

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 9, wk starting 29/09/2025)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-----------------------|---------|--|---------|---------|---------|---------|---|---------|---------|---------|---------|---------|---------|
| Monday 29/09/2025 | | | | | | | Practical, Wk 9 Module: GME508 (Real-time Environmental Art for Game Engines) Staff: McDonald-Dick, Matthew; Povey, Daniella Room: L204 (Games) | | | | | | |
| Tuesday 30/09/2025 | | Practical, Wk 9 Module: GME411 (Game Asset Production) Staff: Rowley, Rachel Room: CIB108 PC Room | | | | | | | | | | | |
| We 01/10/2025 | | | | | | | | | | | | | |
| Th 02/10/2025 | | | | | | | | | | | | | |
| Fri 03/10/2025 | | | | | | | | | | | | | |
| Sat 04/10/2025 | | | | | | | | | | | | | |
| Su 05/10/2025 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 10, wk starting 06/10/2025)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-----------------------|---------|---|---------|---------|---------|---------|--|---------|---------|---------|---------|---------|---------|
| Monday 06/10/2025 | | | | | | | Practical, Wk 10 Module: GME508 (Real-time Environmental Art for Game Engines) Staff: McDonald-Dick, Matthew; Povey, Daniella Room: L204 (Games) | | | | | | |
| Tuesday 07/10/2025 | | Practical, Wk 10 Module: GME411 (Game Asset Production) Staff: Rowley, Rachel Room: CIB108 PC Room | | | | | | | | | | | |
| We 08/10/2025 | | | | | | | | | | | | | |
| Th 09/10/2025 | | | | | | | | | | | | | |
| Fri 10/10/2025 | | | | | | | | | | | | | |
| Sat 11/10/2025 | | | | | | | | | | | | | |
| Su 12/10/2025 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 11, wk starting 13/10/2025)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-----------------------|---|---------|---------|--|---------|---------|--|---------|---------|---------|---------|---------|---------|
| Monday 13/10/2025 | | | | | | | Practical, Wk 11 Module: GME508 (Real-time Environmental Art for Game Engines) Staff: McDonald-Dick, Matthew; Povey, Daniella Room: L204 (Games) | | | | | | |
| Tuesday 14/10/2025 | Practical, Wk 11 Module: GME411 (Game Asset Production) Staff: Rowley, Rachel Room: CIB108 PC Room | | | | | | | | | | | | |
| | | | | Careers Fair General University Event (optional), Wk 11 Room: Catrin Finch Centre | | | | | | | | | |
| We 15/10/2025 | | | | | | | | | | | | | |
| Th 16/10/2025 | | | | | | | | | | | | | |
| Fri 17/10/2025 | | | | | | | | | | | | | |
| Sat 18/10/2025 | | | | | | | | | | | | | |
| Su 19/10/2025 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 12, wk starting 20/10/2025)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-----------------------|---------|---|---------|---------|---------|---------|--|---------|---------|---------|---------|---------|---------|
| Monday 20/10/2025 | | | | | | | Practical, Wk 12 Module: GME508 (Real-time Environmental Art for Game Engines) Staff: McDonald-Dick, Matthew; Povey, Daniella Room: L204 (Games) | | | | | | |
| Tuesday 21/10/2025 | | Practical, Wk 12 Module: GME411 (Game Asset Production) Staff: Rowley, Rachel Room: CIB108 PC Room | | | | | | | | | | | |
| We 22/10/2025 | | | | | | | | | | | | | |
| Th 23/10/2025 | | | | | | | | | | | | | |
| Fri 24/10/2025 | | | | | | | | | | | | | |
| Sat 25/10/2025 | | | | | | | | | | | | | |
| Su 26/10/2025 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 13, wk starting 27/10/2025)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|----------------------|---------|---|---------|---------|---------|---|---|---|---------|---------|---------|---------|---------|
| Monday 27/10/2025 | | Self-Directed Study, Wk 13 Module: Self Directed Study | | | | | | Self-Directed Study, Wk 13 Module: Self Directed Study | | | | | |
| Tue 28/10/2025 | | Self-Directed Study, Wk 13 Module: Self Directed Study | | | | Self-Directed Study, Wk 13 Module: Self Directed Study | | | | | | | |
| Wed 29/10/2025 | | Self-Directed Study, Wk 13 Module: Self Directed Study | | | | | | | | | | | |
| Thu 30/10/2025 | | Self-Directed Study, Wk 13 Module: Self Directed Study | | | | Self-Directed Study, Wk 13 Module: Self Directed Study | | | | | | | |
| Friday 31/10/2025 | | Self-Directed Study, Wk 13 Module: Self Directed Study | | | | | Self-Directed Study, Wk 13 Module: Self Directed Study | | | | | | |
| Sat 01/11/2025 | | | | | | | | | | | | | |
| Su 02/11/2025 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 14, wk starting 03/11/2025)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-----------------------|---------|---|---------|---------|---------|---------|--|---------|---------|---------|---------|---------|---------|
| Monday 03/11/2025 | | | | | | | Practical, Wk 14 Module: GME508 (Real-time Environmental Art for Game Engines) Staff: McDonald-Dick, Matthew; Povey, Daniella Room: L204 (Games) | | | | | | |
| Tuesday 04/11/2025 | | Practical, Wk 14 Module: GME411 (Game Asset Production) Staff: Rowley, Rachel Room: CIB108 PC Room | | | | | | | | | | | |
| We 05/11/2025 | | | | | | | | | | | | | |
| Th 06/11/2025 | | | | | | | | | | | | | |
| Fri 07/11/2025 | | | | | | | | | | | | | |
| Sat 08/11/2025 | | | | | | | | | | | | | |
| Su 09/11/2025 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 15, wk starting 10/11/2025)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-----------------------|---------|---|---------|---------|---------|---------|--|---------|---------|---------|---------|---------|---------|
| Monday 10/11/2025 | | | | | | | Practical, Wk 15 Module: GME508 (Real-time Environmental Art for Game Engines) Staff: McDonald-Dick, Matthew; Povey, Daniella Room: L204 (Games) | | | | | | |
| Tuesday 11/11/2025 | | Practical, Wk 15 Module: GME411 (Game Asset Production) Staff: Rowley, Rachel Room: CIB108 PC Room | | | | | | | | | | | |
| We 12/11/2025 | | | | | | | | | | | | | |
| Th 13/11/2025 | | | | | | | | | | | | | |
| Fri 14/11/2025 | | | | | | | | | | | | | |
| Sat 15/11/2025 | | | | | | | | | | | | | |
| Su 16/11/2025 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 16, wk starting 17/11/2025)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-----------------------|---------|---|---------|---------|---------|---------|--|---------|---------|---------|---------|---------|---------|
| Monday 17/11/2025 | | | | | | | Practical, Wk 16 Module: GME508 (Real-time Environmental Art for Game Engines) Staff: McDonald-Dick, Matthew Room: L204 (Games) | | | | | | |
| Tuesday 18/11/2025 | | Practical, Wk 16 Module: GME411 (Game Asset Production) Staff: Rowley, Rachel Room: CIB108 PC Room | | | | | | | | | | | |
| We 19/11/2025 | | | | | | | | | | | | | |
| Th 20/11/2025 | | | | | | | | | | | | | |
| Fri 21/11/2025 | | | | | | | | | | | | | |
| Sat 22/11/2025 | | | | | | | | | | | | | |
| Su 23/11/2025 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 17, wk starting 24/11/2025)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-----------------------|---------|---|---------|---------|---------|---------|--|---------|---------|---------|---------|---------|---------|
| Monday 24/11/2025 | | | | | | | Practical, Wk 17 Module: GME508 (Real-time Environmental Art for Game Engines) Staff: McDonald-Dick, Matthew Room: L204 (Games) | | | | | | |
| Tuesday 25/11/2025 | | Practical, Wk 17 Module: GME411 (Game Asset Production) Staff: Rowley, Rachel Room: CIB108 PC Room | | | | | | | | | | | |
| We 26/11/2025 | | | | | | | | | | | | | |
| Th 27/11/2025 | | | | | | | | | | | | | |
| Fri 28/11/2025 | | | | | | | | | | | | | |
| Sat 29/11/2025 | | | | | | | | | | | | | |
| Su 30/11/2025 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 18, wk starting 01/12/2025)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-----------------------|---------|---|---------|---------|---------|---------|--|---------|---------|---------|---------|---------|---------|
| Monday 01/12/2025 | | | | | | | Practical, Wk 18 Module: <u>GME508 (Real-time Environmental Art for Game Engines)</u> Staff: McDonald-Dick, Matthew Room: <u>L204 (Games)</u> | | | | | | |
| Tuesday 02/12/2025 | | Practical, Wk 18 Module: <u>GME411 (Game Asset Production)</u> Staff: Rowley, Rachel Room: <u>CIB108 PC Room</u> | | | | | | | | | | | |
| We 03/12/2025 | | | | | | | | | | | | | |
| Th 04/12/2025 | | | | | | | | | | | | | |
| Fri 05/12/2025 | | | | | | | | | | | | | |
| Sat 06/12/2025 | | | | | | | | | | | | | |
| Su 07/12/2025 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 19, wk starting 08/12/2025)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-----------------------|---------|---|---------|---------|---------|---------|--|---------|---------|---------|---------|---------|---------|
| Monday 08/12/2025 | | | | | | | Practical, Wk 19 Module: GME508 (Real-time Environmental Art for Game Engines) Staff: McDonald-Dick, Matthew Room: L204 (Games) | | | | | | |
| Tuesday 09/12/2025 | | Practical, Wk 19 Module: GME411 (Game Asset Production) Staff: Rowley, Rachel Room: CIB108 PC Room | | | | | | | | | | | |
| We 10/12/2025 | | | | | | | | | | | | | |
| Th 11/12/2025 | | | | | | | | | | | | | |
| Fri 12/12/2025 | | | | | | | | | | | | | |
| Sat 13/12/2025 | | | | | | | | | | | | | |
| Su 14/12/2025 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 21, wk starting 22/12/2025)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-------------------|-----------------------------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Mo 22/12/2025 | | | | | | | | | | | | | |
| Tu 23/12/2025 | | | | | | | | | | | | | |
| We 24/12/2025 | | | | | | | | | | | | | |
| Th 25/12/2025 | University is closed, Wk 21 | | | | | | | | | | | | |
| Fri 26/12/2025 | University is closed, Wk 21 | | | | | | | | | | | | |
| Sat 27/12/2025 | University is closed, Wk 21 | | | | | | | | | | | | |
| Su 28/12/2025 | University is closed, Wk 21 | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 22, wk starting 29/12/2025)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-------------------|-----------------------------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Mo 29/12/2025 | University is closed, Wk 22 | | | | | | | | | | | | |
| Tu 30/12/2025 | University is closed, Wk 22 | | | | | | | | | | | | |
| We 31/12/2025 | University is closed, Wk 22 | | | | | | | | | | | | |
| Th 01/01/2026 | University is closed, Wk 22 | | | | | | | | | | | | |
| Fri 02/01/2026 | | | | | | | | | | | | | |
| Sat 03/01/2026 | | | | | | | | | | | | | |
| Su 04/01/2026 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 23, wk starting 05/01/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-----------------------|---------|---|---------|---------|---------|---------|--|---------|---------|---------|---------|---------|---------|
| Monday 05/01/2026 | | | | | | | Practical, Wk 23 Module: GME508 (Real-time Environmental Art for Game Engines) Staff: McDonald-Dick, Matthew Room: L204 (Games) | | | | | | |
| Tuesday 06/01/2026 | | Practical, Wk 23 Module: GME411 (Game Asset Production) Staff: Rowley, Rachel Room: CIB108 PC Room | | | | | | | | | | | |
| We 07/01/2026 | | | | | | | | | | | | | |
| Th 08/01/2026 | | | | | | | | | | | | | |
| Fri 09/01/2026 | | | | | | | | | | | | | |
| Sat 10/01/2026 | | | | | | | | | | | | | |
| Su 11/01/2026 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 24, wk starting 12/01/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-----------------------|---------|---|---------|---------|---------|---------|--|---------|---------|---------|---------|---------|---------|
| Monday 12/01/2026 | | | | | | | Practical, Wk 24 Module: GME508 (Real-time Environmental Art for Game Engines) Staff: McDonald-Dick, Matthew Room: L204 (Games) | | | | | | |
| Tuesday 13/01/2026 | | Practical, Wk 24 Module: GME411 (Game Asset Production) Staff: Rowley, Rachel Room: CIB108 PC Room | | | | | | | | | | | |
| We 14/01/2026 | | | | | | | | | | | | | |
| Th 15/01/2026 | | | | | | | | | | | | | |
| Fri 16/01/2026 | | | | | | | | | | | | | |
| Sat 17/01/2026 | | | | | | | | | | | | | |
| Su 18/01/2026 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 25, wk starting 19/01/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|----------------------|---------|---|---------|---------|---------|---|---|---|---------|---------|---------|---------|---------|
| Monday 19/01/2026 | | Self-Directed Study, Wk 25 Module: Self Directed Study | | | | | | Self-Directed Study, Wk 25 Module: Self Directed Study | | | | | |
| Tue 20/01/2026 | | Self-Directed Study, Wk 25 Module: Self Directed Study | | | | Self-Directed Study, Wk 25 Module: Self Directed Study | | | | | | | |
| Wed 21/01/2026 | | Self-Directed Study, Wk 25 Module: Self Directed Study | | | | | | | | | | | |
| Thu 22/01/2026 | | Self-Directed Study, Wk 25 Module: Self Directed Study | | | | Self-Directed Study, Wk 25 Module: Self Directed Study | | | | | | | |
| Friday 23/01/2026 | | Self-Directed Study, Wk 25 Module: Self Directed Study | | | | | Self-Directed Study, Wk 25 Module: Self Directed Study | | | | | | |
| Sat 24/01/2026 | | | | | | | | | | | | | |
| Su 25/01/2026 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 26, wk starting 26/01/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|------------------------|---------|--|---------|--|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Mo 26/01/2026 | | | | | | | | | | | | | |
| Tu 27/01/2026 | | | | | | | | | | | | | |
| We 28/01/2026 | | | | | | | | | | | | | |
| Thursday 29/01/2026 | | | | Practical, Wk 26 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room | | | | | | | | | |
| Friday 30/01/2026 | | Lecture, Wk 26 Module: GME410 (Games Studio Enterprise) Staff: Harker, Jack Room: B19 | | | | | | | | | | | |
| Sat 31/01/2026 | | | | | | | | | | | | | |
| Su 01/02/2026 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 27, wk starting 02/02/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|------------------------|---------|--|---------|--|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Mo 02/02/2026 | | | | | | | | | | | | | |
| Tu 03/02/2026 | | | | | | | | | | | | | |
| We 04/02/2026 | | | | | | | | | | | | | |
| Thursday 05/02/2026 | | | | Practical, Wk 27 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room | | | | | | | | | |
| Friday 06/02/2026 | | Lecture, Wk 27 Module: GME410 (Games Studio Enterprise) Staff: Harker, Jack Room: B19 | | | | | | | | | | | |
| Sat 07/02/2026 | | | | | | | | | | | | | |
| Su 08/02/2026 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 28, wk starting 09/02/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|------------------------|---------|--|---------|--|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Mo 09/02/2026 | | | | | | | | | | | | | |
| Tu 10/02/2026 | | | | | | | | | | | | | |
| We 11/02/2026 | | | | | | | | | | | | | |
| Thursday 12/02/2026 | | | | Practical, Wk 28 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room | | | | | | | | | |
| Friday 13/02/2026 | | Lecture, Wk 28 Module: GME410 (Games Studio Enterprise) Staff: Harker, Jack Room: B19 | | | | | | | | | | | |
| Sat 14/02/2026 | | | | | | | | | | | | | |
| Su 15/02/2026 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 29, wk starting 16/02/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|----------------------|---------|---|---------|---------|---------|---|---|---|---------|---------|---------|---------|---------|
| Monday 16/02/2026 | | Self-Directed Study, Wk 29 Module: Self Directed Study | | | | | | Self-Directed Study, Wk 29 Module: Self Directed Study | | | | | |
| Tue 17/02/2026 | | Self-Directed Study, Wk 29 Module: Self Directed Study | | | | Self-Directed Study, Wk 29 Module: Self Directed Study | | | | | | | |
| Wed 18/02/2026 | | Self-Directed Study, Wk 29 Module: Self Directed Study | | | | | | | | | | | |
| Thu 19/02/2026 | | Self-Directed Study, Wk 29 Module: Self Directed Study | | | | Self-Directed Study, Wk 29 Module: Self Directed Study | | | | | | | |
| Friday 20/02/2026 | | Self-Directed Study, Wk 29 Module: Self Directed Study | | | | | Self-Directed Study, Wk 29 Module: Self Directed Study | | | | | | |
| Sat 21/02/2026 | | | | | | | | | | | | | |
| Su 22/02/2026 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 30, wk starting 23/02/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|------------------------|---------|--|---------|--|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Mo 23/02/2026 | | | | | | | | | | | | | |
| Tu 24/02/2026 | | | | | | | | | | | | | |
| We 25/02/2026 | | | | | | | | | | | | | |
| Thursday 26/02/2026 | | | | Practical, Wk 30 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room | | | | | | | | | |
| Friday 27/02/2026 | | Lecture, Wk 30 Module: GME410 (Games Studio Enterprise) Staff: Harker, Jack Room: B19 | | | | | | | | | | | |
| Sat 28/02/2026 | | | | | | | | | | | | | |
| Su 01/03/2026 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 31, wk starting 02/03/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|------------------------|---------|--|---------|--|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Mo 02/03/2026 | | | | | | | | | | | | | |
| Tu 03/03/2026 | | | | | | | | | | | | | |
| We 04/03/2026 | | | | | | | | | | | | | |
| Thursday 05/03/2026 | | | | Practical, Wk 31 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room | | | | | | | | | |
| Friday 06/03/2026 | | Lecture, Wk 31 Module: GME410 (Games Studio Enterprise) Staff: Harker, Jack Room: B19 | | | | | | | | | | | |
| Sat 07/03/2026 | | | | | | | | | | | | | |
| Su 08/03/2026 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 32, wk starting 09/03/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|------------------------|---------|--|---------|--|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Mo 09/03/2026 | | | | | | | | | | | | | |
| Tu 10/03/2026 | | | | | | | | | | | | | |
| We 11/03/2026 | | | | | | | | | | | | | |
| Thursday 12/03/2026 | | | | Practical, Wk 32 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room | | | | | | | | | |
| Friday 13/03/2026 | | Lecture, Wk 32 Module: GME410 (Games Studio Enterprise) Staff: Harker, Jack Room: B19 | | | | | | | | | | | |
| Sat 14/03/2026 | | | | | | | | | | | | | |
| Su 15/03/2026 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 33, wk starting 16/03/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|------------------------|---------|--|---------|--|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Mo 16/03/2026 | | | | | | | | | | | | | |
| Tu 17/03/2026 | | | | | | | | | | | | | |
| We 18/03/2026 | | | | | | | | | | | | | |
| Thursday 19/03/2026 | | | | Practical, Wk 33 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room | | | | | | | | | |
| Friday 20/03/2026 | | Lecture, Wk 33 Module: GME410 (Games Studio Enterprise) Staff: Harker, Jack Room: B19 | | | | | | | | | | | |
| Sat 21/03/2026 | | | | | | | | | | | | | |
| Su 22/03/2026 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 34, wk starting 23/03/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|------------------------|---------|--|---------|--|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Mo 23/03/2026 | | | | | | | | | | | | | |
| Tu 24/03/2026 | | | | | | | | | | | | | |
| We 25/03/2026 | | | | | | | | | | | | | |
| Thursday 26/03/2026 | | | | Practical, Wk 34 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room | | | | | | | | | |
| Friday 27/03/2026 | | Lecture, Wk 34 Module: GME410 (Games Studio Enterprise) Staff: Harker, Jack Room: B19 | | | | | | | | | | | |
| Sat 28/03/2026 | | | | | | | | | | | | | |
| Su 29/03/2026 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 35, wk starting 30/03/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-------------------|---|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Mo 30/03/2026 | | | | | | | | | | | | | |
| Tu 31/03/2026 | | | | | | | | | | | | | |
| We 01/04/2026 | | | | | | | | | | | | | |
| Th 02/04/2026 | | | | | | | | | | | | | |
| Fri 03/04/2026 | Bank Holiday University is closed, Wk 35 | | | | | | | | | | | | |
| Sat 04/04/2026 | University is closed, Wk 35 | | | | | | | | | | | | |
| Su 05/04/2026 | University is closed, Wk 35 | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 36, wk starting 06/04/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-------------------|---|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Mo 06/04/2026 | Bank Holiday University is closed, Wk 36 | | | | | | | | | | | | |
| Tu 07/04/2026 | University is closed, Wk 36 | | | | | | | | | | | | |
| We 08/04/2026 | | | | | | | | | | | | | |
| Th 09/04/2026 | | | | | | | | | | | | | |
| Fri 10/04/2026 | | | | | | | | | | | | | |
| Sat 11/04/2026 | | | | | | | | | | | | | |
| Su 12/04/2026 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 37, wk starting 13/04/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|------------------------|---------|--|---------|--|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Mo 13/04/2026 | | | | | | | | | | | | | |
| Tu 14/04/2026 | | | | | | | | | | | | | |
| We 15/04/2026 | | | | | | | | | | | | | |
| Thursday 16/04/2026 | | | | Practical, Wk 37 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room | | | | | | | | | |
| Friday 17/04/2026 | | Lecture, Wk 37 Module: GME410 (Games Studio Enterprise) Staff: Harker, Jack Room: B19 | | | | | | | | | | | |
| Sat 18/04/2026 | | | | | | | | | | | | | |
| Su 19/04/2026 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 38, wk starting 20/04/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|------------------------|---------|--|---------|--|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Mo 20/04/2026 | | | | | | | | | | | | | |
| Tu 21/04/2026 | | | | | | | | | | | | | |
| We 22/04/2026 | | | | | | | | | | | | | |
| Thursday 23/04/2026 | | | | Practical, Wk 38 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room | | | | | | | | | |
| Friday 24/04/2026 | | Lecture, Wk 38 Module: GME410 (Games Studio Enterprise) Staff: Harker, Jack Room: B19 | | | | | | | | | | | |
| Sat 25/04/2026 | | | | | | | | | | | | | |
| Su 26/04/2026 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 39, wk starting 27/04/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|------------------------|---------|--|---------|--|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Mo 27/04/2026 | | | | | | | | | | | | | |
| Tu 28/04/2026 | | | | | | | | | | | | | |
| We 29/04/2026 | | | | | | | | | | | | | |
| Thursday 30/04/2026 | | | | Practical, Wk 39 Module: GME503 (Serious Games Design) Staff: Rowley, Rachel Room: CIB108 PC Room | | | | | | | | | |
| Friday 01/05/2026 | | Lecture, Wk 39 Module: GME410 (Games Studio Enterprise) Staff: Harker, Jack Room: B19 | | | | | | | | | | | |
| Sat 02/05/2026 | | | | | | | | | | | | | |
| Su 03/05/2026 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 40, wk starting 04/05/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|----------------------|---|---|---------|---------|---------|---|---|---------|---------|---------|---------|---------|---------|
| Mo 04/05/2026 | Bank Holiday University is closed, Wk 40 | | | | | | | | | | | | |
| Tue 05/05/2026 | | Self-Directed Study, Wk 40 Module: Self Directed Study | | | | Self-Directed Study, Wk 40 Module: Self Directed Study | | | | | | | |
| Wed 06/05/2026 | | Self-Directed Study, Wk 40 Module: Self Directed Study | | | | | | | | | | | |
| Thu 07/05/2026 | | Self-Directed Study, Wk 40 Module: Self Directed Study | | | | Self-Directed Study, Wk 40 Module: Self Directed Study | | | | | | | |
| Friday 08/05/2026 | | Self-Directed Study, Wk 40 Module: Self Directed Study | | | | | Self-Directed Study, Wk 40 Module: Self Directed Study | | | | | | |
| Sat 09/05/2026 | | | | | | | | | | | | | |
| Su 10/05/2026 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 41, wk starting 11/05/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|----------------------|---------|---|---------|---------|---------|---|---|---|---------|---------|---------|---------|---------|
| Monday 11/05/2026 | | Self-Directed Study, Wk 41 Module: Self Directed Study | | | | | | Self-Directed Study, Wk 41 Module: Self Directed Study | | | | | |
| Tue 12/05/2026 | | Self-Directed Study, Wk 41 Module: Self Directed Study | | | | Self-Directed Study, Wk 41 Module: Self Directed Study | | | | | | | |
| Wed 13/05/2026 | | Self-Directed Study, Wk 41 Module: Self Directed Study | | | | | | | | | | | |
| Thu 14/05/2026 | | Self-Directed Study, Wk 41 Module: Self Directed Study | | | | Self-Directed Study, Wk 41 Module: Self Directed Study | | | | | | | |
| Friday 15/05/2026 | | Self-Directed Study, Wk 41 Module: Self Directed Study | | | | | Self-Directed Study, Wk 41 Module: Self Directed Study | | | | | | |
| Sat 16/05/2026 | | | | | | | | | | | | | |
| Su 17/05/2026 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 43, wk starting 25/05/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-------------------|---|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Mo 25/05/2026 | Bank Holiday University is closed, Wk 43 | | | | | | | | | | | | |
| Tu 26/05/2026 | | | | | | | | | | | | | |
| We 27/05/2026 | | | | | | | | | | | | | |
| Th 28/05/2026 | | | | | | | | | | | | | |
| Fri 29/05/2026 | | | | | | | | | | | | | |
| Sat 30/05/2026 | | | | | | | | | | | | | |
| Su 31/05/2026 | | | | | | | | | | | | | |

Wrexham University Academic Timetables

Group timetable - BSc Computer Game Design and Enterprise - Year 2 - Part Time (Wk 5, wk starting 31/08/2026)

| | 08:00AM | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-------------------|--|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Mo 31/08/2026 | Bank Holiday University is closed, Wk 5 | | | | | | | | | | | | |
| Tu 01/09/2026 | | | | | | | | | | | | | |
| We 02/09/2026 | | | | | | | | | | | | | |
| Th 03/09/2026 | | | | | | | | | | | | | |
| Fri 04/09/2026 | | | | | | | | | | | | | |
| Sat 05/09/2026 | | | | | | | | | | | | | |
| Su 06/09/2026 | | | | | | | | | | | | | |