# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 7, wk starting 15/09/2025)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| Mo 15/09/2025 | | | | | | | | | | | | | |
| Tu 16/09/2025 | | | | | | | | | | | | | |
| We 17/09/2025 | | | | | | | | | | | | | |
| Th 18/09/2025 | | | | | | | | | | | | | |
| Fri 19/09/2025 | | | | | | | | | | | | | |
| Saturday 20/09/2025 | | | Open Day, Wk 7<br>Staff: Akinsolu, Adeoluwa; Arczewski, Amadeusz; Morley, Elizabeth; Ransley, Ray; SIM<br>Rooms: B07; B08; B09; B10; B117 PC Room; B118 Lecture Theatre; B119 PC Room; B12 PC Room B121 PC Room (CISCO); B13; B14; B15; B17; B18 Lecture Theatre; B19; B20; B21 Lecture Theatre; B22 B24; C12 Chemistry Lab; C14 Forensic Science Lab CIA01 - Meeting Room; CIA02 - Project Space; CIA06 - Cisco Lab; CIA12 - PC Room; CIB108 PC Room CIB111 PC Room ; CIB21 ; E03 - Composite Materials Lab ; E04 - Materials Testing Lab ; E05 - Electrical Propulsion Lab ; E102 - CPD Training Room E103 - Automation Systems Lab ; E104 - Zero Carbon Lab; E106 - Power Electronics & Drives Lab ; E107 - Digital Fabrication Lab ; E109 - Digital Design and Simulation Lab; E11 - Hydrogen Lab ; E12 - Motorsport Workshop E14 - Aerospace Simulation Lab ; E9 Hangar; K - Biomechanics Lab ; K101 - Independent Living Hub ; K106 - Mock Theatre/ Simbulance ; K110 ; K116 ; L100 Engineering; L101 (PC Room); L203 PC Room; L204 (Games) | | | | | | | | | |
| Su 21/09/2025 | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 9, wk starting 29/09/2025)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Monday 29/09/2025** | | Practical, Wk 9 — Module: GME607 (Advanced Games Programming) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: L204 (Games) | | | Practical, Wk 9 — Module: GME603 (Game Industry Specialist) Staff: Harker, Jack Room: L204 (Games) | | Practical, Wk 9 — Module: GME508 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew; Povey, Daniella Room: L204 (Games) | | | | | | |
| **Tuesday 30/09/2025** | | | | Group 2 Practical, Wk 9 — Module: FY312 (Study Skills for Success) Staff: Birch, Teri Room: L204 (Games) | | Practical, Wk 9 — Module: GME301 (Games Studies) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Games) | | | | | | | |
| **Wednesday 01/10/2025** | | Practical, Wk 9 — Module: GME507 (Character Production for Game Engines) Staff: Povey, Daniella Room: L204 (Games) | | | | Practical, Wk 9 — Module: COM648 (Computability and Optimisation) Staff: Knowles, Adam Room: L204 (Games) | | | | | | | |
| **Th 02/10/2025** | | | | | | | | | | | | | |
| **Friday 03/10/2025** | | Practical, Wk 9 — Module: GME509 (Games Programming) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: L204 (Games) | | | | Practical, Wk 9 — Module: GME709 (Character and Creature Production) Staff: Povey, Daniella Room: L204 (Games) | | | | | | | |
| **Sat 04/10/2025** | | | | | | | | | | | | | |
| **Su 05/10/2025** | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 10, wk starting 06/10/2025)

|  | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Monday 06/10/2025** | | Practical, Wk 10 — Module: GME607 (Advanced Games Programming) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: L204 (Games) | | | Practical, Wk 10 — Module: GME603 (Game Industry Specialist) Staff: Harker, Jack Room: L204 (Games) | | Practical, Wk 10 — Module: GME508 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew; Povey, Daniella Room: L204 (Games) | | | | | | |
| **Tuesday 07/10/2025** | | | | Group 2 Practical, Wk 10 — Module: FY312 (Study Skills for Success) Staff: Birch, Teri Room: L204 (Games) | | Practical, Wk 10 — Module: GME301 (Games Studies) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Games) | | | | | | | |
| **Wednesday 08/10/2025** | | Practical, Wk 10 — Module: GME507 (Character Production for Game Engines) Staff: Povey, Daniella Room: L204 (Games) | | | | Practical, Wk 10 — Module: COM648 (Computability and Optimisation) Staff: Knowles, Adam Room: L204 (Games) | | | | | | | |
| **Th 09/10/2025** | | | | | | | | | | | | | |
| **Friday 10/10/2025** | | Practical, Wk 10 — Module: GME509 (Games Programming) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: L204 (Games) | | | | Practical, Wk 10 — Module: GME709 (Character and Creature Production) Staff: Povey, Daniella Room: L204 (Games) | | | | | | | |
| **Sat 11/10/2025** | | | | | | | | | | | | | |
| **Su 12/10/2025** | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 11, wk starting 13/10/2025)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Mon 13/10/2025** | | Practical, Wk 11 Module: GME607 (Advanced Games Programming) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: L204 (Games) | | | Practical, Wk 11 Module: GME603 (Game Industry Specialist) Staff: Harker, Jack Room: L204 (Games) | | Practical, Wk 11 Module: GME508 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew; Povey, Daniella Room: L204 (Games) | | | | | | |
| **Tuesday 14/10/2025** | | | | Group 2 Practical, Wk 11 Module: FY312 (Study Skills for Success) Staff: Birch, Teri Room: L204 (Games) | | Practical, Wk 11 Module: GME301 (Games Studies) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Games) | | | | | | | |
| **Wed 15/10/2025** | | Practical, Wk 11 Module: GME507 (Character Production for Game Engines) Staff: Povey, Daniella Room: L204 (Games) | | | | Practical, Wk 11 Module: COM648 (Computability and Optimisation) Staff: Knowles, Adam Room: L204 (Games) | | | | | | | |
| **Th 16/10/2025** | | | | | | | | | | | | | |
| **Friday 17/10/2025** | | Practical, Wk 11 Module: GME509 (Games Programming) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: L204 (Games) | | | | Practical, Wk 11 Module: GME709 (Character and Creature Production) Staff: Povey, Daniella Room: L204 (Games) | | | | | | | |
| **Saturday 18/10/2025** | | | Open Day, Wk 11 Staff: Akinsolu, Adeoluwa; Arczewski, Amadeusz; Morley, Elizabeth; Ransley, Ray; SIM Rooms: B07; B08; B09; B10; B117 PC Room; B118 Lecture Theatre; B119 PC Room; B12 PC Room; B121 PC Room (CISCO); B13; B14; B15; B17; B18 Lecture Theatre; B19; B20; B21 Lecture Theatre; B22; B24; C12 Chemistry Lab; C14 Forensic Science Lab; CIA01 - Meeting Room; CIA02 - Project Space; CIA06 - Cisco Lab; CIA12 - PC Room; CIB108 PC Room; CIB111 PC Room; CIB21 ; E03 - Composite Materials Lab; E04 - Materials Testing Lab; E05 - Electrical Propulsion Lab; E102 - CPD Training Room; E103 - Automation Systems Lab; E104 - Zero Carbon Lab; E106 - Power Electronics & Drives Lab; E107 - Digital Fabrication Lab; E109 - Digital Design and Simulation Lab; E11 - Hydrogen Lab; E12 - Motorsport Workshop; E14 - Aerospace Simulation Lab; E9 Hangar; K - Biomechanics Lab; K101 - Independent Living Hub; K106 - Mock Theatre/Simbulance; K110 ; K116 ; L100 Engineering; L101 (PC Room); L203 PC Room; L204 (Games) | | | | | | | | | |
| **Su 19/10/2025** | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 12, wk starting 20/10/2025)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Monday 20/10/2025** | | Practical, Wk 12 Module: GME607 (Advanced Games Programming) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: L204 (Games) | | | Practical, Wk 12 Module: GME603 (Game Industry Specialist) Staff: Harker, Jack Room: L204 (Games) | | Practical, Wk 12 Module: GME508 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew; Povey, Daniella Room: L204 (Games) | | | | | | |
| **Tuesday 21/10/2025** | | | | | | Practical, Wk 12 Module: GME301 (Games Studies) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Games) | | | | | | | |
| **Wednesday 22/10/2025** | | Practical, Wk 12 Module: GME507 (Character Production for Game Engines) Staff: Povey, Daniella Room: L204 (Games) | | | | Practical, Wk 12 Module: COM648 (Computability and Optimisation) Staff: Knowles, Adam Room: L204 (Games) | | | | | | | |
| **Th 23/10/2025** | | | | | | | | | | | | | |
| **Friday 24/10/2025** | | Practical, Wk 12 Module: GME509 (Games Programming) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: L204 (Games) | | | | Practical, Wk 12 Module: GME709 (Character and Creature Production) Staff: Povey, Daniella Room: L204 (Games) | | | | | | | |
| **Sat 25/10/2025** | | | | | | | | | | | | | |
| **Su 26/10/2025** | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 13, wk starting 27/10/2025)

|  | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Monday 27/10/2025** | | Practical, Wk 13<br>Module: GME607 (Advanced Games Programming)<br>Staff: Harker, Jack; Mcdonald-Dick, Matthew<br>Room: L204 (Games) | | | Practical, Wk 13<br>Module: GME603 (Game Industry Specialist)<br>Staff: Harker, Jack<br>Room: L204 (Games) | | | | | | | | |
| **Tu** 28/10/2025 | | | | | | | | | | | | | |
| **We** 29/10/2025 | | | | | | | | | | | | | |
| **Th** 30/10/2025 | | | | | | | | | | | | | |
| **Friday 31/10/2025** | | Practical, Wk 13<br>Module: GME509 (Games Programming)<br>Staff: Harker, Jack; Mcdonald-Dick, Matthew<br>Room: L204 (Games) | | | | | | | | | | | |
| **Sat** 01/11/2025 | | | | | | | | | | | | | |
| **Su** 02/11/2025 | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 14, wk starting 03/11/2025)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Monday 03/11/2025** | | Practical, Wk 14 Module: GME607 (Advanced Games Programming) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: L204 (Games) | | | Practical, Wk 14 Module: GME603 (Game Industry Specialist) Staff: Harker, Jack Room: L204 (Games) | | Practical, Wk 14 Module: GME508 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew; Povey, Daniella Room: L204 (Games) | | | | | | |
| **Tuesday 04/11/2025** | | | | Group 2 Practical, Wk 14 Module: FY312 (Study Skills for Success) Staff: Birch, Teri Room: L204 (Games) | | Practical, Wk 14 Module: GME301 (Games Studies) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Games) | | | | | | | |
| **Wednesday 05/11/2025** | | Practical, Wk 14 Module: GME507 (Character Production for Game Engines) Staff: Povey, Daniella Room: L204 (Games) | | | | Practical, Wk 14 Module: COM648 (Computability and Optimisation) Staff: Knowles, Adam Room: L204 (Games) | | | | | | | |
| **Th 06/11/2025** | | | | | | | | | | | | | |
| **Friday 07/11/2025** | | Practical, Wk 14 Module: GME509 (Games Programming) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: L204 (Games) | | | | Practical, Wk 14 Module: GME709 (Character and Creature Production) Staff: Povey, Daniella Room: L204 (Games) | | | | | | | |
| **Sat 08/11/2025** | | | | | | | | | | | | | |
| **Su 09/11/2025** | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 15, wk starting 10/11/2025)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Monday 10/11/2025** | | Practical, Wk 15<br>Module: GME607 (Advanced Games Programming)<br>Staff: Harker, Jack; Mcdonald-Dick, Matthew<br>Room: L204 (Games) | | | | | Practical, Wk 15<br>Module: GME508 (Real-time Environmental Art for Game Engines)<br>Staff: Mcdonald-Dick, Matthew; Povey, Daniella<br>Room: L204 (Games) | | | | | | |
| **Tuesday 11/11/2025** | | | | | | Practical, Wk 15<br>Module: GME301 (Games Studies)<br>Staff: Povey, Daniella; Rowley, Rachel<br>Room: L204 (Games) | | | | | | | |
| **Wednesday 12/11/2025** | | Practical, Wk 15<br>Module: GME507 (Character Production for Game Engines)<br>Staff: Povey, Daniella<br>Room: L204 (Games) | | | | Practical, Wk 15<br>Module: COM648 (Computability and Optimisation)<br>Staff: Knowles, Adam<br>Room: L204 (Games) | | | | | | | |
| **Th 13/11/2025** | | | | | | | | | | | | | |
| **Friday 14/11/2025** | | Practical, Wk 15<br>Module: GME509 (Games Programming)<br>Staff: Harker, Jack; Mcdonald-Dick, Matthew<br>Room: L204 (Games) | | | | Practical, Wk 15<br>Module: GME709 (Character and Creature Production)<br>Staff: Povey, Daniella<br>Room: L204 (Games) | | | | | | | |
| **Sat 15/11/2025** | | | | | | | | | | | | | |
| **Su 16/11/2025** | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 16, wk starting 17/11/2025)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Monday 17/11/2025** | | Practical, Wk 16<br>Module: GME607 (Advanced Games Programming)<br>Staff: Harker, Jack; Mcdonald-Dick, Matthew<br>Room: L204 (Games) | | | | | Practical, Wk 16<br>Module: GME508 (Real-time Environmental Art for Game Engines)<br>Staff: Mcdonald-Dick, Matthew<br>Room: L204 (Games) | | | | | | |
| **Tuesday 18/11/2025** | | | | Group 2<br>Practical, Wk 16<br>Module: FY312 (Study Skills for Success)<br>Staff: Birch, Teri<br>Room: L204 (Games) | | Practical, Wk 16<br>Module: GME301 (Games Studies)<br>Staff: Povey, Daniella; Rowley, Rachel<br>Room: L204 (Games) | | | | | | | |
| **Wednesday 19/11/2025** | | Practical, Wk 16<br>Module: GME507 (Character Production for Game Engines)<br>Staff: Povey, Daniella<br>Room: L204 (Games) | | | | Practical, Wk 16<br>Module: COM648 (Computability and Optimisation)<br>Staff: Knowles, Adam<br>Room: L204 (Games) | | | | | | | |
| **Th 20/11/2025** | | | | | | | | | | | | | |
| **Friday 21/11/2025** | | Practical, Wk 16<br>Module: GME509 (Games Programming)<br>Staff: Harker, Jack; Mcdonald-Dick, Matthew<br>Room: L204 (Games) | | | | Practical, Wk 16<br>Module: GME709 (Character and Creature Production)<br>Staff: Povey, Daniella<br>Room: L204 (Games) | | | | | | | |
| **Sat 22/11/2025** | | | | | | | | | | | | | |
| **Su 23/11/2025** | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 17, wk starting 24/11/2025)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Monday 24/11/2025** | | | | | | | Practical, Wk 17<br>Module: GME508 (Real-time Environmental Art for Game Engines)<br>Staff: Mcdonald-Dick, Matthew<br>Room: L204 (Games) | | | | | | |
| **Tuesday 25/11/2025** | | Exam, Wk 17<br>Module: NUR419 (Foundations of Health and Wellbeing)<br>Staff: Obeng, Stephen<br>Rooms: B12 PC Room; CIB111 PC Room ; L204 (Games);M306 | | | | Practical, Wk 17<br>Module: GME301 (Games Studies)<br>Staff: Povey, Daniella; Rowley, Rachel<br>Room: L204 (Games) | | | | | | | |
| **Wednesday 26/11/2025** | | Practical, Wk 17<br>Module: GME507 (Character Production for Game Engines)<br>Staff: Povey, Daniella<br>Room: L204 (Games) | | | | Practical, Wk 17<br>Module: COM648 (Computability and Optimisation)<br>Staff: Knowles, Adam<br>Room: L204 (Games) | | | | | | | |
| **Th 27/11/2025** | | | | | | | | | | | | | |
| **Friday 28/11/2025** | | Practical, Wk 17<br>Module: GME509 (Games Programming)<br>Staff: Harker, Jack; Mcdonald-Dick, Matthew<br>Room: L204 (Games) | | | | Practical, Wk 17<br>Module: GME709 (Character and Creature Production)<br>Staff: Povey, Daniella<br>Room: L204 (Games) | | | | | | | |
| **Sat 29/11/2025** | | | | | | | | | | | | | |
| **Su 30/11/2025** | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 18, wk starting 01/12/2025)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Monday 01/12/2025** | | Practical, 09:30AM-12:30PM, Wk 18 — Modules: NAD408 (Professional and Evidence Based Practice); SIR406 (Introduction to Research Skills) Staff: Bonwick, Graham; Nyambayo, Isabella; Porter Emily Rooms: L203 PC Room; L204 (Games) | | | | | Practical, Wk 18 — Module: GME508 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew Room: L204 (Games) | | | | | | |
| **Tuesday 02/12/2025** | | | | Group 2 Practical, Wk 18 — Module: FY312 (Study Skills for Success) Staff: Birch, Teri Room: L204 (Games) | | Practical, Wk 18 — Module: GME301 (Games Studies) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Games) | | | | | | | |
| **Wed 03/12/2025** | | Practical, Wk 18 — Module: GME507 (Character Production for Game Engines) Staff: Povey, Daniella Room: L204 (Games) | | | | Practical, Wk 18 — Module: COM648 (Computability and Optimisation) Staff: Knowles, Adam Room: L204 (Games) | | | | | | | |
| **Th 04/12/2025** | | | | | | | | | | | | | |
| **Friday 05/12/2025** | | Practical, Wk 18 — Module: GME509 (Games Programming) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: L204 (Games) | | | | Practical, Wk 18 — Module: GME709 (Character and Creature Production) Staff: Povey, Daniella Room: L204 (Games) | | | | | | | |
| **Saturday 06/12/2025** | | Open Day, Wk 18 — Staff: Akinsolu, Adeoluwa; Arczewski, Amadeusz; Morley, Elizabeth; Ransley, Ray; SIM Rooms: B07; B08; B09; B10; B117 PC Room; B118 Lecture Theatre B119 PC Room; B12 PC Room; B121 PC Room (CISCO); B13; B14 B15; B17; B18 Lecture Theatre; B19; B20; B21 Lecture Theatre B22 B24; C12 Chemistry Lab; C14 Forensic Science Lab; CIA01 - Meeting Room; CIA02 - Project Space; CIA06 - Cisco Lab; CIA12 - PC Room CIB108 PC Room; CIB111 PC Room; CIB21; E03 - Composite Materials Lab; E04 - Materials Testing Lab; E05 - Electrical Propulsion Lab; E102 - CPD Training Room; E103 - Automation Systems Lab E104 - Zero Carbon Lab; E106 - Power Electronics & Drives Lab; E107 - Digital Fabrication Lab; E109 - Digital Design and Simulation Lab; E11 - Hydrogen Lab; E12 - Motorsport Workshop; E14 - Aerospace Simulation Lab; K - Biomechanics Lab; K101 - Independent Living Hub K106 - Mock Theatre/Simbulance; K110; K116; L100 Engineering L101 (PC Room); L203 PC Room; L204 (Games) | | | | | | | | | | | |
| **Su 07/12/2025** | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 19, wk starting 08/12/2025)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Mon 08/12/2025** | | | | | | | Practical, Wk 19 Module: GME508 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew Room: L204 (Games) | | | | | | |
| **Tuesday 09/12/2025** | | | | Group 2 Practical, Wk 19 Module: FY312 (Study Skills for Success) Staff: Birch, Teri Room: L204 (Games) | | Practical, Wk 19 Module: GME301 (Games Studies) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Games) | | | | | | | |
| **Wed 10/12/2025** | | Practical, Wk 19 Module: GME507 (Character Production for Game Engines) Staff: Povey, Daniella Room: L204 (Games) | | | | Practical, Wk 19 Module: COM648 (Computability and Optimisation) Staff: Knowles, Adam Room: L204 (Games) | | | | | | | |
| **Thursday 11/12/2025** | | | In-Class Test, Wk 19 Module: AHP401 (Introduction to Life Sciences) Staff: de Mora-Mieszkowski, Nick Rooms: B12 PC Room L203 PC Room L204 (Games); M306 | | | | | | | | | | |
| **Friday 12/12/2025** | | Practical, Wk 19 Module: GME509 (Games Programming) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: L204 (Games) | | | | Practical, Wk 19 Module: GME709 (Character and Creature Production) Staff: Povey, Daniella Room: L204 (Games) | | | | | | | |
| **Sat 13/12/2025** | | | | | | | | | | | | | |
| **Su 14/12/2025** | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 21, wk starting 22/12/2025)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Mo** 22/12/2025 | | | | | | | | | | | | | |
| **Tu** 23/12/2025 | | | | | | | | | | | | | |
| **We** 24/12/2025 | | | | | | | | | | | | | |
| **Th** 25/12/2025 | University is closed, Wk 21 | | | | | | | | | | | | |
| **Fri** 26/12/2025 | University is closed, Wk 21 | | | | | | | | | | | | |
| **Sat** 27/12/2025 | University is closed, Wk 21 | | | | | | | | | | | | |
| **Su** 28/12/2025 | University is closed, Wk 21 | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 22, wk starting 29/12/2025)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Mo** 29/12/2025 | University is closed, Wk 22 | | | | | | | | | | | | |
| **Tu** 30/12/2025 | University is closed, Wk 22 | | | | | | | | | | | | |
| **We** 31/12/2025 | University is closed, Wk 22 | | | | | | | | | | | | |
| **Th** 01/01/2026 | University is closed, Wk 22 | | | | | | | | | | | | |
| **Fri** 02/01/2026 | | | | | | | | | | | | | |
| **Sat** 03/01/2026 | | | | | | | | | | | | | |
| **Su** 04/01/2026 | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 23, wk starting 05/01/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Monday 05/01/2026** | | | | | | | Practical, Wk 23<br>Module: GME508 (Real-time Environmental Art for Game Engines)<br>Staff: Mcdonald-Dick, Matthew<br>Room: L204 (Games) | | | | | | |
| **Tuesday 06/01/2026** | | | | Group 2<br>Practical, Wk 23<br>Module: FY312 (Study Skills for Success)<br>Staff: Birch, Teri<br>Room: L204 (Games) | | Practical, Wk 23<br>Module: GME301 (Games Studies)<br>Staff: Povey, Daniella; Rowley, Rachel<br>Room: L204 (Games) | | | | | | | |
| **Wednesday 07/01/2026** | | Practical, Wk 23<br>Module: GME507 (Character Production for Game Engines)<br>Staff: Povey, Daniella<br>Room: L204 (Games) | | | | Practical, Wk 23<br>Module: COM648 (Computability and Optimisation)<br>Staff: Knowles, Adam<br>Room: L204 (Games) | | | | | | | |
| **Th 08/01/2026** | | | | | | | | | | | | | |
| **Friday 09/01/2026** | | Practical, Wk 23<br>Module: GME509 (Games Programming)<br>Staff: Harker, Jack; Mcdonald-Dick, Matthew<br>Room: L204 (Games) | | | | Practical, Wk 23<br>Module: GME709 (Character and Creature Production)<br>Staff: Povey, Daniella<br>Room: L204 (Games) | | | | | | | |
| **Sat 10/01/2026** | | | | | | | | | | | | | |
| **Su 11/01/2026** | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 24, wk starting 12/01/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Monday 12/01/2026** | | | | | | | Practical, Wk 24 — Module: GME508 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew Room: L204 (Games) | | | | | | |
| **Tuesday 13/01/2026** | | | | Group 2 Practical, Wk 24 — Module: FY312 (Study Skills for Success) Staff: Birch, Teri Room: L204 (Games) | | Practical, Wk 24 — Module: GME301 (Games Studies) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Games) | | | | | | | |
| **Wednesday 14/01/2026** | | Practical, Wk 24 — Module: GME507 (Character Production for Game Engines) Staff: Povey, Daniella Room: L204 (Games) | | | | Practical, Wk 24 — Module: COM648 (Computability and Optimisation) Staff: Knowles, Adam Room: L204 (Games) | | | | | | | |
| **Th 15/01/2026** | | | | | | | | | | | | | |
| **Friday 16/01/2026** | | Practical, Wk 24 — Module: GME509 (Games Programming) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: L204 (Games) | | | | Practical, Wk 24 — Module: GME709 (Character and Creature Production) Staff: Povey, Daniella Room: L204 (Games) | | | | | | | |
| **Sat 17/01/2026** | | | | | | | | | | | | | |
| **Su 18/01/2026** | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 25, wk starting 19/01/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| Monday 19/01/2026 | | | | | In-Class Test, 12:30PM-04:00PM, Wk 25 Module: SLT602 (Speech and Language Therapy Specialisms) Staff: de Mora-Mieszkowski, Nick; Leadbitter, Karen Rooms: L100 Engineering; L101 (PC Room); L203 PC Room, L204 (Games) | | | | | | | | |
| Tu 20/01/2026 | | | | | | | | | | | | | |
| We 21/01/2026 | | | | | | | | | | | | | |
| Th 22/01/2026 | | | | | | | | | | | | | |
| Fri 23/01/2026 | | | | | | | | | | | | | |
| Sat 24/01/2026 | | | | | | | | | | | | | |
| Su 25/01/2026 | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 26, wk starting 26/01/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Monday 26/01/2026** | | Practical, Wk 26 Module: GME710 (Dynamic Environments and Surface Art) Staff: Povey, Daniella Room: L204 (Games) | | | Practical, Wk 26 Module: GME603 (Game Industry Specialist) Staff: Harker, Jack Room: L204 (Games) | | | | | | | | |
| **Tuesday 27/01/2026** | | | | | | Practical, Wk 26 Module: GME302 (Game Design Fundamentals) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Games) / Group 2 Practical, Wk 26 Module: COM398 (Foundations of Cyber Security) Staff: Abdulrazak, Charles Room: L204 (Games) | | | | | | | |
| **Wed 28/01/2026** | | Practical, Wk 26 Module: GME704 (Game Industry and Professional Enterprise) Staff: Harker, Jack Room: L204 (Games) | | | | | | | | | | | |
| **Thu 29/01/2026** | | | Practical, Wk 26 Module: GME702 (Advanced Game Systems & Mechanics) Staff: Mcdonald-Dick, Matthew Room: L204 (Games) | | | | | | | | | | |
| **Fri 30/01/2026** | | | | | | | | | | | | | |
| **Sat 31/01/2026** | | | | | | | | | | | | | |
| **Su 01/02/2026** | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 27, wk starting 02/02/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Monday 02/02/2026** | | Practical, Wk 27<br>Module: GME710 (Dynamic Environments and Surface Art)<br>Staff: Povey, Daniella<br>Room: L204 (Games) | | | Practical, Wk 27<br>Module: GME603 (Game Industry Specialist)<br>Staff: Harker, Jack<br>Room: L204 (Games) | | | | | | | | |
| **Tuesday 03/02/2026** | | | | | | Practical, Wk 27<br>Module: GME302 (Game Design Fundamentals)<br>Staff: Povey, Daniella; Rowley, Rachel<br>Room: L204 (Games)<br><br>Group 2<br>Practical, Wk 27<br>Module: COM398 (Foundations of Cyber Security)<br>Staff: Abdulrazak, Charles<br>Room: L204 (Games) | | | | | | | |
| **Wed 04/02/2026** | | Practical, Wk 27<br>Module: GME704 (Game Industry and Professional Enterprise)<br>Staff: Harker, Jack<br>Room: L204 (Games) | | | | | | | | | | | |
| **Thu 05/02/2026** | | | Practical, Wk 27<br>Module: GME702 (Advanced Game Systems & Mechanics)<br>Staff: Mcdonald-Dick, Matthew<br>Room: L204 (Games) | | | | | | | | | | |
| **Fri 06/02/2026** | | | | | | | | | | | | | |
| **Sat 07/02/2026** | | | | | | | | | | | | | |
| **Su 08/02/2026** | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 28, wk starting 09/02/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Monday 09/02/2026** | | Practical, Wk 28<br>Module: GME710 (Dynamic Environments and Surface Art)<br>Staff: Povey, Daniella<br>Room: L204 (Games) | | | Practical, Wk 28<br>Module: GME603 (Game Industry Specialist)<br>Staff: Harker, Jack<br>Room: L204 (Games) | | | | | | | | |
| **Tuesday 10/02/2026** | | | | | | Practical, Wk 28<br>Module: GME302 (Game Design Fundamentals)<br>Staff: Povey, Daniella; Rowley, Rachel<br>Room: L204 (Games)<br><br>Group 2<br>Practical, Wk 28<br>Module: COM398 (Foundations of Cyber Security)<br>Staff: Abdulrazak, Charles<br>Room: L204 (Games) | | | | | | | |
| **Wed 11/02/2026** | | Practical, Wk 28<br>Module: GME704 (Game Industry and Professional Enterprise)<br>Staff: Harker, Jack<br>Room: L204 (Games) | | | | | | | | | | | |
| **Thu 12/02/2026** | | | Practical, Wk 28<br>Module: GME702 (Advanced Game Systems & Mechanics)<br>Staff: Mcdonald-Dick, Matthew<br>Room: L204 (Games) | | | | | | | | | | |
| **Fri 13/02/2026** | | | | | | | | | | | | | |
| **Sat 14/02/2026** | | | | | | | | | | | | | |
| **Su 15/02/2026** | | | | | | | | | | | | | |

|  | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Monday 23/02/2026** |  | Practical, Wk 30<br>Module: GME710 (Dynamic Environments and Surface Art)<br>Staff: Povey, Daniella<br>Room: L204 (Games) |  |  | Practical, Wk 30<br>Module: GME603 (Game Industry Specialist)<br>Staff: Harker, Jack<br>Room: L204 (Games) |  |  |  |  |  |  |  |  |
| **Tuesday 24/02/2026** |  |  |  |  |  | Practical, Wk 30<br>Module: GME302 (Game Design Fundamentals)<br>Staff: Povey, Daniella; Rowley, Rachel<br>Room: L204 (Games)<br><br>Group 2<br>Practical, Wk 30<br>Module: COM398 (Foundations of Cyber Security)<br>Staff: Abdulrazak, Charles<br>Room: L204 (Games) |  |  |  |  |  |  |  |
| **Wed 25/02/2026** |  | Practical, Wk 30<br>Module: GME704 (Game Industry and Professional Enterprise)<br>Staff: Harker, Jack<br>Room: L204 (Games) |  |  | Lecture, 12:30PM-02:30PM, Wk 30<br>Module: LAN602 (Integrated Skills for Postgraduate Studies)<br>Staff: Rozario, Tom<br>Room: L204 (Games) |  |  |  |  |  |  |  |  |
| **Thu 26/02/2026** |  |  | Practical, Wk 30<br>Module: GME702 (Advanced Game Systems & Mechanics)<br>Staff: Mcdonald-Dick, Matthew<br>Room: L204 (Games) |  |  |  |  |  |  |  |  |  |  |
| **Fri 27/02/2026** |  |  |  |  |  |  |  |  |  |  |  |  |  |
| **Sat 28/02/2026** |  |  |  |  |  |  |  |  |  |  |  |  |  |
| **Su 01/03/2026** |  |  |  |  |  |  |  |  |  |  |  |  |  |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 31, wk starting 02/03/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Monday 02/03/2026** | | Practical, Wk 31<br>Module: GME710 (Dynamic Environments and Surface Art)<br>Staff: Povey, Daniella<br>Room: L204 (Games) | | | Practical, Wk 31<br>Module: GME603 (Game Industry Specialist)<br>Staff: Harker, Jack<br>Room: L204 (Games) | | | | | | | | |
| **Tuesday 03/03/2026** | | | | | | Practical, Wk 31<br>Module: GME302 (Game Design Fundamentals)<br>Staff: Povey, Daniella; Rowley, Rachel<br>Room: L204 (Games)<br><br>Group 2<br>Practical, Wk 31<br>Module: COM398 (Foundations of Cyber Security)<br>Staff: Abdulrazak, Charles<br>Room: L204 (Games) | | | | | | | |
| **Wed 04/03/2026** | | Practical, Wk 31<br>Module: GME704 (Game Industry and Professional Enterprise)<br>Staff: Harker, Jack<br>Room: L204 (Games) | | | Lecture, 12:30PM-02:30PM, Wk 31<br>Module: LAN602 (Integrated Skills for Postgraduate Studies)<br>Staff: Rozario, Tom<br>Room: L204 (Games) | | | | | | | | |
| **Thu 05/03/2026** | | | Practical, Wk 31<br>Module: GME702 (Advanced Game Systems & Mechanics)<br>Staff: Mcdonald-Dick, Matthew<br>Room: L204 (Games) | | | | | | | | | | |
| **Fri 06/03/2026** | | | | | | | | | | | | | |
| **Sat 07/03/2026** | | | | | | | | | | | | | |
| **Su 08/03/2026** | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 32, wk starting 09/03/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Monday 09/03/2026** | | Practical, Wk 32<br>Module: GME710 (Dynamic Environments and Surface Art)<br>Staff: Povey, Daniella<br>Room: L204 (Games) | | | Practical, Wk 32<br>Module: GME603 (Game Industry Specialist)<br>Staff: Harker, Jack<br>Room: L204 (Games) | | | | | | | | |
| **Tuesday 10/03/2026** | | | | | | Practical, Wk 32<br>Module: GME302 (Game Design Fundamentals)<br>Staff: Povey, Daniella; Rowley, Rachel<br>Room: L204 (Games)<br><br>Group 2<br>Practical, Wk 32<br>Module: COM398 (Foundations of Cyber Security)<br>Staff: Abdulrazak, Charles<br>Room: L204 (Games) | | | | | | | |
| **Wed 11/03/2026** | | Practical, Wk 32<br>Module: GME704 (Game Industry and Professional Enterprise)<br>Staff: Harker, Jack<br>Room: L204 (Games) | | | Lecture, 12:30PM-02:30PM, Wk 32<br>Module: LAN602 (Integrated Skills for Postgraduate Studies)<br>Staff: Rozario, Tom<br>Room: L204 (Games) | | | | | | | | |
| **Thu 12/03/2026** | | | Practical, Wk 32<br>Module: GME702 (Advanced Game Systems & Mechanics)<br>Staff: Mcdonald-Dick, Matthew<br>Room: L204 (Games) | | | | | | | | | | |
| **Fri 13/03/2026** | | | | | | | | | | | | | |
| **Sat 14/03/2026** | | | | | | | | | | | | | |
| **Su 15/03/2026** | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 33, wk starting 16/03/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Monday 16/03/2026** | | Practical, Wk 33 Module: GME710 (Dynamic Environments and Surface Art) Staff: Povey, Daniella Room: L204 (Games) | | | | | | | | | | | |
| **Tuesday 17/03/2026** | | | | | | Practical, Wk 33 Module: GME302 (Game Design Fundamentals) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Games) / Group 2 Practical, Wk 33 Module: COM398 (Foundations of Cyber Security) Staff: Abdulrazak, Charles Room: L204 (Games) | | | | | | | |
| **Wednesday 18/03/2026** | | Practical, Wk 33 Module: GME704 (Game Industry and Professional Enterprise) Staff: Harker, Jack Room: L204 (Games) | | | Lecture, 12:30PM-02:30PM, Wk 33 Module: LAN602 (Integrated Skills for Postgraduate Studies) Staff: Rozario, Tom Room: L204 (Games) | | | | | | | | |
| **Thursday 19/03/2026** | | | Practical, Wk 33 Module: GME702 (Advanced Game Systems & Mechanics) Staff: Mcdonald-Dick, Matthew Room: L204 (Games) | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 33, wk starting 16/03/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Fri** 20/03/2026 | | | | | | | | | | | | | |
| **Saturday** 21/03/2026 | | | Open Day, Wk 33 Staff: Akinsolu, Adeoluwa; Arczewski, Amadeusz; Morley, Elizabeth; Ransley, Ray; SIM Rooms: B07; B08; B09; B10; B117 PC Room; B118 Lecture Theatre; B119 PC Room; B12 PC Room; B121 PC Room (CISCO); B13; B14; B15; B17; B18 Lecture Theatre; B19; B20; B21 Lecture Theatre; B22; B24; C12 Chemistry Lab; C14 Forensic Science Lab; CIA01 - Meeting Room; CIA02 - Project Space; CIA06 - Cisco Lab; CIA12 - PC Room; CIB108 PC Room; CIB111 PC Room; CIB21 ; E03 - Composite Materials Lab; E04 - Materials Testing Lab; E05 - Electrical Propulsion Lab; E102 - CPD Training Room; E103 - Automation Systems Lab; E104 - Zero Carbon Lab; E106 - Power Electronics & Drives Lab; E107 - Digital Fabrication Lab; E109 - Digital Design and Simulation Lab; E11 - Hydrogen Lab; E12 - Motorsport Workshop; E14 - Aerospace Simulation Lab; K - Biomechanics Lab; K101 - Independent Living Hub; K106 - Mock Theatre/ Simbulance ; K110 ; K116 ; L100 Engineering; L101 (PC Room); L203 PC Room; L204 (Games) | | | | | | | | | |
| **Su** 22/03/2026 | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 34, wk starting 23/03/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Monday 23/03/2026** | | Practical, Wk 34<br>Module: GME710 (Dynamic Environments and Surface Art)<br>Staff: Povey, Daniella<br>Room: L204 (Games) | | | | | | | | | | | |
| **Tuesday 24/03/2026** | | | | | | Practical, Wk 34<br>Module: GME302 (Game Design Fundamentals)<br>Staff: Povey, Daniella; Rowley, Rachel<br>Room: L204 (Games)<br><br>Group 2<br>Practical, Wk 34<br>Module: COM398 (Foundations of Cyber Security)<br>Staff: Abdulrazak, Charles<br>Room: L204 (Games) | | | | | | | |
| **Wed 25/03/2026** | | Practical, Wk 34<br>Module: GME704 (Game Industry and Professional Enterprise)<br>Staff: Harker, Jack<br>Room: L204 (Games) | | | Lecture, 12:30PM-02:30PM, Wk 34<br>Module: LAN602 (Integrated Skills for Postgraduate Studies)<br>Staff: Rozario, Tom<br>Room: L204 (Games) | | | | | | | | |
| **Thu 26/03/2026** | | | Practical, Wk 34<br>Module: GME702 (Advanced Game Systems & Mechanics)<br>Staff: Mcdonald-Dick, Matthew<br>Room: L204 (Games) | | | | | | | | | | |
| **Fri 27/03/2026** | | | | | | | | | | | | | |
| **Sat 28/03/2026** | | | | | | | | | | | | | |
| **Su 29/03/2026** | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 35, wk starting 30/03/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Mo** 30/03/2026 | | | | | | | | | | | | | |
| **Tu** 31/03/2026 | | | | | | | | | | | | | |
| **We** 01/04/2026 | | | | | | | | | | | | | |
| **Th** 02/04/2026 | | | | | | | | | | | | | |
| **Fri** 03/04/2026 | Bank Holiday University is closed, Wk 35 | | | | | | | | | | | | |
| **Sat** 04/04/2026 | University is closed, Wk 35 | | | | | | | | | | | | |
| **Su** 05/04/2026 | University is closed, Wk 35 | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 36, wk starting 06/04/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Mo** 06/04/2026 | Bank Holiday<br>University is closed, Wk 36 | | | | | | | | | | | | |
| **Tu** 07/04/2026 | University is closed, Wk 36 | | | | | | | | | | | | |
| **We** 08/04/2026 | | | | | | | | | | | | | |
| **Th** 09/04/2026 | | | | | | | | | | | | | |
| **Fri** 10/04/2026 | | | | | | | | | | | | | |
| **Sat** 11/04/2026 | | | | | | | | | | | | | |
| **Su** 12/04/2026 | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 37, wk starting 13/04/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Monday 13/04/2026** | | Practical, Wk 37<br>Module: GME710 (Dynamic Environments and Surface Art)<br>Staff: Povey, Daniella<br>Room: L204 (Games) | | | | | | | | | | | |
| **Tuesday 14/04/2026** | | | | | | Practical, Wk 37<br>Module: GME302 (Game Design Fundamentals)<br>Staff: Povey, Daniella; Rowley, Rachel<br>Room: L204 (Games)<br><br>Group 2<br>Practical, Wk 37<br>Module: COM398 (Foundations of Cyber Security)<br>Staff: Abdulrazak, Charles<br>Room: L204 (Games) | | | | | | | |
| **Wed 15/04/2026** | | Practical, Wk 37<br>Module: GME704 (Game Industry and Professional Enterprise)<br>Staff: Harker, Jack<br>Room: L204 (Games) | | | | | | | | | | | |
| **Thu 16/04/2026** | | | Practical, Wk 37<br>Module: GME702 (Advanced Game Systems & Mechanics)<br>Staff: Mcdonald-Dick, Matthew<br>Room: L204 (Games) | | | | | | | | | | |
| **Fri 17/04/2026** | | | | | | | | | | | | | |
| **Sat 18/04/2026** | | | | | | | | | | | | | |
| **Su 19/04/2026** | | | | | | | | | | | | | |

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Monday 20/04/2026** | | Practical, Wk 38 Module: GME710 (Dynamic Environments and Surface Art) Staff: Povey, Daniella Room: L204 (Games) | | | | | | | | | | | |
| **Tuesday 21/04/2026** | | | | | | Practical, Wk 38 Module: GME302 (Game Design Fundamentals) Staff: Povey, Daniella; Rowley, Rachel Room: L204 (Games) / Group 2 Practical, Wk 38 Module: COM398 (Foundations of Cyber Security) Staff: Abdulrazak, Charles Room: L204 (Games) | | | | | | | |
| **Wed 22/04/2026** | | Practical, Wk 38 Module: GME704 (Game Industry and Professional Enterprise) Staff: Harker, Jack Room: L204 (Games) | | | | | | | | | | | |
| **Thu 23/04/2026** | | | Practical, Wk 38 Module: GME702 (Advanced Game Systems & Mechanics) Staff: Mcdonald-Dick, Matthew Room: L204 (Games) | | | | | | | | | | |
| **Fri 24/04/2026** | | | | | | | | | | | | | |
| **Sat 25/04/2026** | | | | | | | | | | | | | |
| **Su 26/04/2026** | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 39, wk starting 27/04/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Monday 27/04/2026** | | Practical, Wk 39<br>Module: GME710 (Dynamic Environments and Surface Art)<br>Staff: Povey, Daniella<br>Room: L204 (Games) | | | | | | | | | | | |
| **Tuesday 28/04/2026** | | | | | | Practical, Wk 39<br>Module: GME302 (Game Design Fundamentals)<br>Staff: Povey, Daniella; Rowley, Rachel<br>Room: L204 (Games)<br><br>Group 2<br>Practical, Wk 39<br>Module: COM398 (Foundations of Cyber Security)<br>Staff: Abdulrazak, Charles<br>Room: L204 (Games) | | | | | | | |
| **Wed 29/04/2026** | | Practical, Wk 39<br>Module: GME704 (Game Industry and Professional Enterprise)<br>Staff: Harker, Jack<br>Room: L204 (Games) | | | Lecture, 12:30PM-02:30PM, Wk 39<br>Module: LAN602 (Integrated Skills for Postgraduate Studies)<br>Staff: Rozario, Tom<br>Room: L204 (Games) | | | | | | | | |
| **Thu 30/04/2026** | | | Practical, Wk 39<br>Module: GME702 (Advanced Game Systems & Mechanics)<br>Staff: Mcdonald-Dick, Matthew<br>Room: L204 (Games) | | | | | | | | | | |
| **Fri 01/05/2026** | | | | | | | | | | | | | |
| **Sat 02/05/2026** | | | | | | | | | | | | | |
| **Su 03/05/2026** | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 40, wk starting 04/05/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| Mo 04/05/2026 | Bank Holiday<br>University is closed, Wk 40 | | | | | | | | | | | | |
| Tu 05/05/2026 | | | | | | | | | | | | | |
| Wednesday 06/05/2026 | | | | | Lecture, 12:30PM-02:30PM, Wk 40<br><br>Module: LAN602 (Integrated Skills for Postgraduate Studies)<br>Staff: Rozario, Tom<br>Room: L204 (Games) | | | | | | | | |
| Th 07/05/2026 | | | | | | | | | | | | | |
| Friday 08/05/2026 | | MCQ/Short Answer Prescribing Exam<br>Exam, 09:30AM-12:00PM, Wk 40<br><br>Module: NUR621 (Leading and Managing Nursing Care)<br>Staff: Davis, Beccy<br>Rooms: L100 Engineering L203 PC Room, L204 (Games) | | | | | | | | | | | |
| Sat 09/05/2026 | | | | | | | | | | | | | |
| Su 10/05/2026 | | | | | | | | | | | | | |

|  | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Monday 11/05/2026** | | | | | In-Class Test, 12:30PM-04:00PM, Wk 41<br>Module: SLT602 (Speech and Language Therapy Specialisms)<br>Staff: de Mora-Mieszkowski, Nick<br>Rooms: L100 Engineering ; L101 (PC Room); L203 PC Room; L204 (Games) | | | | | | | | |
| **Tu 12/05/2026** | | | | | | | | | | | | | |
| **Wed 13/05/2026** | | | | | Lecture, 12:30PM-02:30PM, Wk 41<br>Module: LAN602 (Integrated Skills for Postgraduate Studies)<br>Staff: Rozario, Tom<br>Room: L204 (Games) | | | | | | | | |
| **Th 14/05/2026** | | | | | | | | | | | | | |
| **Fri 15/05/2026** | | | | | | | | | | | | | |
| **Saturday 16/05/2026** | | | Open Day, Wk 41<br>Staff: Akinsolu, Adeoluwa; Arczewski, Amadeusz; Morley, Elizabeth; Ransley, Ray; SIM<br>Rooms: B07; B08; B09; B10; B117 PC Room ; B118 Lecture Theatre ; B119 PC Room ; B12 PC Room ; B121 PC Room (CISCO); B13; B14; B15; B17; B18 Lecture Theatre ; B19; B20 B21 Lecture Theatre ; B22; B24; C12 Chemistry Lab ; C14 Forensic Science Lab ; CIA01 - Meeting Room; CIA02 - Project Space; CIA06 - Cisco Lab ; CIA12 - PC Room ; CIB108 PC Room; CIB111 PC Room ; CIB21 ; E03 - Composite Materials Lab ; E04 - Materials Testing Lab ; E05 - Electrical Propulsion Lab ; E102 - CPD Training Room ; E103 - Automation Systems Lab ; E104 - Zero Carbon Lab ; E106 - Power Electronics & Drives Lab ; E107 - Digital Fabrication Lab ; E109 - Digital Design and Simulation Lab ; E11 - Hydrogen Lab ; E12 - Motorsport Workshop; E14 - Aerospace Simulation Lab ; K - Biomechanics Lab ; K101 - Independent Living Hub ; K106 - Mock Theatre/ Simbulance ; K110 ; K116 ; L100 Engineering ; L101 (PC Room) L203 PC Room ; L204 (Games) | | | | | | | | | |
| **Su 17/05/2026** | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 42, wk starting 18/05/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Mo** 18/05/2026 | | | | | | | | | | | | | |
| **Tu** 19/05/2026 | | | | | | | | | | | | | |
| **Wednesday 20/05/2026** | | | | | Lecture, 12:30PM-02:30PM, Wk 42<br><br>Module: LAN602 (Integrated Skills for Postgraduate Studies)<br>Staff: Rozario, Tom<br>Room: L204 (Games) | | | | | | | | |
| **Th** 21/05/2026 | | | | | | | | | | | | | |
| **Fri** 22/05/2026 | | | | | | | | | | | | | |
| **Sat** 23/05/2026 | | | | | | | | | | | | | |
| **Su** 24/05/2026 | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 43, wk starting 25/05/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Mo** 25/05/2026 | Bank Holiday University is closed, Wk 43 | | | | | | | | | | | | |
| **Tu** 26/05/2026 | | | | | | | | | | | | | |
| **We** 27/05/2026 | | | | | | | | | | | | | |
| **Th** 28/05/2026 | | | | | | | | | | | | | |
| **Fri** 29/05/2026 | | | | | | | | | | | | | |
| **Sat** 30/05/2026 | | | | | | | | | | | | | |
| **Su** 31/05/2026 | | | | | | | | | | | | | |

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Mo** 01/06/2026 | | | | | | | | | | | | | |
| **Tu** 02/06/2026 | | | | | | | | | | | | | |
| **We** 03/06/2026 | | | | | | | | | | | | | |
| **Th** 04/06/2026 | | | | | | | | | | | | | |
| **Fri** 05/06/2026 | | | | | | | | | | | | | |
| **Saturday** 06/06/2026 | | | Open Day, Wk 44<br><br>Staff: Akinsolu, Adeoluwa; Arczewski, Amadeusz; Morley, Elizabeth; Ransley, Ray; SIM<br>Rooms: B07; B08; B09; B10; B117 PC Room; B118 Lecture Theatre; B119 PC Room; B12 PC Room B121 PC Room (CISCO); B13; B14; B15; B17; B18 Lecture Theatre; B19; B20; B21 Lecture Theatre; B22 B24; C12 Chemistry Lab; C14 Forensic Science Lab CIA01 - Meeting Room; CIA02 - Project Space; CIA06 - Cisco Lab; CIA12 - PC Room; CIB108 PC Room CIB111 PC Room ; CIB21 ; E03 - Composite Materials Lab ; E04 - Materials Testing Lab ; E05 - Electrical Propulsion Lab ; E102 - CPD Training Room E103 - Automation Systems Lab ; E104 - Zero Carbon Lab; E106 - Power Electronics & Drives Lab ; E107 - Digital Fabrication Lab ; E109 - Digital Design and Simulation Lab ; E11 - Hydrogen Lab ; E12 - Motorsport Workshop E14 - Aerospace Simulation Lab ; K - Biomechanics Lab ; K101 - Independent Living Hub ; K106 - Mock Theatre/Simbulance ; K110 K116 ; L100 Engineering; L101 (PC Room); L203 PC Room; L204 (Games) | | | | | | | | | |
| **Su** 07/06/2026 | | | | | | | | | | | | | |

# Wrexham University Academic Timetables
## Room timetable - L204 (Games) (Wk 5, wk starting 31/08/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
| **Mo** 31/08/2026 | Bank Holiday<br>University is closed, Wk 5 | | | | | | | | | | | | |
| **Tu** 01/09/2026 | | | | | | | | | | | | | |
| **We** 02/09/2026 | | | | | | | | | | | | | |
| **Th** 03/09/2026 | | | | | | | | | | | | | |
| **Fri** 04/09/2026 | | | | | | | | | | | | | |
| **Sat** 05/09/2026 | | | | | | | | | | | | | |
| **Su** 06/09/2026 | | | | | | | | | | | | | |