

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 8, wk starting 22/09/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 22/09/2025													
Tuesday 23/09/2025								Consent Training Mandatory Training, Wk 8					
We 24/09/2025													
Th 25/09/2025													
Fri 26/09/2025													
Sat 27/09/2025													
Su 28/09/2025													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 9, wk starting 29/09/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 29/09/2025		Practical, Wk 9 Module: GME501 (Asset Production for Game Engines) Staff: Rowley, Rachel Room: CIB108 PC Room				Self-Directed Study, Wk 9 Module: Self Directed Study	Practical, Wk 9 Module: GME508 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew; Povey, Daniella Room: L204 (Games)						
Tue 30/09/2025		Self-Directed Study, Wk 9 Module: Self Directed Study				Self-Directed Study, Wk 9 Module: Self Directed Study							
Wed 01/10/2025		Self-Directed Study, Wk 9 Module: Self Directed Study											
Thu 02/10/2025		Self-Directed Study, Wk 9 Module: Self Directed Study				Self-Directed Study, Wk 9 Module: Self Directed Study							
Friday 03/10/2025		Self-Directed Study, Wk 9 Module: Self Directed Study				Self-Directed Study, Wk 9 Module: Self Directed Study		Lecture, Wk 9 Module: GME504 (Game Production) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: B19					
Sat 04/10/2025													
Su 05/10/2025													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 10, wk starting 06/10/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 06/10/2025		Practical, Wk 10 Module: <u>GME501 (Asset Production for Game Engines)</u> Staff: Rowley, Rachel Room: <u>CIB108 PC Room</u>				Self-Directed Study, Wk 10 Module: Self Directed Study	Practical, Wk 10 Module: <u>GME508 (Real-time Environmental Art for Game Engines)</u> Staff: Mcdonald-Dick, Matthew; Povey, Daniella Room: <u>L204 (Games)</u>						
Tue 07/10/2025		Self-Directed Study, Wk 10 Module: Self Directed Study				Self-Directed Study, Wk 10 Module: Self Directed Study							
Wed 08/10/2025		Self-Directed Study, Wk 10 Module: Self Directed Study											
Thu 09/10/2025		Self-Directed Study, Wk 10 Module: Self Directed Study				Self-Directed Study, Wk 10 Module: Self Directed Study							
Friday 10/10/2025		Self-Directed Study, Wk 10 Module: Self Directed Study				Self-Directed Study, Wk 10 Module: Self Directed Study		Lecture, Wk 10 Module: <u>GME504 (Game Production)</u> Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: <u>B19</u>					
Sat 11/10/2025													
Su 12/10/2025													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 11, wk starting 13/10/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 13/10/2025		Practical, Wk 11 Module: GME501 (Asset Production for Game Engines) Staff: Rowley, Rachel Room: CIB108 PC Room				Self-Directed Study, Wk 11 Module: Self Directed Study	Practical, Wk 11 Module: GME508 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew; Povey, Daniella Room: L204 (Games)						
Tuesday 14/10/2025				Careers Fair General University Event (optional), Wk 11 Room: Catrin Finch Centre									
Wed 15/10/2025		Self-Directed Study, Wk 11 Module: Self Directed Study											
Thu 16/10/2025		Self-Directed Study, Wk 11 Module: Self Directed Study				Self-Directed Study, Wk 11 Module: Self Directed Study							
Friday 17/10/2025		Self-Directed Study, Wk 11 Module: Self Directed Study				Self-Directed Study, Wk 11 Module: Self Directed Study		Lecture, Wk 11 Module: GME504 (Game Production) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: B19					
Sat 18/10/2025													
Su 19/10/2025													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 12, wk starting 20/10/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 20/10/2025		Practical, Wk 12 Module: GME501 (Asset Production for Game Engines) Staff: Rowley, Rachel Room: CIB108 PC Room				Self-Directed Study, Wk 12 Module: Self Directed Study	Practical, Wk 12 Module: GME508 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew; Povey, Daniella Room: L204 (Games)						
Tue 21/10/2025		Self-Directed Study, Wk 12 Module: Self Directed Study				Self-Directed Study, Wk 12 Module: Self Directed Study							
Wed 22/10/2025		Self-Directed Study, Wk 12 Module: Self Directed Study											
Thu 23/10/2025		Self-Directed Study, Wk 12 Module: Self Directed Study				Self-Directed Study, Wk 12 Module: Self Directed Study							
Friday 24/10/2025		Self-Directed Study, Wk 12 Module: Self Directed Study				Self-Directed Study, Wk 12 Module: Self Directed Study		Lecture, Wk 12 Module: GME504 (Game Production) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: B19					
Sat 25/10/2025													
Su 26/10/2025													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 13, wk starting 27/10/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 27/10/2025		Self-Directed Study, Wk 13 Module: Self Directed Study						Self-Directed Study, Wk 13 Module: Self Directed Study					
Tue 28/10/2025		Self-Directed Study, Wk 13 Module: Self Directed Study				Self-Directed Study, Wk 13 Module: Self Directed Study							
Wed 29/10/2025		Self-Directed Study, Wk 13 Module: Self Directed Study											
Thu 30/10/2025		Self-Directed Study, Wk 13 Module: Self Directed Study				Self-Directed Study, Wk 13 Module: Self Directed Study							
Friday 31/10/2025		Self-Directed Study, Wk 13 Module: Self Directed Study					Self-Directed Study, Wk 13 Module: Self Directed Study						
								Lecture, Wk 13 Module: GME504 (Game Production) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: B19					
Sat 01/11/2025													
Su 02/11/2025													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 14, wk starting 03/11/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 03/11/2025		Practical, Wk 14 Module: GME501 (Asset Production for Game Engines) Staff: Rowley, Rachel Room: CIB108 PC Room				Self-Directed Study, Wk 14 Module: Self Directed Study	Practical, Wk 14 Module: GME508 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew; Povey, Daniella Room: L204 (Games)						
Tue 04/11/2025		Self-Directed Study, Wk 14 Module: Self Directed Study				Self-Directed Study, Wk 14 Module: Self Directed Study							
Wed 05/11/2025		Self-Directed Study, Wk 14 Module: Self Directed Study											
Thu 06/11/2025		Self-Directed Study, Wk 14 Module: Self Directed Study				Self-Directed Study, Wk 14 Module: Self Directed Study							
Friday 07/11/2025		Self-Directed Study, Wk 14 Module: Self Directed Study				Self-Directed Study, Wk 14 Module: Self Directed Study		Lecture, Wk 14 Module: GME504 (Game Production) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: B19					
Sat 08/11/2025													
Su 09/11/2025													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 15, wk starting 10/11/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 10/11/2025		Practical, Wk 15 Module: GME501 (Asset Production for Game Engines) Staff: Rowley, Rachel Room: CIB108 PC Room				Self-Directed Study, Wk 15 Module: Self Directed Study	Practical, Wk 15 Module: GME508 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew; Povey, Daniella Room: L204 (Games)						
Tue 11/11/2025		Self-Directed Study, Wk 15 Module: Self Directed Study				Self-Directed Study, Wk 15 Module: Self Directed Study							
Wed 12/11/2025		Self-Directed Study, Wk 15 Module: Self Directed Study											
Thu 13/11/2025		Self-Directed Study, Wk 15 Module: Self Directed Study				Self-Directed Study, Wk 15 Module: Self Directed Study							
Friday 14/11/2025		Self-Directed Study, Wk 15 Module: Self Directed Study				Self-Directed Study, Wk 15 Module: Self Directed Study		Lecture, Wk 15 Module: GME504 (Game Production) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: B19					
Sat 15/11/2025													
Su 16/11/2025													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 16, wk starting 17/11/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 17/11/2025		Practical, Wk 16 Module: <u>GME501 (Asset Production for Game Engines)</u> Staff: Rowley, Rachel Room: <u>CIB108 PC Room</u>				Self-Directed Study, Wk 16 Module: Self Directed Study	Practical, Wk 16 Module: <u>GME508 (Real-time Environmental Art for Game Engines)</u> Staff: Mcdonald-Dick, Matthew Room: <u>L204 (Games)</u>						
Tue 18/11/2025		Self-Directed Study, Wk 16 Module: Self Directed Study				Self-Directed Study, Wk 16 Module: Self Directed Study							
Wed 19/11/2025		Self-Directed Study, Wk 16 Module: Self Directed Study											
Thu 20/11/2025		Self-Directed Study, Wk 16 Module: Self Directed Study				Self-Directed Study, Wk 16 Module: Self Directed Study							
Friday 21/11/2025		Self-Directed Study, Wk 16 Module: Self Directed Study				Self-Directed Study, Wk 16 Module: Self Directed Study		Lecture, Wk 16 Module: <u>GME504 (Game Production)</u> Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: <u>B19</u>					
Sat 22/11/2025													
Su 23/11/2025													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 17, wk starting 24/11/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 24/11/2025		Practical, Wk 17 Module: GME501 (Asset Production for Game Engines) Staff: Rowley, Rachel Room: CIB108 PC Room				Self-Directed Study, Wk 17 Module: Self Directed Study	Practical, Wk 17 Module: GME508 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew Room: L204 (Games)						
Tue 25/11/2025		Self-Directed Study, Wk 17 Module: Self Directed Study				Self-Directed Study, Wk 17 Module: Self Directed Study							
Wed 26/11/2025		Self-Directed Study, Wk 17 Module: Self Directed Study											
Thu 27/11/2025		Self-Directed Study, Wk 17 Module: Self Directed Study				Self-Directed Study, Wk 17 Module: Self Directed Study							
Friday 28/11/2025		Self-Directed Study, Wk 17 Module: Self Directed Study				Self-Directed Study, Wk 17 Module: Self Directed Study		Lecture, Wk 17 Module: GME504 (Game Production) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: B19					
Sat 29/11/2025													
Su 30/11/2025													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 18, wk starting 01/12/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 01/12/2025		Practical, Wk 18 Module: GME501 (Asset Production for Game Engines) Staff: Rowley, Rachel Room: CIB108 PC Room				Self-Directed Study, Wk 18 Module: Self Directed Study	Practical, Wk 18 Module: GME508 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew Room: L204 (Games)						
Tue 02/12/2025		Self-Directed Study, Wk 18 Module: Self Directed Study				Self-Directed Study, Wk 18 Module: Self Directed Study							
Wed 03/12/2025		Self-Directed Study, Wk 18 Module: Self Directed Study											
Thu 04/12/2025		Self-Directed Study, Wk 18 Module: Self Directed Study				Self-Directed Study, Wk 18 Module: Self Directed Study							
Friday 05/12/2025		Self-Directed Study, Wk 18 Module: Self Directed Study				Self-Directed Study, Wk 18 Module: Self Directed Study		Lecture, Wk 18 Module: GME504 (Game Production) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: B19					
Sat 06/12/2025													
Su 07/12/2025													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 19, wk starting 08/12/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 08/12/2025		Practical, Wk 19 Module: <u>GME501 (Asset Production for Game Engines)</u> Staff: Rowley, Rachel Room: <u>CIB108 PC Room</u>				Self-Directed Study, Wk 19 Module: Self Directed Study	Practical, Wk 19 Module: <u>GME508 (Real-time Environmental Art for Game Engines)</u> Staff: Mcdonald-Dick, Matthew Room: <u>L204 (Games)</u>						
Tue 09/12/2025		Self-Directed Study, Wk 19 Module: Self Directed Study				Self-Directed Study, Wk 19 Module: Self Directed Study							
Wed 10/12/2025		Self-Directed Study, Wk 19 Module: Self Directed Study											
Thu 11/12/2025		Self-Directed Study, Wk 19 Module: Self Directed Study				Self-Directed Study, Wk 19 Module: Self Directed Study							
Friday 12/12/2025		Self-Directed Study, Wk 19 Module: Self Directed Study				Self-Directed Study, Wk 19 Module: Self Directed Study		Lecture, Wk 19 Module: <u>GME504 (Game Production)</u> Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: <u>B19</u>					
Sat 13/12/2025													
Su 14/12/2025													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 21, wk starting 22/12/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 22/12/2025													
Tu 23/12/2025													
We 24/12/2025													
Th 25/12/2025	University is closed, Wk 21												
Fri 26/12/2025	University is closed, Wk 21												
Sat 27/12/2025	University is closed, Wk 21												
Su 28/12/2025	University is closed, Wk 21												

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 22, wk starting 29/12/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 29/12/2025	University is closed, Wk 22												
Tu 30/12/2025	University is closed, Wk 22												
We 31/12/2025	University is closed, Wk 22												
Th 01/01/2026	University is closed, Wk 22												
Fri 02/01/2026													
Sat 03/01/2026													
Su 04/01/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 23, wk starting 05/01/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 05/01/2026		Practical, Wk 23 Module: <u>GME501 (Asset Production for Game Engines)</u> Staff: Rowley, Rachel Room: <u>CIB108 PC Room</u>				Self-Directed Study, Wk 23 Module: Self Directed Study	Practical, Wk 23 Module: <u>GME508 (Real-time Environmental Art for Game Engines)</u> Staff: Mcdonald-Dick, Matthew Room: <u>L204 (Games)</u>						
Tue 06/01/2026		Self-Directed Study, Wk 23 Module: Self Directed Study				Self-Directed Study, Wk 23 Module: Self Directed Study							
Wed 07/01/2026		Self-Directed Study, Wk 23 Module: Self Directed Study											
Thu 08/01/2026		Self-Directed Study, Wk 23 Module: Self Directed Study				Self-Directed Study, Wk 23 Module: Self Directed Study							
Friday 09/01/2026		Self-Directed Study, Wk 23 Module: Self Directed Study				Self-Directed Study, Wk 23 Module: Self Directed Study		Lecture, Wk 23 Module: <u>GME504 (Game Production)</u> Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: <u>B19</u>					
Sat 10/01/2026													
Su 11/01/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 24, wk starting 12/01/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 12/01/2026		Practical, Wk 24 Module: GME501 (Asset Production for Game Engines) Staff: Rowley, Rachel Room: CIB108 PC Room				Self-Directed Study, Wk 24 Module: Self Directed Study	Practical, Wk 24 Module: GME508 (Real-time Environmental Art for Game Engines) Staff: Mcdonald-Dick, Matthew Room: L204 (Games)						
Tue 13/01/2026		Self-Directed Study, Wk 24 Module: Self Directed Study				Self-Directed Study, Wk 24 Module: Self Directed Study							
Wed 14/01/2026		Self-Directed Study, Wk 24 Module: Self Directed Study											
Thu 15/01/2026		Self-Directed Study, Wk 24 Module: Self Directed Study				Self-Directed Study, Wk 24 Module: Self Directed Study							
Friday 16/01/2026		Self-Directed Study, Wk 24 Module: Self Directed Study				Self-Directed Study, Wk 24 Module: Self Directed Study		Lecture, Wk 24 Module: GME504 (Game Production) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: B19					
Sat 17/01/2026													
Su 18/01/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 25, wk starting 19/01/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 19/01/2026		Self-Directed Study, Wk 25 Module: Self Directed Study						Self-Directed Study, Wk 25 Module: Self Directed Study					
Tue 20/01/2026		Self-Directed Study, Wk 25 Module: Self Directed Study				Self-Directed Study, Wk 25 Module: Self Directed Study							
Wed 21/01/2026		Self-Directed Study, Wk 25 Module: Self Directed Study											
Thu 22/01/2026		Self-Directed Study, Wk 25 Module: Self Directed Study				Self-Directed Study, Wk 25 Module: Self Directed Study							
Friday 23/01/2026		Self-Directed Study, Wk 25 Module: Self Directed Study					Self-Directed Study, Wk 25 Module: Self Directed Study						
Sat 24/01/2026													
Su 25/01/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 26, wk starting 26/01/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 26/01/2026		Practical, Wk 26 Module: GME505 (Group Project) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: CIB108 PC Room					Self-Directed Study, Wk 26 Module: Self Directed Study						
Tuesday 27/01/2026		Self-Directed Study, Wk 26 Module: Self Directed Study				Self-Directed Study, Wk 26 Module: Self Directed Study	Lecture, Wk 26 Module: GME506 (Indie Studio Management) Staff: Harker, Jack Room: B105						
Wed 28/01/2026		Self-Directed Study, Wk 26 Module: Self Directed Study											
Thursday 29/01/2026		Self-Directed Study, Wk 26 Module: Self Directed Study		Practical, Wk 26 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room				Self-Directed Study, Wk 26 Module: Self Directed Study					
Fri 30/01/2026		Self-Directed Study, Wk 26 Module: Self Directed Study				Self-Directed Study, Wk 26 Module: Self Directed Study							
Sat 31/01/2026													
Su 01/02/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 27, wk starting 02/02/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 02/02/2026		Practical, Wk 27 Module: GME505 (Group Project) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: CIB108 PC Room					Self-Directed Study, Wk 27 Module: Self Directed Study						
Tuesday 03/02/2026		Self-Directed Study, Wk 27 Module: Self Directed Study				Self-Directed Study, Wk 27 Module: Self Directed Study	Lecture, Wk 27 Module: GME506 (Indie Studio Management) Staff: Harker, Jack Room: B105						
Wed 04/02/2026		Self-Directed Study, Wk 27 Module: Self Directed Study											
Thursday 05/02/2026		Self-Directed Study, Wk 27 Module: Self Directed Study	Practical, Wk 27 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room					Self-Directed Study, Wk 27 Module: Self Directed Study					
Fri 06/02/2026		Self-Directed Study, Wk 27 Module: Self Directed Study				Self-Directed Study, Wk 27 Module: Self Directed Study							
Sat 07/02/2026													
Su 08/02/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 28, wk starting 09/02/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 09/02/2026		Practical, Wk 28 Module: <u>GME505 (Group Project)</u> Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: <u>CIB108 PC Room</u>					Self-Directed Study, Wk 28 Module: Self Directed Study						
Tuesday 10/02/2026		Self-Directed Study, Wk 28 Module: Self Directed Study				Self-Directed Study, Wk 28 Module: Self Directed Study	Lecture, Wk 28 Module: <u>GME506 (Indie Studio Management)</u> Staff: Harker, Jack Room: <u>B105</u>						
Wed 11/02/2026		Self-Directed Study, Wk 28 Module: Self Directed Study											
Thursday 12/02/2026		Self-Directed Study, Wk 28 Module: Self Directed Study	Practical, Wk 28 Module: <u>GME503 (Serious Games Design)</u> Staff: Rowley, Rachel Room: <u>CIB108 PC Room</u>					Self-Directed Study, Wk 28 Module: Self Directed Study					
Fri 13/02/2026		Self-Directed Study, Wk 28 Module: Self Directed Study				Self-Directed Study, Wk 28 Module: Self Directed Study							
Sat 14/02/2026													
Su 15/02/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 29, wk starting 16/02/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 16/02/2026		Self-Directed Study, Wk 29 Module: Self Directed Study						Self-Directed Study, Wk 29 Module: Self Directed Study					
Tue 17/02/2026		Self-Directed Study, Wk 29 Module: Self Directed Study				Self-Directed Study, Wk 29 Module: Self Directed Study							
Wed 18/02/2026		Self-Directed Study, Wk 29 Module: Self Directed Study											
Thu 19/02/2026		Self-Directed Study, Wk 29 Module: Self Directed Study				Self-Directed Study, Wk 29 Module: Self Directed Study							
Friday 20/02/2026		Self-Directed Study, Wk 29 Module: Self Directed Study					Self-Directed Study, Wk 29 Module: Self Directed Study						
Sat 21/02/2026													
Su 22/02/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 30, wk starting 23/02/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 23/02/2026		Practical, Wk 30 Module: GME505 (Group Project) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: CIB108 PC Room					Self-Directed Study, Wk 30 Module: Self Directed Study						
Tuesday 24/02/2026		Self-Directed Study, Wk 30 Module: Self Directed Study				Self-Directed Study, Wk 30 Module: Self Directed Study	Lecture, Wk 30 Module: GME506 (Indie Studio Management) Staff: Harker, Jack Room: B105						
Wed 25/02/2026		Self-Directed Study, Wk 30 Module: Self Directed Study											
Thursday 26/02/2026		Self-Directed Study, Wk 30 Module: Self Directed Study	Practical, Wk 30 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room					Self-Directed Study, Wk 30 Module: Self Directed Study					
Fri 27/02/2026		Self-Directed Study, Wk 30 Module: Self Directed Study				Self-Directed Study, Wk 30 Module: Self Directed Study							
Sat 28/02/2026													
Su 01/03/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 31, wk starting 02/03/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 02/03/2026		Practical, Wk 31 Module: GME505 (Group Project) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: CIB108 PC Room					Self-Directed Study, Wk 31 Module: Self Directed Study						
Tuesday 03/03/2026		Self-Directed Study, Wk 31 Module: Self Directed Study				Self-Directed Study, Wk 31 Module: Self Directed Study	Lecture, Wk 31 Module: GME506 (Indie Studio Management) Staff: Harker, Jack Room: B105						
Wed 04/03/2026		Self-Directed Study, Wk 31 Module: Self Directed Study											
Thursday 05/03/2026		Self-Directed Study, Wk 31 Module: Self Directed Study	Practical, Wk 31 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room					Self-Directed Study, Wk 31 Module: Self Directed Study					
Fri 06/03/2026		Self-Directed Study, Wk 31 Module: Self Directed Study				Self-Directed Study, Wk 31 Module: Self Directed Study							
Sat 07/03/2026													
Su 08/03/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 32, wk starting 09/03/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 09/03/2026		Practical, Wk 32 Module: <u>GME505 (Group Project)</u> Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: <u>CIB108 PC Room</u>					Self-Directed Study, Wk 32 Module: Self Directed Study						
Tuesday 10/03/2026		Self-Directed Study, Wk 32 Module: Self Directed Study				Self-Directed Study, Wk 32 Module: Self Directed Study	Lecture, Wk 32 Module: <u>GME506 (Indie Studio Management)</u> Staff: Harker, Jack Room: <u>B105</u>						
Wed 11/03/2026		Self-Directed Study, Wk 32 Module: Self Directed Study											
Thursday 12/03/2026		Self-Directed Study, Wk 32 Module: Self Directed Study	Practical, Wk 32 Module: <u>GME503 (Serious Games Design)</u> Staff: Rowley, Rachel Room: <u>CIB108 PC Room</u>					Self-Directed Study, Wk 32 Module: Self Directed Study					
Fri 13/03/2026		Self-Directed Study, Wk 32 Module: Self Directed Study				Self-Directed Study, Wk 32 Module: Self Directed Study							
Sat 14/03/2026													
Su 15/03/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 33, wk starting 16/03/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 16/03/2026		Practical, Wk 33 Module: GME505 (Group Project) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: CIB108 PC Room					Self-Directed Study, Wk 33 Module: Self Directed Study						
Tuesday 17/03/2026		Self-Directed Study, Wk 33 Module: Self Directed Study				Self-Directed Study, Wk 33 Module: Self Directed Study	Lecture, Wk 33 Module: GME506 (Indie Studio Management) Staff: Harker, Jack Room: B105						
Wed 18/03/2026		Self-Directed Study, Wk 33 Module: Self Directed Study											
Thursday 19/03/2026		Self-Directed Study, Wk 33 Module: Self Directed Study	Practical, Wk 33 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room					Self-Directed Study, Wk 33 Module: Self Directed Study					
Fri 20/03/2026		Self-Directed Study, Wk 33 Module: Self Directed Study				Self-Directed Study, Wk 33 Module: Self Directed Study							
Sat 21/03/2026													
Su 22/03/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 34, wk starting 23/03/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 23/03/2026		Practical, Wk 34 Module: GME505 (Group Project) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: CIB108 PC Room					Self-Directed Study, Wk 34 Module: Self Directed Study						
Tuesday 24/03/2026		Self-Directed Study, Wk 34 Module: Self Directed Study				Self-Directed Study, Wk 34 Module: Self Directed Study	Lecture, Wk 34 Module: GME506 (Indie Studio Management) Staff: Harker, Jack Room: B105						
Wed 25/03/2026		Self-Directed Study, Wk 34 Module: Self Directed Study											
Thursday 26/03/2026		Self-Directed Study, Wk 34 Module: Self Directed Study	Practical, Wk 34 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room					Self-Directed Study, Wk 34 Module: Self Directed Study					
Fri 27/03/2026		Self-Directed Study, Wk 34 Module: Self Directed Study				Self-Directed Study, Wk 34 Module: Self Directed Study							
Sat 28/03/2026													
Su 29/03/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 35, wk starting 30/03/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 30/03/2026													
Tu 31/03/2026													
We 01/04/2026													
Th 02/04/2026													
Fri 03/04/2026	Bank Holiday University is closed, Wk 35												
Sat 04/04/2026	University is closed, Wk 35												
Su 05/04/2026	University is closed, Wk 35												

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 36, wk starting 06/04/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 06/04/2026	Bank Holiday University is closed, Wk 36												
Tu 07/04/2026	University is closed, Wk 36												
We 08/04/2026													
Th 09/04/2026													
Fri 10/04/2026													
Sat 11/04/2026													
Su 12/04/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 37, wk starting 13/04/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 13/04/2026		Practical, Wk 37 Module: GME505 (Group Project) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: CIB108 PC Room					Self-Directed Study, Wk 37 Module: Self Directed Study						
Tuesday 14/04/2026		Self-Directed Study, Wk 37 Module: Self Directed Study				Self-Directed Study, Wk 37 Module: Self Directed Study	Lecture, Wk 37 Module: GME506 (Indie Studio Management) Staff: Harker, Jack Room: B105						
Wed 15/04/2026		Self-Directed Study, Wk 37 Module: Self Directed Study											
Thursday 16/04/2026		Self-Directed Study, Wk 37 Module: Self Directed Study	Practical, Wk 37 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room					Self-Directed Study, Wk 37 Module: Self Directed Study					
Fri 17/04/2026		Self-Directed Study, Wk 37 Module: Self Directed Study				Self-Directed Study, Wk 37 Module: Self Directed Study							
Sat 18/04/2026													
Su 19/04/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 38, wk starting 20/04/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 20/04/2026		Practical, Wk 38 Module: GME505 (Group Project) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: CIB108 PC Room					Self-Directed Study, Wk 38 Module: Self Directed Study						
Tuesday 21/04/2026		Self-Directed Study, Wk 38 Module: Self Directed Study				Self-Directed Study, Wk 38 Module: Self Directed Study	Lecture, Wk 38 Module: GME506 (Indie Studio Management) Staff: Harker, Jack Room: B105						
Wed 22/04/2026		Self-Directed Study, Wk 38 Module: Self Directed Study											
Thursday 23/04/2026		Self-Directed Study, Wk 38 Module: Self Directed Study	Practical, Wk 38 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room					Self-Directed Study, Wk 38 Module: Self Directed Study					
Fri 24/04/2026		Self-Directed Study, Wk 38 Module: Self Directed Study				Self-Directed Study, Wk 38 Module: Self Directed Study							
Sat 25/04/2026													
Su 26/04/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 39, wk starting 27/04/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 27/04/2026		Practical, Wk 39 Module: GME505 (Group Project) Staff: Harker, Jack; Mcdonald-Dick, Matthew Room: CIB108 PC Room					Self-Directed Study, Wk 39 Module: Self Directed Study						
Tuesday 28/04/2026		Self-Directed Study, Wk 39 Module: Self Directed Study				Self-Directed Study, Wk 39 Module: Self Directed Study	Lecture, Wk 39 Module: GME506 (Indie Studio Management) Staff: Harker, Jack Room: B105						
Wed 29/04/2026		Self-Directed Study, Wk 39 Module: Self Directed Study											
Thursday 30/04/2026		Self-Directed Study, Wk 39 Module: Self Directed Study	Practical, Wk 39 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room					Self-Directed Study, Wk 39 Module: Self Directed Study					
Fri 01/05/2026		Self-Directed Study, Wk 39 Module: Self Directed Study				Self-Directed Study, Wk 39 Module: Self Directed Study							
Sat 02/05/2026													
Su 03/05/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 40, wk starting 04/05/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 04/05/2026	Bank Holiday University is closed, Wk 40												
Tue 05/05/2026		Self-Directed Study, Wk 40 Module: Self Directed Study				Self-Directed Study, Wk 40 Module: Self Directed Study							
Wed 06/05/2026		Self-Directed Study, Wk 40 Module: Self Directed Study											
Thu 07/05/2026		Self-Directed Study, Wk 40 Module: Self Directed Study				Self-Directed Study, Wk 40 Module: Self Directed Study							
Friday 08/05/2026		Self-Directed Study, Wk 40 Module: Self Directed Study					Self-Directed Study, Wk 40 Module: Self Directed Study						
Sat 09/05/2026													
Su 10/05/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 41, wk starting 11/05/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 11/05/2026		Self-Directed Study, Wk 41 Module: Self Directed Study						Self-Directed Study, Wk 41 Module: Self Directed Study					
Tue 12/05/2026		Self-Directed Study, Wk 41 Module: Self Directed Study				Self-Directed Study, Wk 41 Module: Self Directed Study							
Wed 13/05/2026		Self-Directed Study, Wk 41 Module: Self Directed Study											
Thu 14/05/2026		Self-Directed Study, Wk 41 Module: Self Directed Study				Self-Directed Study, Wk 41 Module: Self Directed Study							
Friday 15/05/2026		Self-Directed Study, Wk 41 Module: Self Directed Study					Self-Directed Study, Wk 41 Module: Self Directed Study						
Sat 16/05/2026													
Su 17/05/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 43, wk starting 25/05/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 25/05/2026	Bank Holiday University is closed, Wk 43												
Tu 26/05/2026													
We 27/05/2026													
Th 28/05/2026													
Fri 29/05/2026													
Sat 30/05/2026													
Su 31/05/2026													

Wrexham University Academic Timetables

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 2 - Full Time (Wk 5, wk starting 31/08/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 31/08/2026	Bank Holiday University is closed, Wk 5												
Tu 01/09/2026													
We 02/09/2026													
Th 03/09/2026													
Fri 04/09/2026													
Sat 05/09/2026													
Su 06/09/2026													