Wrexham University Academic Timetables Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 7, wk starting 15/09/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo		Welcome w		nces on Mon	day 22nd Se	eptember 20	25 (Week 8)						
Tu													
We 17/09/2025													
Th													
Fri 19/09/2025													
Sat 20/09/2025													
Su 21/09/2025													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 8, wk starting 22/09/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 22/09/2025		Welcome to New Students Induction, Wk 8 Staff: Harker, Jack; Mcdonald-Dick, Matthew; Povey, Daniella; Rowley, Rachel Room: B21 Lecture Theatre	VC Welcome address to UG students Induction, Wk 8 Room: William Aston Hall			Games Welcome Q&A Induction, Wk 8 Staff: Harker, Jack; Mcdonald- Dick, Matthew; Povey, Daniella; Rowley, Rachel Room: B21 Lecture Theatre							
Tuesday 23/09/2025		Induction, Staff: Harke Rachel	allenge Introd Wk 8 er, Jack; Mcdo 108 PC Roon	onald-Dick, M			Student & Campus Life Online Induction, Wk 8 https://wxmuni.short.gy/studentcampuslife	Consent Training Mandatory Training, Wk 8					

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 8, wk starting 22/09/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Tuesday 23/09/2025			Health & Safety/ Library & Study Skills Online Induction, W k 8 https://wxmuni.short.gy/healthsafetylibrary			Welsh language opportuniti es at Wrexham University/ Cyfleon Cymraeg ym Mhrifysgol Wrecsam Online Induction, Wk 8 https:// wxmuni. short.gy/ welshlang uage							
Wed 24/09/2025			Induction, \ Staff: Harke Rowley, Rae	er, Jack; Mcd	onald-Dick, I	Matthew; Pov	ey, Daniella;						

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 8, wk starting 22/09/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Wednesday 24/09/2025							Stu dent Uni on talk Onli ne Indu ctio n, 02: 30P M-03: 00P M, W k 8 http s:// wx mun i. shor t.gy/ stud entu nion						
Thursday 25/09/2025		Induction, 'Staff: Harke Matthew; Po Rachel		donald-Dick, ; Rowley,									

Wrexham University Academic Timetables Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 8, wk starting 22/09/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Thu 25/09/2025					estival liversity Even rt Centre (Ha		Nk 8						
Friday 26/09/2025			Being Prepa for Yo Studi refer Mood Direct Study 30AN 30AN 8	ared our es - to dle sted /, 10:									
Sat 27/09/2025													
Su 28/09/2025													

Wrexham University Academic Timetables Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 9, wk starting 29/09/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 29/09/2025			ed Study, Wk			Self-Directe 9 Module: Se Study	ed Study, What	Module: GM	1E404 ustry & Agile er, Jack; chel				
Tuesday 30/09/2025		Production) Staff: Rowle	<u>1E411 (Gam</u>				ed Study, Wk f Directed Stu						
Wednesday 01/10/2025		Interaction) Staff: Harke	Vk 9 1E407 (Gamer, Jack; Row 108 PC Roor	rley, Rachel		Self- Directed Study, Wk 9 Module: GME412 (Programming Fundamentals) Staff: Mcdonald-Dick, Matthew Room: CIB108 PC Room Self- Directed Study, Wl 9 Module: Self Directed Study Module: Self Directed Study							
Thu 02/10/2025			ed Study, Wk f Directed St				ed Study, Wk f Directed Stu						
Fri 03/10/2025			ed Study, Wk f Directed St			Module: Self Directed Study Self-Directed Study, Wk 9 Module: Self Directed Study							
Sat 04/10/2025													
Su 05/10/2025													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 10, wk starting 06/10/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 06/10/2025			ed Study, Wk			Self-Directe 10 Module: Sel Study	ed Study, Wh	Module: GM	1E404 ustry & Agile er, Jack; chel				
Tuesday 07/10/2025		Production) Staff: Rowle	<u>1E411 (Game</u>				ed Study, Wk f Directed Stu						
Wednesday 08/10/2025		Interaction) Staff: Harke	Vk 10 1E407 (Game er, Jack; Row 108 PC Roor	rley, Rachel		Self-Directed Study, Wk 10 Module: GME412 (Programming Fundamentals) Module: Self Directed Study Directed Study Module: Self Directed Study Nodule: Self Directed Study Nodule: Self Directed Study Nodule: Self Directed Study Nodule: Self Directed Study							
Thu 09/10/2025			ed Study, Wk f Directed Stu				ed Study, Wk f Directed Stu						
Fri 10/10/2025			ed Study, Wk f Directed Stu				ed Study, Wk f Directed Stu						
Sat 11/10/2025													
Su 12/10/2025													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 11, wk starting 13/10/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 13/10/2025			d Study, Wk 11 Directed Study			Self-Directed 11 Module: Self Study	•	Practical, W Module: GM Industry & Ac Production) Staff: Harker Rowley, Rac Room: CIB1	E404 (Game gile				
Tuesday 14/10/2025		Practical, Wi Module: GMI Production) Staff: Rowley Room: CIB10	E411 (Game A	Careers Fair General Univ		(optional), Wk							
Wednesday 15/10/2025		Interaction)	E407 (Game D			Self- Directed Study, Wk 11 Module: Self Directed Study	Practical, W Module: GM (Programmin Fundamenta Staff: Mcdon Matthew Room: CIB1	E412 ng als) ald-Dick,	Self- Directed Study, Wk 11 Module: Self Directed Study				
Thu 16/10/2025			Study, Wk 11 Directed Study				d Study, Wk 11 Directed Study						
Fri 17/10/2025			Study, Wk 11 Directed Study				d Study, Wk 11 Directed Study						
Sat 18/10/2025													
Su 19/10/2025													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 12, wk starting 20/10/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 20/10/2025			ed Study, Wk			Self-Directed 12 Module: Self Study	ed Study, What	Module: GM	1E404 ustry & Agile er, Jack; chel				
Tuesday 21/10/2025		Production) Staff: Rowle	<u>1E411 (Game</u>				ed Study, Wk f Directed Stu						
Wednesday 22/10/2025		Interaction) Staff: Harke	Vk 12 1E407 (Game er, Jack; Row 108 PC Roor	rley, Rachel		Self- Directed Study, Wk 12 Module: GME412 (Programming Fundamentals) Staff: Mcdonald-Dick, Matthew Room: CIB108 PC Room Study Self- Directed Study, Wk 12 Module: Self Directed Study Study							
Thu 23/10/2025			ed Study, Wk f Directed St				ed Study, Wk f Directed Stu						
Fri 24/10/2025			ed Study, Wk f Directed St				ed Study, Wk f Directed Stu						
Sat 25/10/2025													
Su 26/10/2025													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 13, wk starting 27/10/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 27/10/2025			Directed Study					Practical, Will Module: GMI Industry & Action Production) Staff: Harker Rowley, Rack Room: CIB10 Self-Directed 13 Module: Self Study	E404 (Game gile ; Jack; hel 08 PC Room				
Tue 28/10/2025			Study, Wk 13 Directed Study			Self-Directed Study, Wk 13 Module: Self Directed Study							
Wednesday 29/10/2025		Interaction) Staff: Harker Room: CIB10 Self-Directed	E407 (Game D	, Rachel									
Thu 30/10/2025			Study, Wk 13 Directed Study				Study, Wk 13 Directed Study						
Friday 31/10/2025		Self-Directed 13 Module: Self Study					Self-Directed 13 Module: Self Study	·					
Sat 01/11/2025													
Su 02/11/2025													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 14, wk starting 03/11/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 03/11/2025			ed Study, Wk			Self-Directed 14 Module: Self-Directed 14 Module: Self-Directed 14	ed Study, What	Module: GM	1E404 ustry & Agile er, Jack; chel				
Tuesday 04/11/2025		Production) Staff: Rowle	<u>1E411 (Game</u>				ed Study, Wk f Directed Stu						
Wednesday 05/11/2025		Interaction) Staff: Harke	Vk 14 1E407 (Game er, Jack; Row 108 PC Roor	rley, Rachel		Self-Directed Study, Wk 14 Module: GME412 (Programming Fundamentals) Module: Self Directed Study, Watthew Directed Study Module: Self Directed Study Nodule: Self Directed Study Nodule: Self Directed Study Nodule: Self Directed Study Nodule: Self Directed Study							
Thu 06/11/2025			ed Study, Wk f Directed St				ed Study, Wk f Directed Stu						
Fri 07/11/2025			ed Study, Wk f Directed St				ed Study, Wk f Directed Stu		<u>'</u>				
Sat 08/11/2025													
Su 09/11/2025													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 15, wk starting 10/11/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 10/11/2025			ed Study, Wk			Self-Directed 15 Module: Sel Study	ed Study, What	Module: GM	1E404 ustry & Agile er, Jack; chel				
Tuesday 11/11/2025		Production) Staff: Rowle	<u>1E411 (Gam</u>				ed Study, Wk f Directed Stu						
Wednesday 12/11/2025		Interaction) Staff: Harke	<u>1E407 (Gam</u>	rley, Rachel		Self- Directed Study, Wk 15 Module: GME412 (Programming Fundamentals) Staff: Mcdonald-Dick, Matthew Directed Study Room: CIB108 PC Room Self- Directed Study, Wk 15 Module: Self Directed Study Study							
Thu 13/11/2025			ed Study, Wk				ed Study, Wk f Directed Stu						
Fri 14/11/2025			ed Study, Wk				ed Study, Wk f Directed Stu						
Sat 15/11/2025													
Su 16/11/2025													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 16, wk starting 17/11/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 17/11/2025			ed Study, Wk			Self-Directed 16 Module: Self-Directed 16 Module: Self-Directed 16	ed Study, What	Module: GM	1E404 ustry & Agile er, Jack; chel				
Tuesday 18/11/2025		Production) Staff: Rowle	<u>1E411 (Game</u>				ed Study, Wk f Directed Stu						
Wednesday 19/11/2025		Interaction) Staff: Harke	Vk 16 1E407 (Game er, Jack; Row 108 PC Roor	rley, Rachel		Self- Directed Study, Wk 16 Module: Self Directed Study	Practical, V Module: GN (Programm Fundament Staff: Mcdo Matthew Room: CIB1 Room	I <u>E412</u> ing als) nald-Dick,	Self- Directed Study, Wk 16 Module: Self Directed Study				
Thu 20/11/2025			ed Study, Wk f Directed St				ed Study, Wk f Directed Stu		1				
Fri 21/11/2025			ed Study, Wk f Directed St				ed Study, Wk f Directed Stu						
Sat 22/11/2025													
Su 23/11/2025													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 17, wk starting 24/11/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 24/11/2025			ed Study, Wk			Self-Directed 17 Module: Se Study	ed Study, Wi	Module: GM	1E404 ustry & Agile er, Jack; chel				
Tuesday 25/11/2025		Production) Staff: Rowle	<u>1E411 (Gam</u>				ed Study, Wk f Directed Stu						
Wednesday 26/11/2025		Interaction) Staff: Harke	<u>1E407 (Gam</u>	rley, Rachel		Self- Directed Study, Wk 17 Module: Self Directed Study	Practical, V Module: GM (Programm Fundament Staff: Mcdo Matthew Room: CIB1 Room	I <u>E412</u> ing als) nald-Dick,	Self- Directed Study, Wk 17 Module: Self Directed Study				
Thu 27/11/2025			ed Study, Wk				ed Study, Wk f Directed Stu						
Fri 28/11/2025			ed Study, Wk				ed Study, Wk f Directed Stu						
Sat 29/11/2025													
Su 30/11/2025													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 18, wk starting 01/12/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 01/12/2025			ed Study, Wk			Self-Directed 18 Module: Self-Directed 18 Module: Self-Directed 18	ed Study, What	Module: GM	1E404 ustry & Agile er, Jack; chel				
Tuesday 02/12/2025		Production) Staff: Rowle	<u>1E411 (Gam</u>				ed Study, Wk f Directed Stu						
Wednesday 03/12/2025		Interaction) Staff: Harke	Vk 18 1E407 (Game er, Jack; Row 108 PC Roor	rley, Rachel		Self- Directed Study, Wk 18 Module: Self Directed Study	Practical, V Module: GN (Programm Fundament Staff: Mcdo Matthew Room: CIB1 Room	I <u>E412</u> ing als) nald-Dick,	Self- Directed Study, Wk 18 Module: Self Directed Study				
Thu 04/12/2025			ed Study, Wk f Directed St				ed Study, Wk f Directed Stu		1				
Fri 05/12/2025			ed Study, Wk f Directed St				ed Study, Wk f Directed Stu						
Sat 06/12/2025													
Su 07/12/2025													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 19, wk starting 08/12/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 08/12/2025			ed Study, Wk			Self-Directed 19 Module: Self-Directed 19	ed Study, What	Module: GM	1E404 ustry & Agile er, Jack; chel				
Tuesday 09/12/2025		Production) Staff: Rowle	<u>1E411 (Gam</u>				ed Study, Wk f Directed Stu						
Wednesday 10/12/2025		Interaction) Staff: Harke	<u>1E407 (Gam</u>	rley, Rachel		Self- Directed Study, Wk 19 Module: Self Directed Study	Practical, V Module: GN (Programm Fundament Staff: Mcdo Matthew Room: CIB1 Room	I <u>E412</u> ing als) nald-Dick,	Self- Directed Study, Wk 19 Module: Self Directed Study				
Thu			ed Study, Wk				ed Study, Wk f Directed Stu						
Fri 12/12/2025			ed Study, Wk				ed Study, Wk f Directed Stu						
Sat 13/12/2025													
Su													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 21, wk starting 22/12/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 22/12/2025													
Tu 23/12/2025													
We 24/12/2025													
Th	University is	s closed, Wk	21									'	'
25/													
Fri 26/12/2025	University is	s closed, Wk	21										
Sat 27/12/2025	University is	s closed, Wk	21				'	•			,		•
Su 28/12/2025	University is	s closed, Wk	21							-	-		-
28/1													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 22, wk starting 29/12/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 29/12/2025	University is	s closed, Wk	22										
7 59													
Tu	University is	s closed, Wk	22										
We 31/12/2025	University is	s closed, Wk	22										
31/7													
Th	University is	s closed, Wk	22							'	,		
01%													
Fri 02/01/2026													
Sat 03/01/2026													
Su													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 23, wk starting 05/01/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 05/01/2026			ed Study, Wk			Self-Directe 23 Module: Se Study	ed Study, What	Module: GM	1E404 ustry & Agile er, Jack; chel				
Tuesday 06/01/2026		Production) Staff: Rowle	<u>1E411 (Game</u>				ed Study, Wk f Directed Stu						
Wednesday 07/01/2026		Interaction) Staff: Harke	<u>1E407 (Game</u>	rley, Rachel		Self- Directed Study, Wk 23 Module: Self Directed Study	Practical, V Module: GN (Programm Fundament Staff: Mcdo Matthew Room: CIB1 Room	I <u>E412</u> ing als) nald-Dick,	Self- Directed Study, Wk 23 Module: Self Directed Study				
Thu 08/01/2026			ed Study, Wk				ed Study, Wk f Directed Stu		1				
Fri 09/01/2026			ed Study, Wk If Directed St				ed Study, Wk f Directed Stu						
Sat 10/01/2026													
Su													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 24, wk starting 12/01/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 12/01/2026			ed Study, Wk			Self-Directe 24 Module: Se Study	ed Study, What	Module: GM	1E404 ustry & Agile er, Jack; chel				
Tuesday 13/01/2026		Production) Staff: Rowle	<u>1E411 (Gam</u>				ed Study, Wk f Directed Stu						
Wednesday 14/01/2026		Interaction) Staff: Harke	<u>1E407 (Gam</u>	rley, Rachel		Self- Directed Study, Wk 24 Module: Self Directed Study	Practical, V Module: GN (Programm Fundament Staff: Mcdo Matthew Room: CIB1 Room	I <u>E412</u> ing als) nald-Dick,	Self- Directed Study, Wk 24 Module: Self Directed Study				
Thu 15/01/2026			ed Study, Wk				ed Study, Wk f Directed Stu						
Fri 16/01/2026			ed Study, Wk				ed Study, Wk f Directed Stu						
Sat													
Su 18/01/2026													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 25, wk starting 19/01/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 19/01/2026			ed Study, Wk					Self-Directe 25	ed Study, Wł				
								Module: Se Study	If Directed				
Tue 20/01/2026		Self-Directe	ed Study, Wk	25		Self-Directo	ed Study, Wk	25					
		Module: Se	If Directed Stu	udy		Module: Se	If Directed Stu	ıdy					
Wed 21/01/2026			ed Study, Wk If Directed Stu										
Thu 22/01/2026			ed Study, Wk				ed Study, Wk						
Friday 23/01/2026		Self-Directe 25	ed Study, WI				Self-Directe	ed Study, WI	(
		Module: Se Study	elf Directed				Module: Se Study	If Directed					
Sat 24/01/2026													
Su 25/01/2026													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 26, wk starting 26/01/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 26/01/2026			ed Study, Wk			Self-Directe 26 Module: Se Study	ed Study, Wi	Module: GN	<u>1E404</u> Istry & Agile er, Jack				
Tuesday 27/01/2026		Technology Staff: Mcdo	<u>/IE406 (Gam</u>	atthew			ed Study, Wk f Directed Stu						
Wednesday 28/01/2026		Environmer Staff: Mcdo	Vk 26 ME405 (Gaments and Narralland-Dick, Market Month)	<u>itive Design</u>) atthew		Self- Directed Study, Wk 26 Module: Self Directed Study	Practical, V Module: GM (Programm Fundament Staff: Mcdo Matthew Room: CIB* Room	I <u>E412</u> ing als) nald-Dick,	Self- Directed Study, Wk 26 Module: Self Directed Study				
Thu 29/01/2026			ed Study, Wk If Directed St				ed Study, Wk f Directed Stu						
Fri 30/01/2026			ed Study, Wk				ed Study, Wk f Directed Stu						
Sat 31/01/2026													
Su													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 27, wk starting 02/02/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 02/02/2026			ed Study, What is the state of			Self-Directe 27 Module: Se Study	ed Study, Wh	Module: GM	<u>1E404</u> <u>istry & Agile</u> er, Jack				
Tuesday 03/02/2026		Technology Staff: Mcdo	<u>/IE406 (Gam</u>	atthew			ed Study, Wk f Directed Stu						
Wednesday 04/02/2026		Environmer Staff: Mcdo	Vk 27 ME405 (Gaments and Narra nald-Dick, M 108 PC Roor	<u>itive Design</u>) atthew		Self- Directed Study, Wk 27 Module: Self Directed Study	Practical, V Module: GN (Programm Fundament Staff: Mcdo Matthew Room: CIB1 Room	I <u>E412</u> ing als) nald-Dick,	Self- Directed Study, Wk 27 Module: Self Directed Study				
Thu 05/02/2026			ed Study, What is a state of the state of th				ed Study, Wk f Directed Stu						
Fri 06/02/2026			ed Study, What is a state of the state of th				ed Study, Wk f Directed Stu						
Sat 07/02/2026													
Su 08/02/2026													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 28, wk starting 09/02/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 09/02/2026			ed Study, What is the state of			Self-Directe 28 Module: Se Study	ed Study, Wh	Module: GM	<u>1E404</u> <u>istry & Agile</u> er, Jack				
Tuesday 10/02/2026		Technology Staff: Mcdo	<u>/IE406 (Gam</u>	atthew			ed Study, Wk f Directed Stu						
Wednesday 11/02/2026		Environmer Staff: Mcdo	Vk 28 ME405 (Gaments and Narra nald-Dick, M 108 PC Roor	ative Design) atthew		Self- Directed Study, Wk 28 Module: Self Directed Study	Practical, V Module: GN (Programm Fundament Staff: Mcdo Matthew Room: CIB1 Room	I <u>E412</u> ing als) nald-Dick,	Self- Directed Study, Wk 28 Module: Self Directed Study				
Thu 12/02/2026			ed Study, What is a state of the state of th				ed Study, Wk f Directed Stu						
Fri 13/02/2026			ed Study, What is a state of the state of th				ed Study, Wk f Directed Stu						
Sat 14/02/2026													
Su 15/02/2026													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 29, wk starting 16/02/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 16/02/2026			ed Study, Wk					Self-Directe 29 Module: Se Study	ed Study, What				
Tue 17/02/2026 1			ed Study, Wk				ed Study, Wk	29					
Wed 18/02/2026			ed Study, Wk										
Thu 19/02/2026			ed Study, Wk				ed Study, Wk						
Friday 20/02/2026		Self-Directe 29 Module: Se Study	ed Study, Wi				Self-Directe 29 Module: Sel Study	d Study, Wi					
Sat 21/02/2026		Study											
Su													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 30, wk starting 23/02/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 23/02/2026			ed Study, What is the state of			Self-Directe 30 Module: Se Study	ed Study, Wh	Module: GM	<u>1E404</u> <u>istry & Agile</u> er, Jack				
Tuesday 24/02/2026		Technology Staff: Mcdo	<u>/IE406 (Gam</u>) nald-Dick, M	atthew			ed Study, Wk f Directed Stu						
Wednesday 25/02/2026		Practical, Wk 30 Module: GME405 (Game Environments and Narrative Desig Staff: Mcdonald-Dick, Matthew Room: CIB108 PC Room Self-Directed Study, Wk 30				Self- Directed Study, Wk 30 Module: Self Directed Study	Practical, V Module: GN (Programm Fundament Staff: Mcdo Matthew Room: CIB1 Room	I <u>E412</u> ing als) nald-Dick,	Self- Directed Study, Wk 30 Module: Self Directed Study				
Thu 26/02/2026			ed Study, What is a state of the state of th				ed Study, Wk f Directed Stu		1				
Fri 27/02/2026			ed Study, What Directed St				ed Study, Wk f Directed Stu						
Sat 28/02/2026													
Su													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 31, wk starting 02/03/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 02/03/2026			ed Study, What is the state of			Self-Directe 31 Module: Se Study	ed Study, Wh	Module: GM	<u>1E404</u> <u>istry & Agile</u> er, Jack				
Tuesday 03/03/2026		Technology Staff: Mcdo	<u>/IE406 (Gam</u>) nald-Dick, M	atthew			ed Study, Wk f Directed Stu						
Wednesday 04/03/2026		Practical, Wk 31 Module: GME405 (Game Environments and Narrative Desig Staff: Mcdonald-Dick, Matthew Room: CIB108 PC Room				Self- Directed Study, Wk 31 Module: Self Directed Study	Practical, V Module: GN (Programm Fundament Staff: Mcdo Matthew Room: CIB1 Room	I <u>E412</u> ing als) nald-Dick,	Self- Directed Study, Wk 31 Module: Self Directed Study				
Thu 05/03/2026			ed Study, What is a state of the state of th				ed Study, Wk f Directed Stu						
Fri 06/03/2026			ed Study, What is a state of the state of th				ed Study, Wk f Directed Stu						
Sat 07/03/2026													
Su 08/03/2026													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 32, wk starting 09/03/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 09/03/2026			ed Study, Wk			Self-Directe 32 Module: Se Study	ed Study, Who	Module: GM	<u>1E404</u> <u>istry & Agile</u> er, Jack				
Tuesday 10/03/2026		Technology Staff: Mcdo	<u>IE406 (Gam</u>) nald-Dick, M	atthew			ed Study, Wk f Directed Stu						
Wednesday 11/03/2026		Practical, Wk 32 Module: GME405 (Game Environments and Narrative Desig Staff: Mcdonald-Dick, Matthew Room: CIB108 PC Room				Self- Directed Study, Wk 32 Module: Self Directed Study	Practical, V Module: GN (Programm Fundament Staff: Mcdo Matthew Room: CIB1 Room	I <u>E412</u> ing als) nald-Dick,	Self- Directed Study, Wk 32 Module: Self Directed Study				
Thu 12/03/2026			ed Study, Wk				ed Study, Wk f Directed Stu		1				
Fri 13/03/2026			ed Study, Wk				ed Study, Wk f Directed Stu						
Sat 14/03/2026													
Su 15/03/2026													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 33, wk starting 16/03/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 16/03/2026			ed Study, What is the state of			Self-Directe 33 Module: Se Study	ed Study, Wh	Module: GM	<u>1E404</u> <u>istry & Agile</u> er, Jack				
Tuesday 17/03/2026		Technology Staff: Mcdo	<u>/IE406 (Gam</u>) nald-Dick, M	atthew			ed Study, Wk f Directed Stu						
Wednesday 18/03/2026		Practical, Wk 33 Module: GME405 (Game Environments and Narrative Desig Staff: Mcdonald-Dick, Matthew Room: CIB108 PC Room				Self- Directed Study, Wk 33 Module: Self Directed Study	Practical, V Module: GN (Programm Fundament Staff: Mcdo Matthew Room: CIB1 Room	I <u>E412</u> ing als) nald-Dick,	Self- Directed Study, Wk 33 Module: Self Directed Study				
Thu 19/03/2026			ed Study, What is a state of the state of th				ed Study, Wk f Directed Stu						
Fri 20/03/2026			ed Study, What is a state of the state of th				ed Study, Wk f Directed Stu						
Sat 21/03/2026													
Su 222/03/2026													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 34, wk starting 23/03/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 23/03/2026			ed Study, What is the state of			Self-Directe 34 Module: Se Study	ed Study, Wh	Module: GM	<u>1E404</u> <u>istry & Agile</u> er, Jack				
Tuesday 24/03/2026		Technology Staff: Mcdo	<u>/IE406 (Gam</u>) nald-Dick, M	atthew			ed Study, Wk f Directed Stu						
Wednesday 25/03/2026		Practical, Wk 34 Module: GME405 (Game Environments and Narrative Desig Staff: Mcdonald-Dick, Matthew Room: CIB108 PC Room				Self- Directed Study, Wk 34 Module: Self Directed Study	Practical, V Module: GN (Programm Fundament Staff: Mcdo Matthew Room: CIB1 Room	I <u>E412</u> ing als) nald-Dick,	Self- Directed Study, Wk 34 Module: Self Directed Study				
Thu 26/03/2026			ed Study, What is a state of the state of th				ed Study, Wk f Directed Stu						
Fri 27/03/2026			ed Study, What Directed St				ed Study, Wk f Directed Stu						
Sat 28/03/2026													
Su 29/03/2026													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 35, wk starting 30/03/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 30/03/2026													
Tu 31/03/2026													
We 01/04/2026													
Th													
Fri 03/04/2026	Bank Holida University is	y s closed, Wk	35	1	1	1		1	1	1	1	ı	
Sat 04/04/2026	University is	s closed, Wk	35	'	1		1	1	1	1	1		
Su	University is	s closed, Wk	35										
0/90													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 36, wk starting 06/04/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 06/04/2026	Bank Holida University is	ly s closed, Wk	36	1	1	1	1	1	1	1	1	1	
Tu 07/04/2026	University is	s closed, Wk	36	1	1		1		1	1	1	1	
We 08/04/2026													
Th 09/04/2026													
Fri 10/04/2026													
Sat 11/04/2026													
Su 12/04/2026													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 37, wk starting 13/04/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 13/04/2026			ed Study, Wk			Self-Directe 37 Module: Se Study	ed Study, Wh	Module: GM	<u>1E404</u> <u>istry & Agile</u> er, Jack				
Tuesday 14/04/2026		Technology Staff: Mcdo	<u>IE406 (Gam</u>) nald-Dick, M	atthew			ed Study, Wk f Directed Stu						
Wednesday 15/04/2026		Practical, Wk 37 Module: GME405 (Game Environments and Narrative Desig Staff: Mcdonald-Dick, Matthew Room: CIB108 PC Room				Self- Directed Study, Wk 37 Module: Self Directed Study	Practical, V Module: GN (Programm Fundament Staff: Mcdo Matthew Room: CIB1 Room	I <u>E412</u> ing als) nald-Dick,	Self- Directed Study, Wk 37 Module: Self Directed Study				
Thu 16/04/2026			ed Study, Wk				ed Study, Wk f Directed Stu		1				
Fri			ed Study, Wk				ed Study, Wk f Directed Stu						
Sat 18/04/2026													
Su 19/04/2026													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 38, wk starting 20/04/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 20/04/2026			ed Study, Wk			Self-Directer 38 Module: Sel Study	ed Study, Wh	Module: GN	<u>1E404</u> Istry & Agile er, Jack				
Tuesday 21/04/2026		Technology Staff: Mcdo	<u>/IE406 (Gam</u>	atthew			ed Study, Wk						
Wednesday 22/04/2026		Environmer Staff: Mcdo	Vk 38 ME405 (Gaments and Narra nald-Dick, M 108 PC Roor	<u>itive Design</u>) atthew		Self- Directed Study, Wk 38 Module: Self Directed Study	Practical, V Module: GM (Programm Fundament Staff: Mcdo Matthew Room: CIB1 Room	I <u>E412</u> ing als) nald-Dick,	Self- Directed Study, Wk 38 Module: Self Directed Study				
Thu 23/04/2026			ed Study, Wk If Directed St				ed Study, Wk f Directed Stu						
Fri 24/04/2026			ed Study, Wk			Module: Self Directed Study Self-Directed Study, Wk 38 Module: Self Directed Study							
Sat 25/04/2026						Module. Sell Directed Study							
Su 26/04/2026													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 39, wk starting 27/04/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 27/04/2026			ed Study, Wk			Self-Directe 39 Module: Se Study	ed Study, Wh	Module: GM	<u>1E404</u> <u>istry & Agile</u> er, Jack				
Tuesday 28/04/2026		Technology Staff: Mcdo	<u>IE406 (Gam</u>) nald-Dick, M	atthew			ed Study, Wk f Directed Stu						
Wednesday 29/04/2026		Practical, Wk 39 Module: GME405 (Game Environments and Narrative Desig Staff: Mcdonald-Dick, Matthew Room: CIB108 PC Room Self-Directed Study, Wk 39				Self- Directed Study, Wk 39 Module: Self Directed Study	Practical, V Module: GN (Programm Fundament Staff: Mcdo Matthew Room: CIB1 Room	I <u>E412</u> ing als) nald-Dick,	Self- Directed Study, Wk 39 Module: Self Directed Study				
Thu 30/04/2026			ed Study, Wk				ed Study, Wk f Directed Stu						
Fri 01/05/2026			ed Study, Wk				ed Study, Wk f Directed Stu						
Sat 02/05/2026													
Su													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 40, wk starting 04/05/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 04/05/2026	Bank Holida University is	y s closed, Wk	40	1		I	1	1	1				
Tue 05/05/2026			ed Study, Wk				ed Study, Wk						
Wed 06/05/2026			ed Study, Wk										
Thu 07/05/2026	Module: Self Directed Study Self-Directed Study, Wk 40 Module: Self Directed Study						ed Study, Wk						
Friday 08/05/2026							Self-Directe 40 Module: Se Study	ed Study, Wi					
Sat 09/05/2026													
Su													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 41, wk starting 11/05/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 11/05/2026		Self-Directed Study, Wk 41 Module: Self Directed Study						41	ed Study, WI				
								Module: Self Directed Study					
Tue 12/05/2026	Self-Directed Study, Wk 41					Self-Directe	ed Study, Wk	41					
		Module: Sel	f Directed Stu	ıdy		Module: Se	If Directed Stu	ıdy					
Wed 13/05/2026		Self-Directed Study, Wk 41 Module: Self Directed Study											
Thu 14/05/2026			ed Study, Wk				ed Study, Wk						
Friday 15/05/2026		Self-Directed Study, WI:					Self-Directed Study, Wk:		C				
Fric 15/05		Module: Self Directed Study					Module: Se Study	f Directed					
Sat 16/05/2026													
Su													

Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 43, wk starting 25/05/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 25/05/2026	Bank Holiday University is closed, Wk 43												
Tu 26/05/2026													
We 27/05/2026													
Th 28/05/2026													
Fri 29/05/2026													
Sat 30/05/2026													
Su 31/05/2026													

Wrexham University Academic Timetables Group timetable - BSc (Hons) Computer Game Development - Year 1 - Full Time (Wk 5, wk starting 31/08/2026)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 31/08/2026	Bank Holiday University is closed, Wk 5												
Tu 01/09/2026													
We 02/09/2026													
Th 03/09/2026													
Fri 04/09/2026													
Sat 05/09/2026													
Su 06/09/2026													