/2026	Bank Holiday University is closed, Wk 21												
Sat 26/12/2026	University is closed, Wk 21												
Su 27/12/2026	University is closed, Wk 21												

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 22, wk starting 28/12/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 28/12/2026	Bank Holiday University is closed, Wk 22												
Tu 29/12/2026	University is closed, Wk 22												
We 30/12/2026	University is closed, Wk 22												
Th 31/12/2026	University is closed, Wk 22												
Fri 01/01/2027	Bank Holiday University is closed, Wk 22												
Sat 02/01/2027	University is closed, Wk 22												
Su 03/01/2027	University is closed, Wk 22												

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 23, wk starting 04/01/2027)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 04/01/2027		Practical, Wk 23 Module: <u>GME501 (Asset Production for Game Engines)</u> Staff: Povey, Daniella; Rowley, Rachel Room: <u>CIB108 PC Room</u>				Self-Directed Study, Wk 23 Module: Self Directed Study	Practical, Wk 23 Module: <u>GME508 (Real-time Environmental Art for Game Engines)</u> Staff: McDonald-Dick, Matthew Room: <u>CIB108 PC Room</u>						
Tue 05/01/2027		Self-Directed Study, Wk 23 Module: Self Directed Study				Self-Directed Study, Wk 23 Module: Self Directed Study							
Wed 06/01/2027		Self-Directed Study, Wk 23 Module: Self Directed Study											
Thu 07/01/2027		Self-Directed Study, Wk 23 Module: Self Directed Study				Self-Directed Study, Wk 23 Module: Self Directed Study							
Friday 08/01/2027		Self-Directed Study, Wk 23 Module: Self Directed Study				Self-Directed Study, Wk 23 Module: Self Directed Study	Lecture, Wk 23 Module: <u>GME504 (Game Production)</u> Staff: Harker, Jack Room: B19						
Sat 09/01/2027													
Su 10/01/2027													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 24, wk starting 11/01/2027)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 11/01/2027		Practical, Wk 24 Module: <u>GME501 (Asset Production for Game Engines)</u> Staff: Povey, Daniella; Rowley, Rachel Room: <u>CIB108 PC Room</u>				Self-Directed Study, Wk 24 Module: Self Directed Study	Practical, Wk 24 Module: <u>GME508 (Real-time Environmental Art for Game Engines)</u> Staff: Mcdonald-Dick, Matthew Room: <u>CIB108 PC Room</u>						
Tue 12/01/2027		Self-Directed Study, Wk 24 Module: Self Directed Study				Self-Directed Study, Wk 24 Module: Self Directed Study							
Wed 13/01/2027		Self-Directed Study, Wk 24 Module: Self Directed Study											
Thu 14/01/2027		Self-Directed Study, Wk 24 Module: Self Directed Study				Self-Directed Study, Wk 24 Module: Self Directed Study							
Friday 15/01/2027		Self-Directed Study, Wk 24 Module: Self Directed Study				Self-Directed Study, Wk 24 Module: Self Directed Study	Lecture, Wk 24 Module: <u>GME504 (Game Production)</u> Staff: Harker, Jack Room: B19						
Sat 16/01/2027													
Su 17/01/2027													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 25, wk starting 18/01/2027)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 18/01/2027		Self-Directed Study, Wk 25 Module: Self Directed Study				Self-Directed Study, Wk 25 Module: Self Directed Study							
Tue 19/01/2027		Self-Directed Study, Wk 25 Module: Self Directed Study				Self-Directed Study, Wk 25 Module: Self Directed Study							
Wed 20/01/2027		Self-Directed Study, Wk 25 Module: Self Directed Study											
Thu 21/01/2027		Self-Directed Study, Wk 25 Module: Self Directed Study				Self-Directed Study, Wk 25 Module: Self Directed Study							
Fri 22/01/2027		Self-Directed Study, Wk 25 Module: Self Directed Study				Self-Directed Study, Wk 25 Module: Self Directed Study							
Sat 23/01/2027													
Su 24/01/2027													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 26, wk starting 25/01/2027)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 25/01/2027		Practical, Wk 26 Module: GME505 (Group Project) Staff: Harker, Jack Room: CIB108 PC Room				Self-Directed Study, Wk 26 Module: Self Directed Study							
Tuesday 26/01/2027		Self-Directed Study, Wk 26 Module: Self Directed Study				Self-Directed Study, Wk 26 Module: Self Directed Study							
Wed 27/01/2027		Self-Directed Study, Wk 26 Module: Self Directed Study											
Thursday 28/01/2027		Self-Directed Study, Wk 26 Module: Self Directed Study		Practical, Wk 26 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room			Self-Directed Study, Wk 26 Module: Self Directed Study						
Fri 29/01/2027		Self-Directed Study, Wk 26 Module: Self Directed Study				Self-Directed Study, Wk 26 Module: Self Directed Study							
Sat 30/01/2027													
Su 31/01/2027													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 27, wk starting 01/02/2027)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 01/02/2027		Practical, Wk 27 Module: GME505 (Group Project) Staff: Harker, Jack Room: CIB108 PC Room				Self-Directed Study, Wk 27 Module: Self Directed Study							
Tuesday 02/02/2027		Self-Directed Study, Wk 27 Module: Self Directed Study				Self-Directed Study, Wk 27 Module: Self Directed Study							
Wed 03/02/2027		Self-Directed Study, Wk 27 Module: Self Directed Study											
Thursday 04/02/2027		Self-Directed Study, Wk 27 Module: Self Directed Study		Practical, Wk 27 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room			Self-Directed Study, Wk 27 Module: Self Directed Study						
Fri 05/02/2027		Self-Directed Study, Wk 27 Module: Self Directed Study				Self-Directed Study, Wk 27 Module: Self Directed Study							
Sat 06/02/2027													
Su 07/02/2027													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 28, wk starting 08/02/2027)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 08/02/2027		Self-Directed Study, Wk 28 Module: Self Directed Study				Self-Directed Study, Wk 28 Module: Self Directed Study							
Tue 09/02/2027		Self-Directed Study, Wk 28 Module: Self Directed Study				Self-Directed Study, Wk 28 Module: Self Directed Study							
Wed 10/02/2027		Self-Directed Study, Wk 28 Module: Self Directed Study											
Thu 11/02/2027		Self-Directed Study, Wk 28 Module: Self Directed Study				Self-Directed Study, Wk 28 Module: Self Directed Study							
Fri 12/02/2027		Self-Directed Study, Wk 28 Module: Self Directed Study				Self-Directed Study, Wk 28 Module: Self Directed Study							
Sat 13/02/2027													
Su 14/02/2027													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 29, wk starting 15/02/2027)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 15/02/2027		Practical, Wk 29 Module: GME505 (Group Project) Staff: Harker, Jack Room: CIB108 PC Room				Self-Directed Study, Wk 29 Module: Self Directed Study							
Tuesday 16/02/2027		Self-Directed Study, Wk 29 Module: Self Directed Study				Self-Directed Study, Wk 29 Module: Self Directed Study	Lecture, Wk 29 Module: GME506 (Indie Studio Management) Staff: Harker, Jack Room: K013 - Teams Meeting Room						
Wed 17/02/2027		Self-Directed Study, Wk 29 Module: Self Directed Study											
Thursday 18/02/2027		Self-Directed Study, Wk 29 Module: Self Directed Study		Practical, Wk 29 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room			Self-Directed Study, Wk 29 Module: Self Directed Study						
Fri 19/02/2027		Self-Directed Study, Wk 29 Module: Self Directed Study				Self-Directed Study, Wk 29 Module: Self Directed Study							
Sat 20/02/2027													
Su 21/02/2027													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 30, wk starting 22/02/2027)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 22/02/2027		Practical, Wk 30 Module: GME505 (Group Project) Staff: Harker, Jack Room: CIB108 PC Room				Self-Directed Study, Wk 30 Module: Self Directed Study							
Tuesday 23/02/2027		Self-Directed Study, Wk 30 Module: Self Directed Study				Self-Directed Study, Wk 30 Module: Self Directed Study	Lecture, Wk 30 Module: GME506 (Indie Studio Management) Staff: Harker, Jack Room: K013 - Teams Meeting Room						
Wed 24/02/2027		Self-Directed Study, Wk 30 Module: Self Directed Study											
Thursday 25/02/2027		Self-Directed Study, Wk 30 Module: Self Directed Study		Practical, Wk 30 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room			Self-Directed Study, Wk 30 Module: Self Directed Study						
Fri 26/02/2027		Self-Directed Study, Wk 30 Module: Self Directed Study				Self-Directed Study, Wk 30 Module: Self Directed Study							
Sat 27/02/2027													
Su 28/02/2027													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 31, wk starting 01/03/2027)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 01/03/2027		Practical, Wk 31 Module: GME505 (Group Project) Staff: Harker, Jack Room: CIB108 PC Room				Self-Directed Study, Wk 31 Module: Self Directed Study							
Tuesday 02/03/2027		Self-Directed Study, Wk 31 Module: Self Directed Study				Self-Directed Study, Wk 31 Module: Self Directed Study	Lecture, Wk 31 Module: GME506 (Indie Studio Management) Staff: Harker, Jack Room: K013 - Teams Meeting Room						
Wed 03/03/2027		Self-Directed Study, Wk 31 Module: Self Directed Study											
Thursday 04/03/2027		Self-Directed Study, Wk 31 Module: Self Directed Study		Practical, Wk 31 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room			Self-Directed Study, Wk 31 Module: Self Directed Study						
Fri 05/03/2027		Self-Directed Study, Wk 31 Module: Self Directed Study				Self-Directed Study, Wk 31 Module: Self Directed Study							
Sat 06/03/2027													
Su 07/03/2027													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 32, wk starting 08/03/2027)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 08/03/2027		Practical, Wk 32 Module: GME505 (Group Project) Staff: Harker, Jack Room: CIB108 PC Room				Self-Directed Study, Wk 32 Module: Self Directed Study							
Tuesday 09/03/2027		Self-Directed Study, Wk 32 Module: Self Directed Study				Self-Directed Study, Wk 32 Module: Self Directed Study	Lecture, Wk 32 Module: GME506 (Indie Studio Management) Staff: Harker, Jack Room: K013 - Teams Meeting Room						
Wed 10/03/2027		Self-Directed Study, Wk 32 Module: Self Directed Study											
Thursday 11/03/2027		Self-Directed Study, Wk 32 Module: Self Directed Study		Practical, Wk 32 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room			Self-Directed Study, Wk 32 Module: Self Directed Study						
Fri 12/03/2027		Self-Directed Study, Wk 32 Module: Self Directed Study				Self-Directed Study, Wk 32 Module: Self Directed Study							
Sat 13/03/2027													
Su 14/03/2027													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 33, wk starting 15/03/2027)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 15/03/2027		Practical, Wk 33 Module: GME505 (Group Project) Staff: Harker, Jack Room: CIB108 PC Room				Self-Directed Study, Wk 33 Module: Self Directed Study							
Tuesday 16/03/2027		Self-Directed Study, Wk 33 Module: Self Directed Study				Self-Directed Study, Wk 33 Module: Self Directed Study	Lecture, Wk 33 Module: GME506 (Indie Studio Management) Staff: Harker, Jack Room: K013 - Teams Meeting Room						
Wed 17/03/2027		Self-Directed Study, Wk 33 Module: Self Directed Study											
Thursday 18/03/2027		Self-Directed Study, Wk 33 Module: Self Directed Study		Practical, Wk 33 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room			Self-Directed Study, Wk 33 Module: Self Directed Study						
Fri 19/03/2027		Self-Directed Study, Wk 33 Module: Self Directed Study				Self-Directed Study, Wk 33 Module: Self Directed Study							
Sat 20/03/2027													
Su 21/03/2027													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 34, wk starting 22/03/2027)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 22/03/2027													
Tu 23/03/2027													
We 24/03/2027													
Th 25/03/2027													
Fri 26/03/2027	Bank Holiday University is closed, Wk 34												
Sat 27/03/2027	University is closed, Wk 34												
Su 28/03/2027	University is closed, Wk 34												

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 35, wk starting 29/03/2027)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 29/03/2027	Bank Holiday University is closed, Wk 35												
Tu 30/03/2027	University is closed, Wk 35												
We 31/03/2027													
Th 01/04/2027													
Fri 02/04/2027													
Sat 03/04/2027													
Su 04/04/2027													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 36, wk starting 05/04/2027)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 05/04/2027		Practical, Wk 36 Module: GME505 (Group Project) Staff: Harker, Jack Room: CIB108 PC Room				Self-Directed Study, Wk 36 Module: Self Directed Study							
Tuesday 06/04/2027		Self-Directed Study, Wk 36 Module: Self Directed Study				Self-Directed Study, Wk 36 Module: Self Directed Study	Lecture, Wk 36 Module: GME506 (Indie Studio Management) Staff: Harker, Jack Room: K013 - Teams Meeting Room						
Wed 07/04/2027		Self-Directed Study, Wk 36 Module: Self Directed Study											
Thursday 08/04/2027		Self-Directed Study, Wk 36 Module: Self Directed Study		Practical, Wk 36 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room			Self-Directed Study, Wk 36 Module: Self Directed Study						
Fri 09/04/2027		Self-Directed Study, Wk 36 Module: Self Directed Study				Self-Directed Study, Wk 36 Module: Self Directed Study							
Sat 10/04/2027													
Su 11/04/2027													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 37, wk starting 12/04/2027)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 12/04/2027		Practical, Wk 37 Module: GME505 (Group Project) Staff: Harker, Jack Room: CIB108 PC Room				Self-Directed Study, Wk 37 Module: Self Directed Study							
Tuesday 13/04/2027		Self-Directed Study, Wk 37 Module: Self Directed Study				Self-Directed Study, Wk 37 Module: Self Directed Study	Lecture, Wk 37 Module: GME506 (Indie Studio Management) Staff: Harker, Jack Room: K013 - Teams Meeting Room						
Wed 14/04/2027		Self-Directed Study, Wk 37 Module: Self Directed Study											
Thursday 15/04/2027		Self-Directed Study, Wk 37 Module: Self Directed Study		Practical, Wk 37 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room			Self-Directed Study, Wk 37 Module: Self Directed Study						
Fri 16/04/2027		Self-Directed Study, Wk 37 Module: Self Directed Study				Self-Directed Study, Wk 37 Module: Self Directed Study							
Sat 17/04/2027													
Su 18/04/2027													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 38, wk starting 19/04/2027)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 19/04/2027		Practical, Wk 38 Module: GME505 (Group Project) Staff: Harker, Jack Room: CIB108 PC Room				Self-Directed Study, Wk 38 Module: Self Directed Study							
Tuesday 20/04/2027		Self-Directed Study, Wk 38 Module: Self Directed Study				Self-Directed Study, Wk 38 Module: Self Directed Study	Lecture, Wk 38 Module: GME506 (Indie Studio Management) Staff: Harker, Jack Room: K013 - Teams Meeting Room						
Wed 21/04/2027		Self-Directed Study, Wk 38 Module: Self Directed Study											
Thursday 22/04/2027		Self-Directed Study, Wk 38 Module: Self Directed Study		Practical, Wk 38 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room			Self-Directed Study, Wk 38 Module: Self Directed Study						
Fri 23/04/2027		Self-Directed Study, Wk 38 Module: Self Directed Study				Self-Directed Study, Wk 38 Module: Self Directed Study							
Sat 24/04/2027													
Su 25/04/2027													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 39, wk starting 26/04/2027)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 26/04/2027		Practical, Wk 39 Module: GME505 (Group Project) Staff: Harker, Jack Room: CIB108 PC Room				Self-Directed Study, Wk 39 Module: Self Directed Study							
Tuesday 27/04/2027		Self-Directed Study, Wk 39 Module: Self Directed Study				Self-Directed Study, Wk 39 Module: Self Directed Study	Lecture, Wk 39 Module: GME506 (Indie Studio Management) Staff: Harker, Jack Room: K013 - Teams Meeting Room						
Wed 28/04/2027		Self-Directed Study, Wk 39 Module: Self Directed Study											
Thursday 29/04/2027		Self-Directed Study, Wk 39 Module: Self Directed Study		Practical, Wk 39 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room			Self-Directed Study, Wk 39 Module: Self Directed Study						
Fri 30/04/2027		Self-Directed Study, Wk 39 Module: Self Directed Study				Self-Directed Study, Wk 39 Module: Self Directed Study							
Sat 01/05/2027													
Su 02/05/2027													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 40, wk starting 03/05/2027)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 03/05/2027	Bank Holiday University is closed, Wk 40												
Tuesday 04/05/2027		Self-Directed Study, Wk 40 Module: Self Directed Study					Lecture, Wk 40 Module: <u>GME506 (Indie Studio Management)</u> Staff: Harker, Jack Room: K013 - Teams Meeting Room						
Wed 05/05/2027		Self-Directed Study, Wk 40 Module: Self Directed Study											
Thu 06/05/2027		Self-Directed Study, Wk 40 Module: Self Directed Study				Self-Directed Study, Wk 40 Module: Self Directed Study							
Fri 07/05/2027		Self-Directed Study, Wk 40 Module: Self Directed Study				Self-Directed Study, Wk 40 Module: Self Directed Study							
Sat 08/05/2027													
Su 09/05/2027													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 41, wk starting 10/05/2027)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 10/05/2027		Self-Directed Study, Wk 41 Module: Self Directed Study				Self-Directed Study, Wk 41 Module: Self Directed Study							
Tuesday 11/05/2027		Self-Directed Study, Wk 41 Module: Self Directed Study					Lecture, Wk 41 Module: <u>GME506 (Indie Studio Management)</u> Staff: Harker, Jack Room: K013 - Teams Meeting Room						
Wed 12/05/2027		Self-Directed Study, Wk 41 Module: Self Directed Study											
Thu 13/05/2027		Self-Directed Study, Wk 41 Module: Self Directed Study				Self-Directed Study, Wk 41 Module: Self Directed Study							
Fri 14/05/2027		Self-Directed Study, Wk 41 Module: Self Directed Study				Self-Directed Study, Wk 41 Module: Self Directed Study							
Sat 15/05/2027													
Su 16/05/2027													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 44, wk starting 31/05/2027)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 31/05/2027	Bank Holiday University is closed, Wk 44												
Tu 01/06/2027													
We 02/06/2027													
Th 03/06/2027													
Fri 04/06/2027													
Sat 05/06/2027													
Su 06/06/2027													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 5, wk starting 30/08/2027)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 30/08/2027	Bank Holiday University is closed, Wk 5												
Tu 31/08/2027													
We 01/09/2027													
Th 02/09/2027													
Fri 03/09/2027													
Sat 04/09/2027													
Su 05/09/2027													