

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 9, wk starting 29/09/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 29/09/2025								Practical, Wk 9 Module: GME404 (Game Industry & Agile Production) Staff: Harker, Jack; Rowley, Rachel Room: CIB108 PC Room					
Tu 30/09/2025													
Wednesday 01/10/2025		Practical, Wk 9 Module: GME407 (Game Design & Interaction) Staff: Harker, Jack; Rowley, Rachel Room: CIB108 PC Room					Practical, Wk 9 Module: GME412 (Programming Fundamentals) Staff: Mcdonald-Dick, Matthew Room: CIB108 PC Room						
Th 02/10/2025													
Fri 03/10/2025													
Sat 04/10/2025													
Su 05/10/2025													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 10, wk starting 06/10/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 06/10/2025								Practical, Wk 10 Module: GME404 (Game Industry & Agile Production) Staff: Harker, Jack; Rowley, Rachel Room: CIB108 PC Room					
Tu 07/10/2025													
Wednesday 08/10/2025		Practical, Wk 10 Module: GME407 (Game Design & Interaction) Staff: Harker, Jack; Rowley, Rachel Room: CIB108 PC Room					Practical, Wk 10 Module: GME412 (Programming Fundamentals) Staff: Mcdonald-Dick, Matthew Room: CIB108 PC Room						
Th 09/10/2025													
Fri 10/10/2025													
Sat 11/10/2025													
Su 12/10/2025													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 11, wk starting 13/10/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 13/10/2025								Practical, Wk 11 Module: GME404 (Game Industry & Agile Production) Staff: Harker, Jack; Rowley, Rachel Room: CIB108 PC Room					
Tu 14/10/2025													
Wednesday 15/10/2025		Practical, Wk 11 Module: GME407 (Game Design & Interaction) Staff: Harker, Jack; Rowley, Rachel Room: CIB108 PC Room					Practical, Wk 11 Module: GME412 (Programming Fundamentals) Staff: Mcdonald-Dick, Matthew Room: CIB108 PC Room						
Th 16/10/2025													
Fri 17/10/2025													
Sat 18/10/2025													
Su 19/10/2025													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 12, wk starting 20/10/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 20/10/2025								Practical, Wk 12 Module: GME404 (Game Industry & Agile Production) Staff: Harker, Jack; Rowley, Rachel Room: CIB108 PC Room					
Tu 21/10/2025													
Wednesday 22/10/2025		Practical, Wk 12 Module: GME407 (Game Design & Interaction) Staff: Harker, Jack; Rowley, Rachel Room: CIB108 PC Room					Practical, Wk 12 Module: GME412 (Programming Fundamentals) Staff: Mcdonald-Dick, Matthew Room: CIB108 PC Room						
Th 23/10/2025													
Fri 24/10/2025													
Sat 25/10/2025													
Su 26/10/2025													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 14, wk starting 03/11/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 03/11/2025								Practical, Wk 14 Module: GME404 (Game Industry & Agile Production) Staff: Harker, Jack; Rowley, Rachel Room: CIB108 PC Room					
Tu 04/11/2025													
Wednesday 05/11/2025		Practical, Wk 14 Module: GME407 (Game Design & Interaction) Staff: Harker, Jack; Rowley, Rachel Room: CIB108 PC Room					Practical, Wk 14 Module: GME412 (Programming Fundamentals) Staff: Mcdonald-Dick, Matthew Room: CIB108 PC Room						
Th 06/11/2025													
Fri 07/11/2025													
Sat 08/11/2025													
Su 09/11/2025													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 15, wk starting 10/11/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 10/11/2025								Practical, Wk 15 Module: <u>GME404 (Game Industry & Agile Production)</u> Staff: Harker, Jack; Rowley, Rachel Room: <u>CIB108 PC Room</u>					
Tu 11/11/2025													
Wednesday 12/11/2025		Practical, Wk 15 Module: <u>GME407 (Game Design & Interaction)</u> Staff: Harker, Jack; Rowley, Rachel Room: <u>CIB108 PC Room</u>					Practical, Wk 15 Module: <u>GME412 (Programming Fundamentals)</u> Staff: Mcdonald-Dick, Matthew Room: <u>CIB108 PC Room</u>						
Th 13/11/2025													
Fri 14/11/2025													
Sat 15/11/2025													
Su 16/11/2025													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 16, wk starting 17/11/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 17/11/2025								Practical, Wk 16 Module: GME404 (Game Industry & Agile Production) Staff: Harker, Jack; Rowley, Rachel Room: CIB21					
Tu 18/11/2025													
Wednesday 19/11/2025		Practical, Wk 16 Module: GME407 (Game Design & Interaction) Staff: Harker, Jack; Rowley, Rachel Room: CIB108 PC Room					Practical, Wk 16 Module: GME412 (Programming Fundamentals) Staff: McDonald-Dick, Matthew Room: CIB108 PC Room						
Th 20/11/2025													
Fri 21/11/2025													
Sat 22/11/2025													
Su 23/11/2025													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 17, wk starting 24/11/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 24/11/2025								Practical, Wk 17 Module: GME404 (Game Industry & Agile Production) Staff: Harker, Jack; Rowley, Rachel Room: CIB21					
Tu 25/11/2025													
Wednesday 26/11/2025		Practical, Wk 17 Module: GME407 (Game Design & Interaction) Staff: Harker, Jack; Rowley, Rachel Room: CIB108 PC Room					Practical, Wk 17 Module: GME412 (Programming Fundamentals) Staff: Mcdonald-Dick, Matthew Room: CIB108 PC Room						
Th 27/11/2025													
Fri 28/11/2025													
Sat 29/11/2025													
Su 30/11/2025													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 18, wk starting 01/12/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 01/12/2025								Practical, Wk 18 Module: <u>GME404 (Game Industry & Agile Production)</u> Staff: Harker, Jack; Rowley, Rachel Room: <u>CIB21</u>					
Tu 02/12/2025													
Wednesday 03/12/2025		Self-Directed Study, Wk 18 Module: <u>GME407 (Game Design & Interaction)</u> Staff: Harker, Jack; Rowley, Rachel					Practical, Wk 18 Module: <u>GME412 (Programming Fundamentals)</u> Staff: Mcdonald-Dick, Matthew Room: <u>CIB108 PC Room</u>						
Th 04/12/2025													
Fri 05/12/2025													
Sat 06/12/2025													
Su 07/12/2025													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 19, wk starting 08/12/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 08/12/2025								Practical, Wk 19 Module: GME404 (Game Industry & Agile Production) Staff: Harker, Jack; Rowley, Rachel Room: CIB21					
Tu 09/12/2025													
Wednesday 10/12/2025		Practical, Wk 19 Module: GME407 (Game Design & Interaction) Staff: Harker, Jack; Rowley, Rachel Room: CIB108 PC Room					Practical, Wk 19 Module: GME412 (Programming Fundamentals) Staff: Mcdonald-Dick, Matthew Room: CIB108 PC Room						
Th 11/12/2025													
Fri 12/12/2025													
Sat 13/12/2025													
Su 14/12/2025													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 21, wk starting 22/12/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 22/12/2025													
Tu 23/12/2025													
We 24/12/2025													
Th 25/12/2025	University is closed, Wk 21												
Fri 26/12/2025	University is closed, Wk 21												
Sat 27/12/2025	University is closed, Wk 21												
Su 28/12/2025	University is closed, Wk 21												

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 22, wk starting 29/12/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 29/12/2025	University is closed, Wk 22												
Tu 30/12/2025	University is closed, Wk 22												
We 31/12/2025	University is closed, Wk 22												
Th 01/01/2026	University is closed, Wk 22												
Fri 02/01/2026													
Sat 03/01/2026													
Su 04/01/2026													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 23, wk starting 05/01/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 05/01/2026								Practical, Wk 23 Module: GME404 (Game Industry & Agile Production) Staff: Harker, Jack; Rowley, Rachel Room: CIB21					
Tu 06/01/2026													
Wednesday 07/01/2026		Practical, Wk 23 Module: GME407 (Game Design & Interaction) Staff: Harker, Jack; Rowley, Rachel Room: CIB108 PC Room					Practical, Wk 23 Module: GME412 (Programming Fundamentals) Staff: Mcdonald-Dick, Matthew Room: CIB108 PC Room						
Th 08/01/2026													
Fri 09/01/2026													
Sat 10/01/2026													
Su 11/01/2026													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 24, wk starting 12/01/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 12/01/2026								Practical, Wk 24 Module: GME404 (Game Industry & Agile Production) Staff: Harker, Jack; Rowley, Rachel Room: CIB21					
Tu 13/01/2026													
Wednesday 14/01/2026		Practical, Wk 24 Module: GME407 (Game Design & Interaction) Staff: Harker, Jack; Rowley, Rachel Room: CIB108 PC Room					Practical, Wk 24 Module: GME412 (Programming Fundamentals) Staff: Mcdonald-Dick, Matthew Room: CIB108 PC Room						
Th 15/01/2026													
Fri 16/01/2026													
Sat 17/01/2026													
Su 18/01/2026													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 26, wk starting 26/01/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 26/01/2026								Practical, Wk 26 Module: GME404 (Game Industry & Agile Production) Staff: Harker, Jack Room: CIB108 PC Room					
Tu 27/01/2026													
Wednesday 28/01/2026		Practical, Wk 26 Module: GME405 (Game Environments and Narrative Design) Staff: McDonald-Dick, Matthew Room: CIB108 PC Room					Practical, Wk 26 Module: GME412 (Programming Fundamentals) Staff: McDonald-Dick, Matthew Room: CIB108 PC Room						
Th 29/01/2026													
Fri 30/01/2026													
Sat 31/01/2026													
Su 01/02/2026													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 27, wk starting 02/02/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 02/02/2026								Practical, Wk 27 Module: GME404 (Game Industry & Agile Production) Staff: Harker, Jack Room: CIB108 PC Room					
Tu 03/02/2026													
Wednesday 04/02/2026		Practical, Wk 27 Module: GME405 (Game Environments and Narrative Design) Staff: McDonald-Dick, Matthew Room: CIB108 PC Room					Practical, Wk 27 Module: GME412 (Programming Fundamentals) Staff: McDonald-Dick, Matthew Room: CIB108 PC Room						
Th 05/02/2026													
Fri 06/02/2026													
Sat 07/02/2026													
Su 08/02/2026													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 28, wk starting 09/02/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 09/02/2026								Practical, Wk 28 Module: GME404 (Game Industry & Agile Production) Staff: Harker, Jack Room: CIB108 PC Room					
Tu 10/02/2026													
Wednesday 11/02/2026		Practical, Wk 28 Module: GME405 (Game Environments and Narrative Design) Staff: McDonald-Dick, Matthew Room: CIB108 PC Room					Practical, Wk 28 Module: GME412 (Programming Fundamentals) Staff: McDonald-Dick, Matthew Room: CIB108 PC Room						
Th 12/02/2026													
Fri 13/02/2026													
Sat 14/02/2026													
Su 15/02/2026													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 30, wk starting 23/02/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 23/02/2026								Practical, Wk 30 Module: GME404 (Game Industry & Agile Production) Staff: Harker, Jack Room: CIB108 PC Room					
Tu 24/02/2026													
Wednesday 25/02/2026		Practical, Wk 30 Module: GME405 (Game Environments and Narrative Design) Staff: McDonald-Dick, Matthew Room: CIB108 PC Room					Practical, Wk 30 Module: GME412 (Programming Fundamentals) Staff: McDonald-Dick, Matthew Room: CIB108 PC Room						
Th 26/02/2026													
Fri 27/02/2026													
Sat 28/02/2026													
Su 01/03/2026													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 31, wk starting 02/03/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 02/03/2026								Practical, Wk 31 Module: GME404 (Game Industry & Agile Production) Staff: Harker, Jack Room: CIB108 PC Room					
Tu 03/03/2026													
Wednesday 04/03/2026		Practical, Wk 31 Module: GME405 (Game Environments and Narrative Design) Staff: McDonald-Dick, Matthew Room: CIB108 PC Room					Practical, Wk 31 Module: GME412 (Programming Fundamentals) Staff: McDonald-Dick, Matthew Room: CIB108 PC Room						
Th 05/03/2026													
Fri 06/03/2026													
Sat 07/03/2026													
Su 08/03/2026													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 32, wk starting 09/03/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 09/03/2026								Practical, Wk 32 Module: GME404 (Game Industry & Agile Production) Staff: Harker, Jack Room: CIB108 PC Room					
Tu 10/03/2026													
Wednesday 11/03/2026		Practical, Wk 32 Module: GME405 (Game Environments and Narrative Design) Staff: McDonald-Dick, Matthew Room: CIB108 PC Room					Practical, Wk 32 Module: GME412 (Programming Fundamentals) Staff: McDonald-Dick, Matthew Room: CIB108 PC Room						
Th 12/03/2026													
Fri 13/03/2026													
Sat 14/03/2026													
Su 15/03/2026													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 33, wk starting 16/03/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 16/03/2026								Practical, Wk 33 Module: GME404 (Game Industry & Agile Production) Staff: Harker, Jack Room: CIB108 PC Room					
Tu 17/03/2026													
Wednesday 18/03/2026		Practical, Wk 33 Module: GME405 (Game Environments and Narrative Design) Staff: McDonald-Dick, Matthew Room: CIB108 PC Room					Practical, Wk 33 Module: GME412 (Programming Fundamentals) Staff: McDonald-Dick, Matthew Room: CIB108 PC Room						
Th 19/03/2026													
Fri 20/03/2026													
Sat 21/03/2026													
Su 22/03/2026													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 34, wk starting 23/03/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 23/03/2026								Practical, Wk 34 Module: GME404 (Game Industry & Agile Production) Staff: Harker, Jack Room: CIB108 PC Room					
Tu 24/03/2026													
Wednesday 25/03/2026		Practical, Wk 34 Module: GME405 (Game Environments and Narrative Design) Staff: McDonald-Dick, Matthew Room: CIB108 PC Room					Practical, Wk 34 Module: GME412 (Programming Fundamentals) Staff: McDonald-Dick, Matthew Room: CIB108 PC Room						
Th 26/03/2026													
Fri 27/03/2026													
Sat 28/03/2026													
Su 29/03/2026													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 35, wk starting 30/03/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 30/03/2026													
Tu 31/03/2026													
We 01/04/2026													
Th 02/04/2026													
Fri 03/04/2026	Bank Holiday University is closed, Wk 35												
Sat 04/04/2026	University is closed, Wk 35												
Su 05/04/2026	University is closed, Wk 35												

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 36, wk starting 06/04/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 06/04/2026	Bank Holiday University is closed, Wk 36												
Tu 07/04/2026	University is closed, Wk 36												
We 08/04/2026													
Th 09/04/2026													
Fri 10/04/2026													
Sat 11/04/2026													
Su 12/04/2026													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 37, wk starting 13/04/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 13/04/2026								Practical, Wk 37 Module: GME404 (Game Industry & Agile Production) Staff: Harker, Jack Room: CIB108 PC Room					
Tu 14/04/2026													
Wednesday 15/04/2026		Practical, Wk 37 Module: GME405 (Game Environments and Narrative Design) Staff: McDonald-Dick, Matthew Room: CIB108 PC Room					Practical, Wk 37 Module: GME412 (Programming Fundamentals) Staff: McDonald-Dick, Matthew Room: CIB108 PC Room						
Th 16/04/2026													
Fri 17/04/2026													
Sat 18/04/2026													
Su 19/04/2026													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 38, wk starting 20/04/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 20/04/2026								Practical, Wk 38 Module: GME404 (Game Industry & Agile Production) Staff: Harker, Jack Room: CIB108 PC Room					
Tu 21/04/2026													
Wednesday 22/04/2026		Practical, Wk 38 Module: GME405 (Game Environments and Narrative Design) Staff: McDonald-Dick, Matthew Room: CIB108 PC Room					Practical, Wk 38 Module: GME412 (Programming Fundamentals) Staff: McDonald-Dick, Matthew Room: CIB108 PC Room						
Th 23/04/2026													
Fri 24/04/2026													
Sat 25/04/2026													
Su 26/04/2026													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 39, wk starting 27/04/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 27/04/2026								Practical, Wk 39 Module: GME404 (Game Industry & Agile Production) Staff: Harker, Jack Room: CIB108 PC Room					
Tu 28/04/2026													
Wednesday 29/04/2026		Practical, Wk 39 Module: GME405 (Game Environments and Narrative Design) Staff: McDonald-Dick, Matthew Room: CIB108 PC Room					Practical, Wk 39 Module: GME412 (Programming Fundamentals) Staff: McDonald-Dick, Matthew Room: CIB108 PC Room						
Th 30/04/2026													
Fri 01/05/2026													
Sat 02/05/2026													
Su 03/05/2026													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 40, wk starting 04/05/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 04/05/2026	Bank Holiday University is closed, Wk 40												
Tu 05/05/2026													
We 06/05/2026													
Th 07/05/2026													
Fri 08/05/2026													
Sat 09/05/2026													
Su 10/05/2026													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 43, wk starting 25/05/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 25/05/2026	Bank Holiday University is closed, Wk 43												
Tu 26/05/2026													
We 27/05/2026													
Th 28/05/2026													
Fri 29/05/2026													
Sat 30/05/2026													
Su 31/05/2026													

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Development (p/t) - Year 1 - Part Time (Wk 5, wk starting 31/08/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 31/08/2026	Bank Holiday University is closed, Wk 5												
Tu 01/09/2026													
We 02/09/2026													
Th 03/09/2026													
Fri 04/09/2026													
Sat 05/09/2026													
Su 06/09/2026													