

Module timetable - Dynamic Environments and Surface Art (Wk 21, wk starting 23/12/2024)

		08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
We	25/12/2024	University c Unavailable	losed e, Wk 21	'	'		'	'	'		'	'	'	
>	25/1													
hu	26/12/2024	University c Unavailable	losed e, Wk 21											
—	26/1													
Fri	27/12/2024	University c Unavailable		'	'	'	'	'	'	'	'	'	'	
	27/1													
Sat	28/12/2024	University c Unavailable		'	'	'	'	'	'	'	'	'	'	
S	28/1													
un	29/12/2024	University c Unavailable	losed e, Wk 21	'	'		'	'	'		'	'		
S	29/1													



Module timetable - Dynamic Environments and Surface Art (Wk 22, wk starting 30/12/2024)

		08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo		University of Unavailable	losed e, Wk 22	'	'	1		'	1	'	'	'	'	
_	30/1													
University closed Unavailable, Wk 22											1			
	31/1													
We	1/2025	University of Unavailable	losed e, Wk 22											
>	01/01													



Module timetable - Dynamic Environments and Surface Art (Wk 26, wk starting 27/01/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 27/01/2025		Practical, Nodule: GN (Dynamic Environmer Surface Art Staff: Povey Room: L20	ME710 nts and t) y, Daniella										



Module timetable - Dynamic Environments and Surface Art (Wk 27, wk starting 03/02/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 03/02/2025		Practical, Nodule: GN (Dynamic Environmer Surface Art Staff: Povey Room: L20	ME710 nts and t) y, Daniella										



Module timetable - Dynamic Environments and Surface Art (Wk 28, wk starting 10/02/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 10/02/2025		Practical, V Module: GN (Dynamic Environmer Surface Art Staff: Povey Room: L20	ME710 nts and i) /, Daniella										



Module timetable - Dynamic Environments and Surface Art (Wk 29, wk starting 17/02/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 17/02/2025		Practical, V Module: GN (Dynamic Environmer Surface Art Staff: Povey Room: <u>L20</u> 4	ME710 Ints and Ints ()										



Module timetable - Dynamic Environments and Surface Art (Wk 31, wk starting 03/03/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 03/03/2025		Practical, Nodule: GN (Dynamic Environmer Surface Art Staff: Povey Room: L20	ME710 nts and t) y, Daniella										



Module timetable - Dynamic Environments and Surface Art (Wk 32, wk starting 10/03/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 10/03/2025		Practical, Nodule: GN (Dynamic Environmer Surface Art Staff: Povey Room: L20	ME710 nts and t) y, Daniella										



Module timetable - Dynamic Environments and Surface Art (Wk 33, wk starting 17/03/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 17/03/2025		Practical, Nodule: GN (Dynamic Environmer Surface Art Staff: Povey Room: L20	ME710 nts and t) y, Daniella										



Module timetable - Dynamic Environments and Surface Art (Wk 34, wk starting 24/03/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 24/03/2025		Practical, Nodule: GN (Dynamic Environmer Surface Art Staff: Povey Room: <u>L20</u>	ME710 nts and t) y, Daniella										



Module timetable - Dynamic Environments and Surface Art (Wk 35, wk starting 31/03/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 31/03/2025		Practical, Nodule: GN (Dynamic Environmer Surface Art Staff: Povey Room: L20	ME710 Ints and i) y, Daniella										



Module timetable - Dynamic Environments and Surface Art (Wk 36, wk starting 07/04/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 07/04/2025		Practical, V Module: GN (Dynamic Environmer Surface Art Staff: Povey Room: <u>L20</u>	ME710 nts and i) /, Daniella										



Module timetable - Dynamic Environments and Surface Art (Wk 37, wk starting 14/04/2025)

		08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Fri	4/2025	Bank Holida Unavailable												
	18/0													



Module timetable - Dynamic Environments and Surface Art (Wk 38, wk starting 21/04/2025)

		08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
40	4/2025	Bank Holida Unavailable	ny e, Wk 38											
2	21/0													
ne	4/2025	University closed Unavailable, Wk 38												
—	22/0													



Module timetable - Dynamic Environments and Surface Art (Wk 39, wk starting 28/04/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 28/04/2025		Practical, Nodule: GN (Dynamic Environmer Surface Art Staff: Povey Room: L20	ME710 nts and t) y, Daniella										



Module timetable - Dynamic Environments and Surface Art (Wk 40, wk starting 05/05/2025)

MO 05/05/2025		08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
	3/202	Bank Holida Unavailable												
	02/0													



Module timetable - Dynamic Environments and Surface Art (Wk 43, wk starting 26/05/2025)

		08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo	5/2025	Bank Holida Unavailable												
	26/0													



Module timetable - Dynamic Environments and Surface Art (Wk 4, wk starting 25/08/2025)

		08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo	8/2025	Bank Holida Unavailable												
	25/0													