

Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 8, wk starting 23/09/2024)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Wednesday 25/09/2024						Level 5 Returners Induction, Wk 8 Staff: Harker, Jack Room: <u>B21</u> Lecture Theatre							



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 9, wk starting 30/09/2024)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
ay	30/09/2024	Practical, Module: <u>GN</u> for Game E Staff: Rowle	<u>/IE501 (Asse</u> Engines) ey, Rachel 3108a PC Re	<u>t Production</u>			ed Study, Wk If Directed St						
Tue	01/10/2024		ed Study, Wi If Directed St				ed Study, Wi If Directed St						
Wed	02/10/2024	Developme Staff: Mcdo	<u>/IE502 (Mobi</u>										
Thu	03/10/2024		ed Study, Wi If Directed St				ed Study, Wi If Directed St						
Friday	04/10/2024	Self- Directed Study, Wk 9 Module: Self Directed Study	Practical, Module: <u>GN</u> <u>Programm</u> Staff: Hark Room: <u>L20</u>	<mark>ME509 (Gam</mark> ing) er, Jack	i <u>es</u>		Self-Directe Wk 9 Module: Se Study						



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 10, wk starting 07/10/2024)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 07/10/2024		Practical, Module: <u>GM</u> for Game E Staff: Rowle	<u>IE501 (Assentions)</u> Aggines) Agging Rachel B108a PC R	<u>t Production</u>			ed Study, Wk						
Tue 08/10/2024			ed Study, W If Directed St				ed Study, Wk If Directed St						
Wed 09/10/2024		Practical, V Module: <u>GN</u> <u>Developme</u> Staff: Mcdo Room: <u>B11</u>	<u>/IE502 (Mob nt)</u> nald-Dick, N										
<b>Thu</b>			ed Study, W If Directed St				ed Study, Wk						
Friday 11/10/2024		Self- Directed Study, Wk 10 Module: Self Directed Study	Programm Staff: Hark	<u>ME509 (Gam</u> ing)	ies		Self-Directe Wk 10 Module: Se Study						



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 11, wk starting 14/10/2024)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday	41-012-02	Practical, Module: <u>GM</u> for Game E Staff: Rowle	<u>/IE501 (Asse Engines)</u> ey, Rachel B108a PC R	et Production			ed Study, Wk If Directed St						
Tue			ed Study, W If Directed S				ed Study, Wk If Directed St						
Wed		Developme Staff: Mcdo	<u>//E502 (Mob</u>	latthew									
Thu			ed Study, W If Directed S				ed Study, Wk If Directed St						
Friday		Self- Directed Study, Wk 11 Module: Self Directed Study	Programm Staff: Hark	<u>ME509 (Gam</u> ing)	nes		Self-Directe Wk 11 Module: Se Study						



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 12, wk starting 21/10/2024)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 21/10/2024		Practical, V	<u>IE501 (Assengines)</u> By, Rachel B108a PC Ro	t Production			ed Study, Wk If Directed Str						
Tue 22/10/2024			ed Study, Wi				ed Study, Wk						
Wed 23/10/2024		Practical, V Module: <u>GN</u> <u>Developme</u> Staff: Mcdo Room: <u>B11</u>	<u>/IE502 (Mobi nt)</u> nald-Dick, M										
<b>Thu</b> 24/10/2024			ed Study, Wi				ed Study, Wk						
Friday 25/10/2024		Self- Directed Study, Wk 12 Module: Self Directed Study	Practical, V Module: <u>GN</u> <u>Programmi</u> Staff: Hark Room: <u>L20</u>	<mark>/IE509 (Gam</mark> ng) er, Jack	es		Self-Directe Wk 12 Module: Se Study						



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 13, wk starting 28/10/2024)

		08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo	28/10/2024			ed Study, Wi		1	1		1					
	28/													
Tue	29/10/2024			ed Study, Wi If Directed St										
We	30/10/2024			 ed Study, WI  f Directed St 					1					
Thu	31/10/2024			ed Study, Wi If Directed St										
. <u>.</u> L	01/11/2024			ed Study, Wł If Directed St										



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 14, wk starting 04/11/2024)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 04/11/2024		Practical, N Module: <u>GN</u> for Game E Staff: Rowle	<u>ME501 (Asse Engines)</u> ey, Rachel B108a PC R	et Production			ed Study, Wk						
Tue 05/11/2024			ed Study, W If Directed S				ed Study, Wk						
Wed 06/11/2024		Developme Staff: Mcdo	<u>//E502 (Mob</u>	latthew									
Thu 07/11/2024			ed Study, W If Directed S				ed Study, Wk						
Friday 08/11/2024		Self- Directed Study, Wk 14 Module: Self Directed Study	Programm Staff: Hark	<u>ME509 (Gam</u> ing)	<u>nes</u>		Self-Directe Wk 14 Module: Se Study						



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 15, wk starting 11/11/2024)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday		Practical, Module: <u>GN</u> for Game E Staff: Rowle	<u>/E501 (Assention (Asa</u>	et Production			ed Study, Wk						
Tue			ed Study, W If Directed S				ed Study, Wk						
Wed			<u>/IE502 (Mob</u>										
<b>Thu</b>			ed Study, W If Directed S				ed Study, Wk						
Friday		Self- Directed Study, Wk 15 Module: Self Directed Study	Programm Staff: Hark	<u>ME509 (Gam</u> ing)	<u>nes</u>		Self-Directe Wk 15 Module: Se Study						



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 16, wk starting 18/11/2024)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 18/11/2024		Practical, Module: <u>GN</u> for Game E Staff: Rowle	<u>/E501 (Asse Engines)</u> ey, Rachel 3108a PC R	et Production			ed Study, Wk						
Tue			ed Study, W If Directed S				ed Study, Wk						
Wed			<u>/IE502 (Mob</u>										
			ed Study, W If Directed S				ed Study, Wk						
Friday	2021112	Self- Directed Study, Wk 16 Module: Self Directed Study	Programm Staff: Hark	<u>ME509 (Gam</u> ing)	nes		Self-Directe Wk 16 Module: Se Study						



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 17, wk starting 25/11/2024)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday	11202	Practical, Module: <u>GM</u> for Game E Staff: Rowle	<u>/IE501 (Asse Engines)</u> ey, Rachel B108a PC R	et Production			ed Study, Wł If Directed St						
Tue			ed Study, W If Directed S				ed Study, Wi If Directed St						
Wed		Developme Staff: Mcdc	<u>//E502 (Mob</u>	latthew									
Thu	201 12024		ed Study, W If Directed S				ed Study, Wi If Directed St						
Friday	11202	Self- Directed Study, Wk 17 Module: Self Directed Study	Programm Staff: Hark	<u>ME509 (Gam</u> ing)	<u>nes</u>		Self-Directe Wk 17 Module: Se Study						



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 18, wk starting 02/12/2024)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 02/12/2024		Practical, Module: <u>GM for Game E</u> Staff: Rowle	<u>/IE501 (Asse Engines)</u> ey, Rachel B108a PC Ro	t Production			ed Study, Wi						
Tue 03/12/2024			ed Study, WI If Directed St				ed Study, Wi If Directed St						
Wed 04/12/2024		Developme Staff: Mcdo	<u>//E502 (Mobi</u>										



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 18, wk starting 02/12/2024)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
				Student Voice Forum, Wk 18 Staff:									
				Davies, Peter; Hanstock, Glenn; Harker, Jack; Hebblewhi									
Wednesday 04/12/2024				te, Richard; Kenyon- Owen, Stephen C: Mcdonald-									
Wed 04/1				Dick, Matthew; Park, Graeme; Pope, Daniel;									
				Povey, Daniella; Rowley, Rachel; Woolley, Jason;									
				Wright, Mike Room: MS Teams									



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 18, wk starting 02/12/2024)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
<b>Thu</b> /12/2024			ed Study, WI				ed Study, Wi If Directed St						
Friday T 06/12/2024 05/1		Study, WK 18	Practical, N Module: <u>GN</u> <u>Programm</u> Staff: Hark Room: <u>L20</u>	<u>/IE509 (Gam</u> ing) er, Jack	n <u>es</u>		Self-Directe Wk 18 Module: Se Study						



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 19, wk starting 09/12/2024)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
nday	09/12/2024	Practical, Module: <u>GN</u> for Game E Staff: Rowle	<u>/IE501 (Asse Engines)</u> ey, Rachel 3108a PC R	et Production			ed Study, Wk If Directed St						
Tue	10/12/2024		ed Study, W If Directed S				ed Study, Wk						
Wed	11/12/2024	Developme Staff: Mcdo	<u>/IE502 (Mob</u>	latthew									
Thu	12/12/2024		ed Study, W If Directed S				ed Study, Wk						
Friday	13/12/2024	Self- Directed Study, Wk 19 Module: Self Directed Study	Programm Staff: Hark	<u>ME509 (Gam</u> ing)	<u>nes</u>		Self-Directe Wk 19 Module: Se Study						



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 21, wk starting 23/12/2024)

		08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
We	25/12/2024	University o Unavailabl	closed e, Wk 21											
Thu	26/12/2024	University o Unavailabl	closed e, Wk 21						<u> </u>		<u> </u>	<u> </u>		
- <u>-</u>  	27/12/2024	University o Unavailabl	closed e, Wk 21											
Sat	28/12/2024	University o Unavailabl	closed e, Wk 21											
Sun	29/12/2024 28	University o Unavailabl	closed e, Wk 21											



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 22, wk starting 30/12/2024)

		08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo	2/2024	University c Unavailable	losed e, Wk 22	1	1	1		1	1	1	1	1	1	-
2	30/1													
ne	1/12/2024	University c Unavailable	losed e, Wk 22						'					
⊢	ю													
We	1/2025	University c Unavailable	losed e, Wk 22							- -				
>	01/0													



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 23, wk starting 06/01/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 06/01/2025		Practical, V Module: <u>GN</u> for Game E Staff: Rowle	<u>/IE501 (Assention Engines)</u> ey, Rachel B108a PC R	t Production			ed Study, Wk						
Tue			ed Study, W If Directed St				ed Study, Wk						
Wed 08/01/2025		Module: <u>GN</u> <u>Developme</u> Staff: Mcdo	ff: Mcdonald-Dick, Matthew om: <u>B119 PC Room</u>										
<b>Thu</b>			elopment) : Mcdonald-Dick, Matthew				ed Study, Wk						
Friday 10/01/2025		Self- Directed Study, Wk 23 Module: Self Directed Study	Programm Staff: Hark	<u>ME509 (Gam</u> ing)	nes		Self-Directe Wk 23 Module: Se Study						



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 24, wk starting 13/01/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 13/01/2025		Practical, V Module: <u>GN</u> for Game E Staff: Rowle	<u>/IE501 (Asse Engines)</u> ey, Rachel 3108a PC R	et Production			ed Study, Wk						
Tue 14/01/2025			ed Study, W If Directed S				ed Study, Wk						
Wed 15/01/2025		Module: <u>GN</u> <u>Developme</u> Staff: Mcdo	ff: Mcdonald-Dick, Matthew om: <u>B119 PC Room</u>										
<b>Thu</b>			elopment) f: Mcdonald-Dick, Matthew				ed Study, Wk						
Friday 17/01/2025		Self- Directed Study, Wk 24 Module: Self Directed Study	Programm Staff: Hark	<u>ME509 (Gam</u> ing)	nes		Self-Directe Wk 24 Module: Se Study						



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 25, wk starting 20/01/2025)

		08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo	20/01/2025			ed Study, WI		1	1	1						
										_				
Tue	21/01/2025			ed Study, WI If Directed St										
We	22/01/2025			ed Study, Wi If Directed St			1							
Thu	23/01/2025			ed Study, WI If Directed St			1							
- <u>-</u>  	24/01/2025			ed Study, Wi If Directed St										



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 26, wk starting 27/01/2025)

		08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday	27/01/2025		Practical, V Module: <u>GM</u> (Group Pro Staff: Hebbl Richard Rooms: <u>CIB</u> <u>Room</u> ; <u>CIB</u>	<u>1E505</u> j <u>ect)</u> lewhite, 3108a PC	Practical, V Module: <u>GM</u> ( <u>Group Pro</u> Staff: Rowle Rooms: <u>CIE</u> <u>Room</u> ; <u>CIB</u>	<u>1E505</u> j <u>ect)</u> 3108a PC			ed Study, WI If Directed St					
Tue	28/01/2025			ed Study, WI If Directed St				Lecture, W Module: <u>GM Manageme</u> Staff: Hark Room: <u>B17</u>	<mark>/IE506 (Indie</mark> <u>ent)</u> er, Jack	<u>Studio</u>				
We	29/01/2025			ed Study, WI										
Thu	30/01/2025		Wk 26	elf-Directed Study, /k 26 lodule: Self Directed lodule: Self Directed					Self-Directe Wk 26 Module: Se Study					
н. Н	31/01/2025			ed Study, WI If Directed St				ed Study, WI If Directed St						



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 27, wk starting 03/02/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 03/02/2025		Practical, V Module: <u>GM</u> (Group Pro Staff: Hebbl Richard Rooms: <u>CIE</u> <u>Room</u> ; <u>CIB</u>	<u>1E505</u> j <u>ect</u> ) lewhite, 3108a PC	Practical, V Module: <u>GM</u> (Group Pro Staff: Rowle Rooms: <u>CIE</u> <u>Room</u> ; CIB <sup>2</sup> <u>Room</u>	<u>1E505</u> j <u>ect)</u> 3108a PC			ed Study, WI If Directed St					
Tue 04/02/2025			ed Study, WI If Directed St				Lecture, W Module: <u>GM</u> <u>Manageme</u> Staff: Hark Room: <u>B17</u>	<mark>∕IE506 (Indie</mark> ent) er, Jack	<u>Studio</u>				
We 05/02/2025			ed Study, WI										
Thu 06/02/2025		Self-Directe Wk 27 Module: Se Study		Practical, V Module: <u>GM</u> <u>Design)</u> Staff: Rowle Rooms: <u>CIE</u> <u>CIB108b</u> P(	<u>1E503 (Serio</u> ey, Rachel 3108a PC Ro			Self-Directe Wk 27 Module: Se Study					
Fri 07/02/2025			ed Study, WI				ed Study, Wi If Directed St						



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 28, wk starting 10/02/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 10/02/2025		Practical, V Module: <u>GM</u> ( <u>Group Pro</u> Staff: Hebbl Richard Rooms: <u>CIB</u> <u>Room</u> ; <u>CIB</u>	<u>1E505</u> j <u>ect</u> ) lewhite, 3108a PC	Practical, V Module: <u>GM</u> ( <u>Group Pro</u> Staff: Rowle Rooms: <u>CIE</u> <u>Room</u> ; <u>CIB</u>	<u>1E505</u> j <u>ect)</u> 3108a PC			ed Study, WI If Directed St					
Tue 11/02/2025			elf-Directed Study, Wk 28 lodule: Self Directed Study elf-Directed Study, Wk 28				Lecture, W Module: <u>GM</u> Manageme Staff: Hark Room: <u>B17</u>	<mark>∕IE506 (Indie</mark> ent) er, Jack	<u>Studio</u>				
We 12/02/2025			•										
Thu 13/02/2025		Wk 28	Iodule: Self Directed Study   elf-Directed Study,   Vk 28   Iodule: Self Directed   Iodule: Self Directed					Self-Directe Wk 28 Module: Se Study	•				
<b>Fri</b> 14/02/2025			ed Study, WI If Directed St				ed Study, WI If Directed St						



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 29, wk starting 17/02/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 17/02/2025		Practical, V Module: <u>GM</u> ( <u>Group Pro</u> Staff: Hebbl Richard Rooms: <u>CIB</u> <u>Room</u> ; <u>CIB</u>	<u>1E505</u> j <u>ect</u> ) lewhite, 3108a PC	Practical, V Module: <u>GM</u> ( <u>Group Pro</u> Staff: Rowle Rooms: <u>CIB</u> <u>Room</u> ; <u>CIB</u>	IE505 iect) ey, Rachel s108a PC			ed Study, Wi					
Tue 18/02/2025			ed Study, WI If Directed St				Lecture, W Module: <u>GM Manageme</u> Staff: Hark Room: <u>B17</u>	ME506 (Indie ent) er, Jack	<u>Studio</u>				
We 19/02/2025			ed Study, WI										
Thu 20/02/2025		Wk 29	odule: Self Directed Study elf-Directed Study, 'k 29 odule: Self Directed Design)					Self-Directe Wk 29 Module: Se Study					
Fri 21/02/2025			ed Study, WI				ed Study, WI						



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 30, wk starting 24/02/2025)

		08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo	24/02/2025			ed Study, WI										
Tue	25/02/2025			ed Study, WI If Directed St			1							
We	26/02/2025			ed Study, WI										
			Solf Direct		< 20									
Thu	27/02/2025			ed Study, WI If Directed St		1	1		1					
	28/02/2025			ed Study, WI										
LL_	28/02		wodule. Se	If Directed St										



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 31, wk starting 03/03/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 03/03/2025		Practical, V Module: <u>GM</u> (Group Pro Staff: Hebbl Richard Rooms: <u>CIE</u> <u>Room</u> ; CIB <sup>2</sup> <u>Room</u>	<u>1E505</u> j <u>ect)</u> lewhite, 3108a PC	Practical, V Module: <u>GM</u> (Group Pro Staff: Rowle Rooms: <u>CIE</u> <u>Room</u> ; CIB <sup>2</sup> <u>Room</u>	<u>1E505</u> j <u>ect)</u> 3108a PC			ed Study, WI If Directed St					
Tue 04/03/2025			ed Study, WI If Directed St				Lecture, W Module: <u>GM Manageme</u> Staff: Hark Room: <u>B17</u>	<mark>/IE506 (Indie</mark> <u>ent)</u> er, Jack	<u>Studio</u>				
We 05/03/2025			ed Study, WI										
Thu 06/03/2025		Self-Directe Wk 31 Module: Se Study		Practical, V Module: <u>GM</u> <u>Design)</u> Staff: Rowle Rooms: <u>CIE</u> <u>CIB108b</u> P(	<u>1E503 (Serio</u> ey, Rachel 3108a PC Ro			Self-Directe Wk 31 Module: Se Study					
Fri 07/03/2025			ed Study, WI				ed Study, WI If Directed St						



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 32, wk starting 10/03/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 10/03/2025		Practical, V Module: <u>GN</u> ( <u>Group Pro</u> Staff: Hebbl Richard Rooms: <u>CIB</u> <u>Room</u> ; <u>CIB</u>	<u>1E505</u> j <u>ect</u> ) lewhite, 3108a PC	Practical, V Module: <u>GM</u> ( <u>Group Pro</u> Staff: Rowle Rooms: <u>CIE</u> <u>Room</u> ; <u>CIB</u>	<u>1E505</u> j <u>ect)</u> ay, Rachel 3108a PC			ed Study, WI					
Tue 11/03/2025			ed Study, Wi If Directed St				Lecture, W Module: <u>GM</u> Manageme Staff: Hark Room: <u>B17</u>	<mark>/IE506 (Indie</mark> <u>ent)</u> er, Jack	<u>Studio</u>				
We 12/03/2025			ed Study, WI										
Thu 13/03/2025		Self-Directe Wk 32 Module: Se Study		Practical, V Module: <u>GM</u> <u>Design)</u> Staff: Rowle Rooms: <u>CIE</u> <u>CIB108b</u> P0	<u>1E503 (Serio</u> ey, Rachel 3108a PC Ro			Self-Directe Wk 32 Module: Se Study					
<b>Fri</b> 14/03/2025			ed Study, WI				ed Study, WI						



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 33, wk starting 17/03/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 17/03/2025		Practical, V Module: <u>GM</u> (Group Pro Staff: Hebbl Richard Rooms: <u>CIE</u> <u>Room</u> ; <u>CIB</u>	<u>1E505</u> j <u>ect</u> ) lewhite, 3108a PC	Practical, V Module: <u>GM</u> (Group Pro Staff: Rowle Rooms: <u>CIE</u> <u>Room</u> ; CIB <sup>2</sup> <u>Room</u>	<u>1E505</u> j <u>ect)</u> 3108a PC			ed Study, WI If Directed St					
Tue 18/03/2025			ed Study, WI If Directed St				Lecture, W Module: <u>GM Manageme</u> Staff: Hark Room: <u>B17</u>	<mark>∕IE506 (Indie</mark> ent) er, Jack	<u>Studio</u>				
We 19/03/2025			ed Study, WI										
Thu 20/03/2025		Self-Directe Wk 33 Module: Sel Study		Practical, V Module: <u>GM</u> <u>Design)</u> Staff: Rowle Rooms: <u>CIE</u> <u>CIB108b</u> P(	<u>1E503 (Serio</u> ey, Rachel 3108a PC Ro			Self-Directe Wk 33 Module: Se Study					
Fri 21/03/2025			ed Study, WI				ed Study, WI						



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 34, wk starting 24/03/2025)

		08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday	24/03/2025		Practical, V Module: <u>GM</u> (Group Pro Staff: Hebbl Richard Rooms: <u>CIE</u> <u>Room</u> ; <u>CIB</u> 1 <u>Room</u>	<u>1E505</u> j <u>ect</u> ) lewhite, 3108a PC	Practical, V Module: <u>GM</u> (Group Pro Staff: Rowle Rooms: <u>CIE</u> <u>Room</u> ; CIB <sup>2</sup> <u>Room</u>	<u>1E505</u> j <u>ect)</u> ey, Rachel 3108a PC			ed Study, WI If Directed St					
Tue	25/03/2025			ed Study, Wł If Directed St				Lecture, W Module: <u>GM Manageme</u> Staff: Hark Room: <u>B17</u>	<mark>∕IE506 (Indie</mark> ent) er, Jack	<u>Studio</u>				
We	26/03/2025			ed Study, Wi If Directed St										
Thu	27/03/2025		Self-Directe Wk 34 Module: Sel Study	-	Design) Staff: Rowle	<u>4E503 (Serio</u> ey, Rachel 3108a PC Ro			Self-Directe Wk 34 Module: Se Study					
- <u>-</u>  	28/03/2025			ed Study, Wi				ed Study, WI						



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 35, wk starting 31/03/2025)

	08	8:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday	31/03/2029		Practical, V Module: <u>GW</u> (Group Proj Staff: Hebbl Richard Rooms: <u>CIE</u> <u>Room</u> ; <u>CIB1</u> <u>Room</u>	<u>1E505</u> j <u>ect)</u> ewhite, 3108a PC	Practical, V Module: <u>GM</u> (Group Pro Staff: Rowle Rooms: <u>CIE</u> <u>Room</u> ; CIB <sup>2</sup> <u>Room</u>	<u>IE505</u> i <u>ect)</u> sy, Rachel s108a PC			ed Study, WI If Directed St					
Tue	01/04/2029			ed Study, Wł f Directed St				Lecture, W Module: <u>GN</u> <u>Manageme</u> Staff: Hark Room: <u>B17</u>	<mark>/E506 (Indie</mark> <u>ent)</u> er, Jack	<u>Studio</u>				
We	02/04/2025			ed Study, Wi If Directed St										
Thu	03/04/2025		Self-Directe Wk 35 Module: Sel Study	-	Practical, V Module: <u>GM</u> <u>Design</u> ) Staff: Rowle Rooms: <u>CIE</u> <u>CIB108b P</u>	IE503 (Serio ey, Rachel 3108a PC Ro			Self-Directe Wk 35 Module: Se Study					
	04/04/2025			ed Study, Wi				ed Study, Wi						



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 36, wk starting 07/04/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday 07/04/2025		Practical, V Module: <u>GM</u> (Group Pro Staff: Hebbl Richard Rooms: <u>CIE</u> <u>Room</u> ; CIB <sup>2</sup> <u>Room</u>	<u>1E505</u> j <u>ect)</u> lewhite, 3108a PC	Practical, V Module: <u>GM</u> (Group Pro Staff: Rowle Rooms: <u>CIE</u> <u>Room</u> ; CIB <sup>2</sup> <u>Room</u>	<u>IE505</u> iect) ey, Rachel s108a PC			ed Study, WI If Directed St					
Tue 08/04/2025			ed Study, WI If Directed St				Lecture, W Module: <u>GM Manageme</u> Staff: Hark Room: <u>B17</u>	<mark>/IE506 (Indie</mark> <u>ent)</u> er, Jack	<u>Studio</u>				
We 09/04/2025			ed Study, WI										
Thu 10/04/2025		Wk 36	lodule: Self Directed Design)					Self-Directe Wk 36 Module: Se Study					
Fri 11/04/2025			ed Study, WI				ed Study, WI						



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 37, wk starting 14/04/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
ri 4/2025	Bank Holida Unavailable												
18/0													



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 38, wk starting 21/04/2025)

		08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
10	4/2025	Bank Holida Unavailable	iy e, Wk 38		'			,	'				,	
2	21/0													
ne	4/2025	University c Unavailable	losed e, Wk 38											
$\vdash$	22/0													



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 39, wk starting 28/04/2025)

		08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Monday	28/04/2025		Practical, V Module: <u>GW</u> (Group Proj Staff: Hebbl Richard Rooms: <u>CIE</u> <u>Room</u> ; <u>CIB1</u> <u>Room</u>	<u>1E505</u> j <u>ect)</u> ewhite, 3108a PC	Practical, V Module: <u>GM</u> (Group Pro Staff: Rowle Rooms: <u>CIE</u> <u>Room</u> ; CIB <sup>2</sup> <u>Room</u>	IE505 iect) ey, Rachel s108a PC			ed Study, WI If Directed St					
Tue	29/04/2025			ed Study, WH				Lecture, W Module: <u>GM</u> <u>Manageme</u> Staff: Hark Room: <u>B17</u>	<mark>∕IE506 (Indie</mark> ent) er, Jack	<u>Studio</u>				
We	30/04/2025			ed Study, WH										
Thu	01/05/2025		Self-Directe Wk 39 Module: Sel Study		Practical, V Module: <u>GM</u> <u>Design)</u> Staff: Rowle Rooms: <u>CIE</u> <u>CIB108b P</u>	IE503 (Serio ey, Rachel 3108a PC Ro			Self-Directe Wk 39 Module: Se Study					
i L L	02/05/2025			ed Study, WH				ed Study, WI						



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 40, wk starting 05/05/2025)

		08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo	05/05/2025	Bank Holida Unavailable	y e, Wk 40	1	1	1	1	1	1	1	1	1	1	1
2	05/0													
ne	2025			ed Study, Wi		1	1	1						
	06/05/2025		Module: Se	If Directed St	udy 									
υ	2025		Self-Directe	⊧ ∋d Study, Wł	40	ł	ł	ł						
Š	07/05/2025		Module: Se	If Directed St	udy I		1	1	1					
_			Self-Directe	ed Study, Wł	( 40									
hu	08/05/2025			If Directed St										
<b>—</b>														
- <u>-</u> -	09/05/2025			ed Study, Wi										
LL_	09/05		woulde. Se	If Directed St										



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 41, wk starting 12/05/2025)

		08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo	2/05/2025			ed Study, WI			1	1	1					
	~													
ne	3/05/2025		Self-Directe	ed Study, WI	< 41									
Γ	/05/2		Module: Se	If Directed St	udy									
1	~													
Ð	14/05/2025		Self-Directe	ed Study, WI	< 41									
$\overset{\circ}{>}$	/05/2		Module: Se	If Directed St	udy									
_														
	2025		Self-Directe	ed Study, WI	< 41									
	5/05/2025		Module: Se	If Directed St	udy									
•	~									-				
	16/05/2025		Self-Directe	ed Study, WI	< 41									
Ц	/05/2		Module: Se	If Directed St	udy									
	16													



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 43, wk starting 26/05/2025)

		08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
10	5/2025	Bank Holida Unavailable												
2	26/0													



Group timetable - BSc (Hons) Computer Game Development (with Industr - Year 2 - Full Time (Wk 4, wk starting 25/08/2025)

		08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo	25/08/2025	Bank Holiday Unavailable, Wk 4												