

Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 8, wk starting 23/09/2024)

|                       | 08:00AM | 09:00AM  | 10:00AM                               | 11:00AM                                | 12:00PM       | 01:00PM  | 02:00PM      | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-----------------------|---------|--|---------------------------------------|--|---------------|--|--------------|---------|---------|---------|---------|---------|---------|
| Monday<br>23/09/2024  |         | Games Welcome Induction, Wk 8 Staff: Harker, Jack; Hebblewhi te, Richard; Mcdonald- Dick, Matthew; Povey, Daniella; Rowley, Rachel Room: B21 Lecture Theatre |                                       |  |               | Games Welcome Q&A Induction, Wk 8 Staff: Harker, Jack; Hebblewhi te, Richard; Mcdonald- Dick, Matthew; Povey, Daniella; Rowley, Rachel Room: B21 Lecture Theatre |              |         |         |         |         |         |         |
| <b>Tue</b> 24/09/2024 |         | Induction, Staff: Harke<br>Daniella; Ro  | Wk 8<br>er, Jack; Heb<br>owley, Rache | oblewhite, Ric                         | chard; Mcdor  | tal Space for<br>nald-Dick, Ma<br>CIB111 PC R  | tthew; Povey | 9       |         |         |         |         |         |
| Wed<br>25/09/2024     |         |  | Matthew: P                            | Wk 8<br>er, Jack; Hel<br>ovey, Daniell | a: Rowley, Ra | ichard; Mcdor<br>achel<br>b PC Room; (   |              |         |         |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 8, wk starting 23/09/2024)

|                         | 08:00AM | 09:00AM   | 10:00AM   | 11:00AM  | 12:00PM                    | 01:00PM        | 02:00PM        | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-------------------------|---------|---|---|--|----------------------------|----------------|----------------|---------|---------|---------|---------|---------|---------|
| Wednesday<br>25/09/2024 |         |   |   | I.D card Collection Induction, 11:10AM- 12:10PM, Wk 8 Staff: Harker, Jack; Hebblewh te, Richard; Mcdonald Dick, Matthew; Povey, Daniella; Rowley, Rachel | i                          |                |                |         |         |         |         |         |         |
| Thursday<br>26/09/2024  |         | Induction,<br>Staff: Hark<br>Richard; M<br>Povey, Dan<br>Rooms: CII | allenge Grar<br>Wk 8<br>er, Jack; Hel<br>cdonald-Dick<br>iella; Rowley<br>3108a PC R<br>C Room, CIE | Freshers' F<br>Student Un  | ion Welcom<br>eneral Unive | rsity Event (c | nt (optional), |         |         |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 9, wk starting 30/09/2024)

|                          | 08:00AM | 09:00AM   | 10:00AM   | 11:00AM   | 12:00PM | 01:00PM                                     | 02:00PM     | 03:00PM   | 04:00PM   | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|--------------------------|---------|---|---|---|---------|---|-------------|---|---|---------|---------|---------|---------|
| Monday<br>30/09/2024     |         |   | ed Study, Wi  |   |         | Self-Directe<br>Wk 9<br>Module: Se<br>Study |             | Practical, Nodule: GN (Game Indu<br>Production)<br>Staff: Hark<br>Rooms: CIE<br>Room; CIB | <u>/IE404</u><br>ustry & Agile<br>l<br>er, Jack<br>B108a PC |         |         |         |         |
| Tue<br>01/10/2024        |         | Production)<br>Staff: Rowle   | ME411 (Gam<br>ey, Rachel<br>3108a PC Ro               |   |         | 1   | ed Study, W |   |   |         |         |         |         |
| Wed<br>02/10/2024        |         | Interaction)<br>Staff: Hark   | ME407 (Gam<br>er, Jack<br>3108a PC Ro                 |   |         |   |             |   |   |         |         |         |         |
| Thursday 03/10/2024      |         | Practical, Nodule: GN (Design W) Staff: Povey Rowley, Rar Rooms: CIE Room; CIB Room | ME409<br>orkshop)<br>/, Daniella;<br>chel<br>3108a PC | Self-<br>Directed<br>Study, Wk<br>9<br>Module:<br>Self<br>Directed<br>Study |         |   | ed Study, W |   |   |         |         |         |         |
| <b>Fri</b><br>04/10/2024 |         |   | ed Study, Will Directed St                            |   |         |   | ed Study, W |   |   |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 10, wk starting 07/10/2024)

|                          | 08:00AM | 09:00AM  | 10:00AM   | 11:00AM  | 12:00PM | 01:00PM                                      | 02:00PM     | 03:00PM   | 04:00PM   | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|--------------------------|---------|--|---|--|---------|--|-------------|---|---|---------|---------|---------|---------|
| Monday<br>07/10/2024     |         |  | ed Study, Wi  |  |         | Self-Directe<br>Wk 10<br>Module: Se<br>Study |             | Practical, Nodule: GN<br>(Game Industrian)<br>Production<br>Staff: Hark<br>Rooms: CIB<br>Room | ME404<br>ustry & Agile<br>)<br>er, Jack<br>B108a PC |         |         |         |         |
| Tue<br>08/10/2024        |         | Production)<br>Staff: Rowle  | ME411 (Gam<br>ey, Rachel<br>3108a PC Ro               |  |         |  | ed Study, W |   |   |         |         |         |         |
| Wed<br>09/10/2024        |         | Interaction)<br>Staff: Hark  | ME407 (Gam<br>er, Jack<br>3108a PC Ro                 |  |         |  |             |   |   |         |         |         |         |
| Thursday<br>10/10/2024   |         | Practical, V<br>Module: GN<br>(Design Wo<br>Staff: Povey<br>Rowley, Rad<br>Room; CIB<br>Room | ME409<br>orkshop)<br>v, Daniella;<br>chel<br>3108a PC | Self-<br>Directed<br>Study, Wk<br>10<br>Module:<br>Self<br>Directed<br>Study |         | 1  | ed Study, W |   |   |         |         |         |         |
| <b>Fri</b><br>11/10/2024 |         |  | ed Study, WI  |  |         |  | ed Study, W |   |   |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 11, wk starting 14/10/2024)

|                          | 08:00AM | 09:00AM  | 10:00AM   | 11:00AM  | 12:00PM | 01:00PM                                      | 02:00PM     | 03:00PM  | 04:00PM   | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|--------------------------|---------|--|---|--|---------|--|-------------|--|---|---------|---------|---------|---------|
| Monday<br>14/10/2024     |         |  | ed Study, Wi  |  |         | Self-Directe<br>Wk 11<br>Module: Se<br>Study | •           | Practical, Nodule: GN (Game Industrian) Production Staff: Hark Rooms: CIB Room | ME404<br>ustry & Agile<br>)<br>er, Jack<br>B108a PC |         |         |         |         |
| Tue<br>15/10/2024        |         | Production)<br>Staff: Rowle  | ME411 (Gam<br>ey, Rachel<br>3108a PC Ro               |  |         |  | ed Study, W |  |   |         |         |         |         |
| Wed<br>16/10/2024        |         | Interaction)<br>Staff: Hark  | ME407 (Gam<br>er, Jack<br>3108a PC Ro                 |  |         |  |             |  |   |         |         |         |         |
| Thursday<br>17/10/2024   |         | Practical, V<br>Module: GN<br>(Design Wo<br>Staff: Povey<br>Rowley, Rad<br>Room; CIB<br>Room | ME409<br>orkshop)<br>v, Daniella;<br>chel<br>3108a PC | Self-<br>Directed<br>Study, Wk<br>11<br>Module:<br>Self<br>Directed<br>Study |         |  | ed Study, W |  |   |         |         |         |         |
| <b>Fri</b><br>18/10/2024 |         |  | ed Study, WI  |  |         |  | ed Study, W |  |   |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 12, wk starting 21/10/2024)

|                          | 08:00AM | 09:00AM  | 10:00AM   | 11:00AM  | 12:00PM | 01:00PM                                      | 02:00PM     | 03:00PM  | 04:00PM   | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|--------------------------|---------|--|---|--|---------|--|-------------|--|---|---------|---------|---------|---------|
| Monday<br>21/10/2024     |         |  | ed Study, Wi  |  |         | Self-Directe<br>Wk 12<br>Module: Se<br>Study |             | Practical, Nodule: GN (Game Industrian) Production Staff: Hark Rooms: CIB Room | ME404<br>ustry & Agile<br>)<br>er, Jack<br>B108a PC |         |         |         |         |
| Tue<br>22/10/2024        |         | Production)<br>Staff: Rowle  | ME411 (Gam<br>ey, Rachel<br>3108a PC Ro               |  |         |  | ed Study, W |  |   |         |         |         |         |
| Wed<br>23/10/2024        |         | Interaction)<br>Staff: Hark  | ME407 (Gam<br>er, Jack<br>3108a PC Ro                 |  |         |  |             |  |   |         |         |         |         |
| Thursday 24/10/2024      |         | Practical, V<br>Module: GN<br>(Design Wo<br>Staff: Povey<br>Rowley, Rad<br>Rooms: CIE<br>Room; CIB | ME409<br>orkshop)<br>v, Daniella;<br>chel<br>3108a PC | Self-<br>Directed<br>Study, Wk<br>12<br>Module:<br>Self<br>Directed<br>Study |         |  | ed Study, W |  |   |         |         |         |         |
| <b>Fri</b><br>25/10/2024 |         |  | ed Study, WI  |  |         |  | ed Study, W |  |   |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 13, wk starting 28/10/2024)

|          | 08:        | :00AM | 09:00AM | 10:00AM                        | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|----------|------------|-------|---------|--------------------------------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Mo       | 28/10/2024 |       |         | ed Study, Wk<br>If Directed St |         |         |         |         |         |         |         |         |         |         |
|          | 29/10/2024 |       |         | ed Study, Wk<br>If Directed St |         |         |         |         |         |         |         |         |         |         |
| We       | 30/10/2024 |       |         | ed Study, Wk<br>If Directed St |         |         |         |         |         |         |         |         |         |         |
| Thu      | 31/10/2024 |       |         | ed Study, Wk<br>If Directed St |         |         |         |         |         |         |         |         |         |         |
| <u> </u> | 01/11/2024 |       |         | ed Study, Wk<br>If Directed St |         |         |         |         |         |         |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 14, wk starting 04/11/2024)

|                       | 08:00AM | 09:00AM  | 10:00AM   | 11:00AM  | 12:00PM | 01:00PM                                      | 02:00PM      | 03:00PM   | 04:00PM   | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-----------------------|---------|--|---|--|---------|--|--------------|---|---|---------|---------|---------|---------|
| Monday<br>04/11/2024  |         |  | ed Study, Wilf Directed St                                  |  |         | Self-Directe<br>Wk 14<br>Module: Se<br>Study |              | Practical, Nodule: GN<br>(Game Indu<br>Production)<br>Staff: Hark<br>Rooms: CIB<br>Room | <u>/IE404</u><br>ustry & Agile<br>l<br>er, Jack<br>3108a PC |         |         |         |         |
| Tue<br>05/11/2024     |         | Production)<br>Staff: Rowle  | ME411 (Gam<br>ey, Rachel<br>3108a PC Ro                     |  |         |  | ed Study, Wi |   |   |         |         |         |         |
| Thursday 07/11/2024   |         | Practical, Module: GN (Design Wo Staff: Hark Povey, Dan Rowley, RacRooms: CIE Room; CIB Room | ME409<br>orkshop)<br>er, Jack;<br>ella;<br>chel<br>3108a PC | Self-<br>Directed<br>Study, Wk<br>14<br>Module:<br>Self<br>Directed<br>Study |         |  | ed Study, WI |   |   |         |         |         |         |
| <b>Fri</b> 08/11/2024 |         |  | ed Study, Wilf Directed St                                  |  |         |  | ed Study, Wi |   |   |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 15, wk starting 11/11/2024)

|                          | 08:00AM | 09:00AM  | 10:00AM  | 11:00AM  | 12:00PM | 01:00PM                                      | 02:00PM     | 03:00PM  | 04:00PM   | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|--------------------------|---------|--|--|--|---------|--|-------------|--|---|---------|---------|---------|---------|
| Monday<br>11/11/2024     |         |  | ed Study, Wi   |  |         | Self-Directe<br>Wk 15<br>Module: Se<br>Study |             | Practical, Nodule: GN (Game Indu<br>Production)<br>Staff: Hark<br>Rooms: CIE<br>Room | <u>/IE404</u><br>ustry & Agile<br>l<br>er, Jack<br>B108a PC |         |         |         |         |
| Tue<br>12/11/2024        |         | Production)<br>Staff: Rowle  | ME411 (Gam<br>!<br>ey, Rachel<br>3108a PC Re                 |  |         |  | ed Study, W |  |   |         |         |         |         |
| Wed<br>13/11/2024        |         | Interaction)<br>Staff: Hark  | ME407 (Gam<br>er, Jack<br>3108a PC Re                        |  |         |  |             |  |   |         |         |         |         |
| Thursday<br>14/11/2024   |         | Practical, V<br>Module: GN<br>(Design Wo<br>Staff: Hark<br>Povey, Dani<br>Rowley, Ran<br>Rooms: CIE<br>Room; CIB<br>Room | ME409<br>orkshop)<br>er, Jack;<br>iella;<br>chel<br>3108a PC | Self-<br>Directed<br>Study, Wk<br>15<br>Module:<br>Self<br>Directed<br>Study |         |  | ed Study, W |  |   |         |         |         |         |
| <b>Fri</b><br>15/11/2024 |         |  | ed Study, Will Directed St                                   |  |         |  | ed Study, W |  |   |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 16, wk starting 18/11/2024)

|                       | 08:00AM | 09:00AM  | 10:00AM  | 11:00AM  | 12:00PM | 01:00PM                                      | 02:00PM     | 03:00PM  | 04:00PM   | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-----------------------|---------|--|--|--|---------|--|-------------|--|---|---------|---------|---------|---------|
| Monday<br>18/11/2024  |         |  | ed Study, Wi   |  |         | Self-Directe<br>Wk 16<br>Module: Se<br>Study |             | Practical, Nodule: GN (Game Indu<br>Production)<br>Staff: Hark<br>Rooms: CIE<br>Room | <u>/IE404</u><br>ustry & Agile<br>l<br>er, Jack<br>B108a PC |         |         |         |         |
| Tue<br>19/11/2024     |         | Production)<br>Staff: Rowle  | ME411 (Gam<br>!<br>ey, Rachel<br>3108a PC Re                 |  |         |  | ed Study, W |  |   |         |         |         |         |
| Wed 20/11/2024        |         | Interaction)<br>Staff: Hark  | ME407 (Gam<br>er, Jack<br>3108a PC Re                        |  |         |  |             |  |   |         |         |         |         |
| Thursday 21/11/2024   |         | Practical, V<br>Module: GN<br>(Design Wo<br>Staff: Hark<br>Povey, Dani<br>Rowley, Rac<br>Rooms: CIE<br>Room; CIB<br>Room | ME409<br>orkshop)<br>er, Jack;<br>iella;<br>chel<br>3108a PC | Self-<br>Directed<br>Study, Wk<br>16<br>Module:<br>Self<br>Directed<br>Study |         |  | ed Study, W |  |   |         |         |         |         |
| <b>Fri</b> 22/11/2024 |         |  | ed Study, Will Directed St                                   |  |         |  | ed Study, W |  |   |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 17, wk starting 25/11/2024)

|                              | 08:00AM | 09:00AM  | 10:00AM   | 11:00AM  | 12:00PM | 01:00PM                                       | 02:00PM     | 03:00PM   | 04:00PM  | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|------------------------------|---------|--|---|--|---------|---|-------------|---|--|---------|---------|---------|---------|
| Monday<br>25/11/2024         |         |  | ed Study, Wi  |  |         | Self-Director<br>Wk 17<br>Module: Se<br>Study |             | Practical, Nodule: GN<br>(Game Indu<br>Production)<br>Staff: Hark<br>Rooms: CIB<br>Room | <u>ME404</u><br>ustry & Agile<br>)<br>er, Jack<br>B108a PC |         |         |         |         |
| Ved Tue<br>1/2024 26/11/2024 |         | Production) Staff: Rowle Rooms: CIE CIB108b Pt  Practical, V Module: GM                            | ME411 (Gam<br>ey, Rachel<br>3108a PC Ro<br>C Room     | <u>oom</u>   |         |   | ed Study, W |   |  |         |         |         |         |
| Wed 27/11/20                 |         | Interaction)<br>Staff: Hark<br>Rooms: CIE<br>CIB108b PO  | 3108a PC Ro   | <u>oom</u>   |         |   |             |   |  |         |         |         |         |
| Thursday 28/11/2024          |         | Practical, V<br>Module: GN<br>(Design Wo<br>Staff: Povey<br>Rowley, Rad<br>Rooms: CIE<br>Room; CIB | ME409<br>orkshop)<br>/, Daniella;<br>chel<br>3108a PC | Self-<br>Directed<br>Study, Wk<br>17<br>Module:<br>Self<br>Directed<br>Study |         |   | ed Study, W |   |  |         |         |         |         |
| <b>Fri</b> 29/11/2024        |         |  | ed Study, Will Directed St                            |  |         |   | ed Study, W |   |  |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 18, wk starting 02/12/2024)

|                      | 08:00AM | 09:00AM                     | 10:00AM                                      | 11:00AM | 12:00PM | 01:00PM                                       | 02:00PM                     | 03:00PM   | 04:00PM   | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|----------------------|---------|-----------------------------|--|---------|---------|---|-----------------------------|---|---|---------|---------|---------|---------|
| Monday<br>02/12/2024 |         |                             | ed Study, Wi                                 |         |         | Self-Director<br>Wk 18<br>Module: Se<br>Study |                             | Practical, Nodule: GN<br>(Game Indu<br>Production)<br>Staff: Hark<br>Rooms: CIB<br>Room | <u>/IE404</u><br>ustry & Agile<br>!<br>er, Jack<br>B108a PC |         |         |         |         |
| Tue 03/12/2024       |         | Production)<br>Staff: Rowle | ME411 (Gam<br>)<br>ey, Rachel<br>3108a PC Ro |         |         |   | ed Study, White Directed St | · 18  |   |         |         |         |         |
| Wed<br>04/12/2024    |         | Interaction)<br>Staff: Hark | ME407 (Gam<br>!<br>er, Jack<br>3108a PC Ro   | _       |         |   |                             |   |   |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 18, wk starting 02/12/2024)

|                         | 08:00AM | 09:00AM | 10:00AM | 11:00AM   | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-------------------------|---------|---------|---------|---|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Wednesday<br>04/12/2024 |         |         |         | Student Voice Forum, Wk 18 Staff: Davies, Peter; Hanstock, Glenn; Harker, Jack; Hebblewhi te, Richard; Kenyon- Owen, Stephen C; Mcdonald- Dick, Matthew; Park, Graeme; Pope, Daniel; Povey, Daniella; Rowley, Rachel; Woolley, Jason; Wright, Mike Room: MS Teams |         |         |         |         |         |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 18, wk starting 02/12/2024)

|        |            | 08:00AM | 09:00AM   | 10:00AM                          | 11:00AM                                    | 12:00PM | 01:00PM | 02:00PM                    | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|--------|------------|---------|---|----------------------------------|--|---------|---------|----------------------------|---------|---------|---------|---------|---------|---------|
| day    | 024        |         | Practical, V  | <u>/IE409</u>                    | Self-<br>Directed<br>Study, Wk             |         |         | ed Study, Wi               |         |         |         |         |         |         |
| Thursd | 05/12/2    |         | (Design Wo<br>Staff: Povey<br>Rowley, Rac<br>Rooms: CIE<br>Room; CIB'<br>Room | /, Daniella;<br>chel<br>3108a PC | 18<br>Module:<br>Self<br>Directed<br>Study |         |         |                            |         |         |         |         |         |         |
| H<br>L | 06/12/2024 |         | Self-Directe<br>Module: Sel   | ed Study, W<br>If Directed St    |  |         |         | ed Study, Will Directed St |         |         |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 19, wk starting 09/12/2024)

|                          | 08:00AM | 09:00AM  | 10:00AM   | 11:00AM  | 12:00PM | 01:00PM                                      | 02:00PM     | 03:00PM   | 04:00PM   | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|--------------------------|---------|--|---|--|---------|--|-------------|---|---|---------|---------|---------|---------|
| Monday<br>09/12/2024     |         |  | ed Study, Wi  |  |         | Self-Directe<br>Wk 19<br>Module: Se<br>Study |             | Practical, Nodule: GN<br>(Game Industrial)<br>Production<br>Staff: Hark<br>Rooms: CIB<br>Room | <u>//E404</u><br>ustry & Agile<br>)<br>er, Jack<br>B108a PC |         |         |         |         |
| Tue<br>10/12/2024        |         | Production)<br>Staff: Rowle  | ME411 (Gam<br>ey, Rachel<br>3108a PC Ro               |  |         |  | ed Study, W |   |   |         |         |         |         |
| Wed<br>11/12/2024        |         | Interaction)<br>Staff: Hark  | ME407 (Gam<br>er, Jack<br>3108a PC Ro                 |  |         |  |             |   |   |         |         |         |         |
| Thursday 12/12/2024      |         | Practical, V<br>Module: GN<br>(Design Wo<br>Staff: Povey<br>Rowley, Rad<br>Rooms: CIE<br>Room; CIB | ME409<br>orkshop)<br>v, Daniella;<br>chel<br>3108a PC | Self-<br>Directed<br>Study, Wk<br>19<br>Module:<br>Self<br>Directed<br>Study |         | 1  | ed Study, W |   |   |         |         |         |         |
| <b>Fri</b><br>13/12/2024 |         |  | ed Study, WI  |  |         |  | ed Study, W |   |   |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 21, wk starting 23/12/2024)

|          |            | 08:00AM                     | 09:00AM           | 10:00AM | 11:00AM | 12:00PM | 01:00PM  | 02:00PM | 03:00PM  | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|----------|------------|-----------------------------|-------------------|---------|---------|---------|----------|---------|----------|---------|---------|---------|---------|---------|
| We       | 25/12/2024 | University c<br>Unavailable | losed<br>e, Wk 21 | '       |         |         | '        | '       |          | 1       | '       | '       |         |         |
|          | 25/1       |                             |                   |         |         |         |          |         |          |         |         |         |         |         |
| hu       | 26/12/2024 | University c<br>Unavailable | losed<br>e, Wk 21 | '       | '       |         | '        | '       | '        | '       | '       | '       | '       |         |
| <b>—</b> | 26/1       |                             |                   |         |         |         |          |         |          |         |         |         |         |         |
| Fri      | 27/12/2024 | University c<br>Unavailable | losed<br>e, Wk 21 | 1       | 1       | 1       | 1        | 1       | 1        | 1       | 1       | 1       | 1       |         |
|          | 27/1       |                             |                   |         |         |         |          |         |          |         |         |         |         |         |
| Sat      | 28/12/2024 | University c                | losed<br>e, Wk 21 |         |         |         | <u> </u> |         | <u>'</u> |         | 1       | 1       | '       |         |
| S        | 28/1       |                             |                   |         |         |         |          |         |          |         |         |         |         |         |
| un       | 29/12/2024 | University c<br>Unavailable | losed<br>e, Wk 21 |         |         |         | ,        |         |          | ,       |         |         | '       |         |
| S        | 29/1       |                             |                   |         |         |         |          |         |          |         |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 22, wk starting 30/12/2024)

|    |        | 08:00AM                     | 09:00AM           | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|----|--------|-----------------------------|-------------------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Mo | 2/2024 | University c<br>Unavailable | losed<br>e, Wk 22 | '       | '       | '       | '       | '       | '       | 1       | '       | '       | '       |         |
| _  | 30/1   |                             |                   |         |         |         |         |         |         |         |         |         |         |         |
| ne | 2/2024 | University c<br>Unavailable | losed<br>e, Wk 22 | -       | '       | '       | '       | '       | '       | 1       | '       | '       | '       |         |
|    | 31/1   |                             |                   |         |         |         |         |         |         |         |         |         |         |         |
| We | 1/2025 | University c                | losed<br>e, Wk 22 |         |         |         |         |         |         |         |         |         |         |         |
| >  | 01/01/ |                             |                   |         |         |         |         |         |         |         |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 23, wk starting 06/01/2025)

|                       | 08:00AM | 09:00AM  | 10:00AM   | 11:00AM  | 12:00PM | 01:00PM                                      | 02:00PM     | 03:00PM  | 04:00PM   | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-----------------------|---------|--|---|--|---------|--|-------------|--|---|---------|---------|---------|---------|
| Monday<br>06/01/2025  |         |  | ed Study, Wi  |  |         | Self-Directe<br>Wk 23<br>Module: Se<br>Study | •           | Practical, Nodule: GN (Game Industrian) Production Staff: Hark Rooms: CIB Room | ME404<br>ustry & Agile<br>)<br>er, Jack<br>B108a PC |         |         |         |         |
| Tue 07/01/2025        |         | Production)<br>Staff: Rowle  | ME411 (Gam<br>ey, Rachel<br>3108a PC Ro               |  |         |  | ed Study, W |  |   |         |         |         |         |
| Wed<br>08/01/2025     |         | Interaction)<br>Staff: Hark  | ME407 (Gam<br>er, Jack<br>3108a PC Ro                 |  |         |  |             |  |   |         |         |         |         |
| Thursday 09/01/2025   |         | Practical, V<br>Module: GN<br>(Design Wo<br>Staff: Povey<br>Rowley, Rad<br>Rooms: CIE<br>Room; CIB | ME409<br>orkshop)<br>v, Daniella;<br>chel<br>3108a PC | Self-<br>Directed<br>Study, Wk<br>23<br>Module:<br>Self<br>Directed<br>Study |         |  | ed Study, W |  |   |         |         |         |         |
| <b>Fri</b> 10/01/2025 |         |  | ed Study, WI  |  |         |  | ed Study, W |  |   |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 24, wk starting 13/01/2025)

|                          | 08:00AM | 09:00AM   | 10:00AM   | 11:00AM  | 12:00PM | 01:00PM                                      | 02:00PM     | 03:00PM  | 04:00PM   | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|--------------------------|---------|---|---|--|---------|--|-------------|--|---|---------|---------|---------|---------|
| Monday<br>13/01/2025     |         |   | ed Study, Wi  |  |         | Self-Directe<br>Wk 24<br>Module: Se<br>Study | •           | Practical, Nodule: GN (Game Industrian) Production Staff: Hark Rooms: CIB Room | ME404<br>ustry & Agile<br>)<br>er, Jack<br>B108a PC |         |         |         |         |
| Tue<br>14/01/2025        |         | Production)<br>Staff: Rowle   | ME411 (Gam<br>ey, Rachel<br>3108a PC Ro               |  |         |  | ed Study, W |  |   |         |         |         |         |
| Wed<br>15/01/2025        |         | Interaction)<br>Staff: Hark   | ME407 (Gam<br>er, Jack<br>3108a PC Ro                 |  |         |  |             |  |   |         |         |         |         |
| Thursday<br>16/01/2025   |         | Practical, V<br>Module: GN<br>(Design Wo<br>Staff: Povey<br>Rowley, Rad<br>Rooms: CIE<br>Room; CIB: | ME409<br>orkshop)<br>v, Daniella;<br>chel<br>3108a PC | Self-<br>Directed<br>Study, Wk<br>24<br>Module:<br>Self<br>Directed<br>Study |         |  | ed Study, W |  |   |         |         |         |         |
| <b>Fri</b><br>17/01/2025 |         |   | ed Study, WI  |  |         |  | ed Study, W |  |   |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 25, wk starting 20/01/2025)

|                       | 08:00AM | 09:00AM | 10:00AM   | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-----------------------|---------|---------|---|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| MO<br>20/01/2025      |         |         | ed Study, What Directed St  |         |         |         |         |         |         |         |         |         |         |
| <b>Tue</b>            |         |         | ed Study, What Directed St  |         |         |         |         |         |         |         |         |         |         |
| We 22/01/2025         |         |         | ed Study, What is the state of |         |         |         |         |         |         |         |         |         |         |
| <b>Thu</b> 23/01/2025 |         |         | ed Study, What is the state of |         |         |         |         |         |         |         |         |         |         |
| <b>Fri</b> 24/01/2025 |         |         | ed Study, What is the state of |         |         |         |         |         |         |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 26, wk starting 27/01/2025)

|                      | 08:00AM | 09:00AM  | 10:00AM  | 11:00AM  | 12:00PM | 01:00PM  | 02:00PM                                 | 03:00PM  | 04:00PM  | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|----------------------|---------|--|--|--|---------|--|---|--|--|---------|---------|---------|---------|
| Monday<br>27/01/2025 |         |  | ed Study, What is a state of the state of th |  |         | Self-Director<br>Wk 26<br>Module: Se<br>Study                          |   | Practical, Nodule: GN (Game Industron) Staff: Hark Rooms: CIB Room | <u>//E404</u><br>ustry & Agile<br>l<br>er, Jack<br>B108a PC                  |         |         |         |         |
| Tue 28/01/2025       |         |  | ed Study, Will Directed St   |  |         |  | ed Study, W                             |  |  |         |         |         |         |
| Wed<br>29/01/2025    |         | Environmer<br>Staff: Mcdo  | ME405 (Gam<br>nts and Narra<br>nald-Dick, M<br>3108a PC Ro   | a <mark>tive Design</mark> )<br>latthew                                      |         |  |   |  |  |         |         |         |         |
| Thursday 30/01/2025  |         | Practical, V<br>Module: GN<br>(Design Wo<br>Staff: Povey<br>Rowley, Rac<br>Rooms: CIB<br>Room; CIB | ME409<br>orkshop)<br>/, Daniella;<br>chel<br>3108a PC  | Self-<br>Directed<br>Study, Wk<br>26<br>Module:<br>Self<br>Directed<br>Study |         | Practical, V<br>Module: GN<br>& Digital So<br>Staff: Pove<br>Room: L20 | ME408 (Char<br>culpting)<br>y, Daniella | racter Design  | Self-<br>Directed<br>Study, Wk<br>26<br>Module:<br>Self<br>Directed<br>Study |         |         |         |         |
| Fri<br>31/01/2025    |         |  | ed Study, What is a state of the state of th |  |         |  | ed Study, W                             |  |  |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 27, wk starting 03/02/2025)

|                          | 08:00AM | 09:00AM  | 10:00AM  | 11:00AM  | 12:00PM | 01:00PM  | 02:00PM                                 | 03:00PM  | 04:00PM  | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|--------------------------|---------|--|--|--|---------|--|---|--|--|---------|---------|---------|---------|
| Monday<br>03/02/2025     |         |  | ed Study, What is a state of the state of th |  |         | Self-Directe<br>Wk 27<br>Module: Se<br>Study                         |   | Practical, Nodule: GN (Game Industrial) Production Staff: Hark Rooms: CIE Room; CIB Room | <u>//E404</u><br>ustry & Agile<br>l<br>er, Jack<br>B108a PC                  |         |         |         |         |
| Tue                      |         |  | ed Study, Will Directed St   |  |         |  | ed Study, W                             |  |  |         |         |         |         |
| Wed<br>05/02/2025        |         | Environmer<br>Staff: Mcdo  | ME405 (Gam<br>nts and Narra<br>nald-Dick, M<br>3108a PC Ro   | a <mark>tive Design</mark> )<br>latthew                                      |         |  |   |  |  |         |         |         |         |
| Thursday 06/02/2025      |         | Practical, V<br>Module: GN<br>(Design Wo<br>Staff: Povey<br>Rowley, Rac<br>Rooms: CIB<br>Room; CIB | ME409<br>orkshop)<br>/, Daniella;<br>chel<br>3108a PC  | Self-<br>Directed<br>Study, Wk<br>27<br>Module:<br>Self<br>Directed<br>Study |         | Practical, \\ Module: GI \\ & Digital So \\ Staff: Pove \\ Room: L20 | ME408 (Char<br>culpting)<br>y, Daniella | racter Design  | Self-<br>Directed<br>Study, Wk<br>27<br>Module:<br>Self<br>Directed<br>Study |         |         |         |         |
| <b>Fri</b><br>07/02/2025 |         |  | ed Study, What is a state of the state of th |  |         |  | ed Study, W                             |  |  |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 28, wk starting 10/02/2025)

|                       | 08:00AM | 09:00AM  | 10:00AM  | 11:00AM  | 12:00PM | 01:00PM  | 02:00PM                                 | 03:00PM  | 04:00PM  | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-----------------------|---------|--|--|--|---------|--|---|--|--|---------|---------|---------|---------|
| Monday<br>10/02/2025  |         |  | ed Study, What is a state of the state of th |  |         | Self-Directe<br>Wk 28<br>Module: Se<br>Study             |   | Practical, Nodule: GN (Game Industron) Staff: Hark Rooms: CIB Room | <u>//E404</u><br>ustry & Agile<br>l<br>er, Jack<br>B108a PC                  |         |         |         |         |
| Tue                   |         |  | ed Study, Will Directed St   |  |         |  | ed Study, W                             |  |  |         |         |         |         |
| Wed<br>12/02/2025     |         | Environmer<br>Staff: Mcdo  | ME405 (Gam<br>nts and Narra<br>nald-Dick, M<br>3108a PC Ro   | a <mark>tive Design</mark> )<br>latthew                                      |         |  |   |  |  |         |         |         |         |
| Thursday 13/02/2025   |         | Practical, V<br>Module: GN<br>(Design Wo<br>Staff: Povey<br>Rowley, Rad<br>Rooms: CIB<br>Room; CIB | ME409<br>orkshop)<br>/, Daniella;<br>chel<br>3108a PC  | Self-<br>Directed<br>Study, Wk<br>28<br>Module:<br>Self<br>Directed<br>Study |         | Practical, Module: GM & Digital So Staff: Pove Room: L20 | ME408 (Char<br>culpting)<br>y, Daniella | acter Design   | Self-<br>Directed<br>Study, Wk<br>28<br>Module:<br>Self<br>Directed<br>Study |         |         |         |         |
| <b>Fri</b> 14/02/2025 |         |  | ed Study, What is a state of the state of th |  |         |  | ed Study, W                             |  |  |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 29, wk starting 17/02/2025)

|                          | 08:00AM | 09:00AM  | 10:00AM  | 11:00AM  | 12:00PM | 01:00PM  | 02:00PM                                 | 03:00PM  | 04:00PM  | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|--------------------------|---------|--|--|--|---------|--|---|--|--|---------|---------|---------|---------|
| Monday<br>17/02/2025     |         |  | ed Study, Wi   |  |         | Self-Directe<br>Wk 29<br>Module: Se<br>Study             |   | Practical, Nodule: GN (Game Industron) Staff: Hark Rooms: CIB Room | <u>//E404</u><br>ustry & Agile<br>l<br>er, Jack<br>B108a PC                  |         |         |         |         |
| Tue                      |         |  | ed Study, WI   |  |         |  | ed Study, W                             |  |  |         |         |         |         |
| Wed<br>19/02/2025        |         | Environmer<br>Staff: Mcdo  | ME405 (Gam<br>nts and Narra<br>nald-Dick, W<br>3108a PC Ro | a <mark>tive Design</mark> )<br>latthew                                      |         |  |   |  |  |         |         |         |         |
| Thursday 20/02/2025      |         | Practical, Nodule: GN (Design Wo Staff: Povey Rowley, Rac Rooms: CIB Room) | ME409<br>orkshop)<br>/, Daniella;<br>chel<br>3108a PC      | Self-<br>Directed<br>Study, Wk<br>29<br>Module:<br>Self<br>Directed<br>Study |         | Practical, Module: GN & Digital So Staff: Pove Room: L20 | ME408 (Char<br>culpting)<br>y, Daniella | acter Design   | Self-<br>Directed<br>Study, Wk<br>29<br>Module:<br>Self<br>Directed<br>Study |         |         |         |         |
| <b>Fri</b><br>21/02/2025 |         |  | ed Study, Wi   |  |         |  | ed Study, W                             |  |  |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 30, wk starting 24/02/2025)

|                       | 08:00AM | 09:00AM | 10:00AM  | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-----------------------|---------|---------|--|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| MO<br>24/02/2025      |         |         | ed Study, What is the state of  |         |         |         |         |         |         |         |         |         |         |
| Tue 25/02/2025        |         |         | ed Study, Will Directed St   |         |         |         |         |         |         |         |         |         |         |
| We 26/02/2025         |         |         | ed Study, What is the state of  |         |         |         |         |         |         |         |         |         |         |
| <b>Thu</b>            |         |         | ed Study, What is the state of  |         |         |         |         |         |         |         |         |         |         |
| <b>Fri</b> 28/02/2025 |         |         | ed Study, What is a state of the state of th |         |         |         |         |         |         |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 31, wk starting 03/03/2025)

|                          | 08:00AM | 09:00AM  | 10:00AM  | 11:00AM | 12:00PM | 01:00PM  | 02:00PM                                 | 03:00PM  | 04:00PM  | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|--------------------------|---------|--|--|---------|---------|--|---|--|--|---------|---------|---------|---------|
| Monday<br>03/03/2025     |         |  | ed Study, What is a state of the state of th |         |         | Self-Directe<br>Wk 31<br>Module: Se<br>Study                         |   | Practical, Nodule: GN (Game Industrial) Production Staff: Hark Rooms: CIE Room; CIB Room | <u>//E404</u><br>ustry & Agile<br>l<br>er, Jack<br>B108a PC                  |         |         |         |         |
| Tue                      |         |  | ed Study, Will Directed St   |         |         |  | ed Study, W                             |  |  |         |         |         |         |
| Wed<br>05/03/2025        |         | Module: <u>GN</u><br><u>Environmer</u><br>Staff: Mcdo<br>Rooms: <u>CIE</u> | Practical, Wk 31 Self-   |         |         |  |   |  |  |         |         |         |         |
| Thursday 06/03/2025      |         | Rooms: <u>CIB108a PC Room</u><br><u>CIB108b PC Room</u>                    |  |         |         | Practical, \\ Module: GI \\ & Digital So \\ Staff: Pove \\ Room: L20 | ME408 (Char<br>culpting)<br>y, Daniella | racter Design  | Self-<br>Directed<br>Study, Wk<br>31<br>Module:<br>Self<br>Directed<br>Study |         |         |         |         |
| <b>Fri</b><br>07/03/2025 |         |  | ed Study, What is a state of the state of th |         |         |  | ed Study, W                             |  |  |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 32, wk starting 10/03/2025)

|                       | 08:00AM | 09:00AM  | 10:00AM  | 11:00AM | 12:00PM | 01:00PM  | 02:00PM                                 | 03:00PM  | 04:00PM  | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-----------------------|---------|--|--|---------|---------|--|---|--|--|---------|---------|---------|---------|
| Monday<br>10/03/2025  |         |  | ed Study, What is a state of the state of th |         |         | Self-Directe<br>Wk 32<br>Module: Se<br>Study             |   | Practical, Nodule: GN (Game Industrial) Production Staff: Hark Rooms: CIE Room; CIB Room | <u>//E404</u><br>ustry & Agile<br>l<br>er, Jack<br>B108a PC                  |         |         |         |         |
| Tue                   |         |  | ed Study, Will Directed St   |         |         |  | ed Study, W                             |  |  |         |         |         |         |
| Wed<br>12/03/2025     |         | Module: <u>GN</u><br><u>Environmer</u><br>Staff: Mcdo<br>Rooms: <u>CIE</u>   | CIB108b PC Room  Practical, Wk 32 Self-  |         |         |  |   |  |  |         |         |         |         |
| Thursday 13/03/2025   |         | Rooms: CIB108a PC Room CIB108b PC Room  Practical, Wk 32  Module: GME409 (Design Workshop) Staff: Povey, Daniella; Rowley, Rachel Rooms: CIB108a PC Room; CIB108b PC Room  Room  Rooms: CIB108b PC Room Room  Rooms: CIB108b PC Room Room Room Room Room Room Room Roo |  |         |         | Practical, Module: GM & Digital So Staff: Pove Room: L20 | ME408 (Char<br>culpting)<br>y, Daniella | acter Design   | Self-<br>Directed<br>Study, Wk<br>32<br>Module:<br>Self<br>Directed<br>Study |         |         |         |         |
| <b>Fri</b> 14/03/2025 |         |  | ed Study, What is a state of the state of th |         |         |  | ed Study, W                             |  |  |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 33, wk starting 17/03/2025)

|                       | 08:00AM | 09:00AM  | 10:00AM  | 11:00AM | 12:00PM | 01:00PM  | 02:00PM                                 | 03:00PM  | 04:00PM  | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-----------------------|---------|--|--|---------|---------|--|---|--|--|---------|---------|---------|---------|
| Monday<br>17/03/2025  |         |  | ed Study, What is a state of the state of th |         |         | Self-Directe<br>Wk 33<br>Module: Se<br>Study             |   | Practical, Nodule: GN (Game Industrial) Production Staff: Hark Rooms: CIE Room; CIB Room | <u>//E404</u><br>ustry & Agile<br>l<br>er, Jack<br>B108a PC                  |         |         |         |         |
| Tue                   |         |  | ed Study, Will Directed St   |         |         |  | ed Study, W                             |  |  |         |         |         |         |
| Wed<br>19/03/2025     |         | Module: <u>GN</u><br><u>Environmer</u><br>Staff: Mcdo<br>Rooms: <u>CIE</u> | CIB108b PC Room  Practical, Wk 33 Self-  |         |         |  |   |  |  |         |         |         |         |
| Thursday 20/03/2025   |         | Rooms: <u>CIB108a PC Room</u><br><u>CIB108b PC Room</u>                    |  |         |         | Practical, Module: GN & Digital So Staff: Pove Room: L20 | ME408 (Char<br>culpting)<br>y, Daniella | acter Design   | Self-<br>Directed<br>Study, Wk<br>33<br>Module:<br>Self<br>Directed<br>Study |         |         |         |         |
| <b>Fri</b> 21/03/2025 |         |  | ed Study, What is a state of the state of th |         |         |  | ed Study, W                             |  |  |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 34, wk starting 24/03/2025)

|                       | 08:00AM | 09:00AM  | 10:00AM  | 11:00AM | 12:00PM | 01:00PM  | 02:00PM                                 | 03:00PM  | 04:00PM  | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-----------------------|---------|--|--|---------|---------|--|---|--|--|---------|---------|---------|---------|
| Monday 24/03/2025     |         |  | ed Study, Wi   |         |         | Self-Directe<br>Wk 34<br>Module: Se<br>Study             |   | Practical, Nodule: GN (Game Industrial) Production Staff: Hark Rooms: CIE Room; CIB Room | <u>//E404</u><br>ustry & Agile<br>l<br>er, Jack<br>B108a PC                  |         |         |         |         |
| Tue 25/03/2025        |         |  | odule: <u>GME405 (Game</u>   |         |         |  | ed Study, W                             |  |  |         |         |         |         |
| Wed<br>26/03/2025     |         | Module: <u>GN</u><br><u>Environmer</u><br>Staff: Mcdo<br>Rooms: <u>CIE</u> | Practical, Wk 34  Module: GME405 (Game Environments and Narrative Design) Staff: Mcdonald-Dick, Matthew Rooms: CIB108a PC Room CIB108b PC Room Practical, Wk 34  Self- |         |         |  |   |  |  |         |         |         |         |
| Thursday 27/03/2025   |         | Rooms: <u>CIB108a PC Room</u><br><u>CIB108b PC Room</u>                    |  |         |         | Practical, Module: GN & Digital So Staff: Pove Room: L20 | ME408 (Char<br>culpting)<br>y, Daniella | acter Design   | Self-<br>Directed<br>Study, Wk<br>34<br>Module:<br>Self<br>Directed<br>Study |         |         |         |         |
| <b>Fri</b> 28/03/2025 |         |  | ed Study, Wi   |         |         |  | ed Study, W                             |  |  |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 35, wk starting 31/03/2025)

|                          | 08:00AM | 09:00AM  | 10:00AM  | 11:00AM | 12:00PM | 01:00PM                                      | 02:00PM  | 03:00PM  | 04:00PM  | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|--------------------------|---------|--|--|---------|---------|--|--|--|--|---------|---------|---------|---------|
| Monday<br>31/03/2025     |         |  | ed Study, What is a state of the state of th |         |         | Self-Directe<br>Wk 35<br>Module: Se<br>Study |  | Practical, Nodule: GN (Game Industrial) Production Staff: Hark Rooms: CIE Room; CIB Room | <u>//E404</u><br>ustry & Agile<br>l<br>er, Jack<br>B108a PC                  |         |         |         |         |
| <b>Tue</b>               |         |  | odule: GME405 (Game  |         |         |  | ed Study, W                                      |  |  |         |         |         |         |
| Wed<br>02/04/2025        |         | Module: <u>GN</u><br><u>Environmer</u><br>Staff: Mcdo<br>Rooms: <u>CIE</u> | Practical, Wk 35  Module: GME405 (Game Environments and Narrative Design) Staff: Mcdonald-Dick, Matthew Rooms: CIB108a PC Room CIB108b PC Room Practical, Wk 35  Self-   |         |         |  |  |  |  |         |         |         |         |
| Thursday 03/04/2025      |         | Module: GM<br>(Design Wo<br>Staff: Povey<br>Rowley, Rad<br>Rooms: CIE      | CIB108a PC Room CIB108b PC Room CIB108b PC Room  Practical, Wk 35  Module: GME409 Design Workshop) Staff: Povey, Daniella; Rowley, Rachel Rooms: CIB108a PC Room; CIB108b PC  Directed Study, Wk 35  Module: Self Directed   |         |         |  | Wk 35 ME408 (Charculpting) y, Daniella 4 (Games) | acter Design   | Self-<br>Directed<br>Study, Wk<br>35<br>Module:<br>Self<br>Directed<br>Study |         |         |         |         |
| <b>Fri</b><br>04/04/2025 |         |  | ed Study, What is a state of the state of th |         |         |  | ed Study, W                                      |  |  |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 36, wk starting 07/04/2025)

|                          | 08:00AM | 09:00AM  | 10:00AM  | 11:00AM | 12:00PM     | 01:00PM  | 02:00PM                                 | 03:00PM   | 04:00PM  | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|--------------------------|---------|--|--|---------|-------------|--|---|---|--|---------|---------|---------|---------|
| Monday<br>07/04/2025     |         |  | ed Study, What is the state of  |         |             | Self-Directe<br>Wk 36<br>Module: Se<br>Study             |   | Practical, \ Module: GN (Game Indu Production) Staff: Hark Rooms: CIE Room; CIB | <u>//E404</u><br>ustry & Agile<br>l<br>er, Jack<br>B108a PC                  |         |         |         |         |
| Tue 08/04/2025           |         | Self-Directe<br>Module: Se   |  |         | ed Study, W |  |   |   |  |         |         |         |         |
| Wed<br>09/04/2025        |         | Practical, Wk 36  Module: GME405 (Game Environments and Narrative Design) Staff: Mcdonald-Dick, Matthew Rooms: CIB108a PC Room CIB108b PC Room Practical, Wk 36  Self- |  |         |             |  |   |   |  |         |         |         |         |
| Thursday<br>10/04/2025   |         | Rooms: CIB108a PC Room<br>CIB108b PC Room  |  |         |             | Practical, Module: GN & Digital So Staff: Pove Room: L20 | ME408 (Char<br>culpting)<br>y, Daniella | acter Design  | Self-<br>Directed<br>Study, Wk<br>36<br>Module:<br>Self<br>Directed<br>Study |         |         |         |         |
| <b>Fri</b><br>11/04/2025 |         |  | ed Study, What is a state of the state of th |         |             |  | ed Study, W                             |   |  |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 37, wk starting 14/04/2025)

|                       | 08:00AM                    | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-----------------------|----------------------------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| · <b>ri</b><br>4/2025 | Bank Holida<br>Unavailable |         |         |         |         |         |         |         |         |         |         |         |         |
| 18/0                  |                            |         |         |         |         |         |         |         |         |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 38, wk starting 21/04/2025)

|          |        | 08:00AM                     | 09:00AM           | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|----------|--------|-----------------------------|-------------------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Mo       | 4/2025 | Bank Holida<br>Unavailable  | y<br>e, Wk 38     |         |         |         |         |         |         |         |         |         |         |         |
| _        | 21/0   |                             |                   |         |         |         |         |         |         |         |         |         |         |         |
| ne       | ~      | University c<br>Unavailable | losed<br>e, Wk 38 | ,       | '       | ,       | '       | ,       | '       | ,       | ,       | '       | ,       |         |
| <b>—</b> | 22/0   |                             |                   |         |         |         |         |         |         |         |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 39, wk starting 28/04/2025)

|                          | 08:00AM | 09:00AM   | 10:00AM  | 11:00AM | 12:00PM | 01:00PM   | 02:00PM                                 | 03:00PM  | 04:00PM  | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|--------------------------|---------|---|--|---------|---------|---|---|--|--|---------|---------|---------|---------|
| Monday<br>28/04/2025     |         |   | ed Study, Whif Directed St   |         |         | Self-Directe<br>Wk 39<br>Module: Se<br>Study                            | •                                       | Practical, Nodule: GN<br>(Game Indu<br>Production)<br>Staff: Hark<br>Rooms: CIE<br>Room; CIB<br>Room | <u>//E404</u><br>ustry & Agile<br>l<br>er, Jack<br>B108a PC                  |         |         |         |         |
| Tue 29/04/2025           |         | Self-Directed Study, Wk 39 Module: Self Directed Study  Practical, Wk 39 Module: GME405 (Game   |  |         |         |   | ed Study, W                             |  |  |         |         |         |         |
| Wed<br>30/04/2025        |         | Practical, Wk 39  Module: GME405 (Game Environments and Narrative Design) Staff: Mcdonald-Dick, Matthew Rooms: CIB108a PC Room CIB108b PC Room  Practical, Wk 39  Self- |  |         |         |   |   |  |  |         |         |         |         |
| Thursday 01/05/2025      |         | Rooms: CIB108a PC Room<br>CIB108b PC Room   |  |         |         | Practical, V<br>Module: GN<br>& Digital So<br>Staff: Povey<br>Room: L20 | ME408 (Char<br>culpting)<br>y, Daniella | acter Design   | Self-<br>Directed<br>Study, Wk<br>39<br>Module:<br>Self<br>Directed<br>Study |         |         |         |         |
| <b>Fri</b><br>02/05/2025 |         |   | ed Study, What is a state of the state of th |         |         |   | ed Study, W                             |  |  |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 40, wk starting 05/05/2025)

|     |            | 08:00AM                    | 09:00AM | 10:00AM  | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-----|------------|----------------------------|---------|--|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| uc  | 2025       | Bank Holida<br>Unavailable |         | 1  |         |         | 1       | 1       | 1       | 1       |         | 1       |         |         |
| Mon | 05/05/2025 |                            |         | ed Study, Wh<br>If Directed St   |         |         |         |         |         |         |         |         |         |         |
| Tue | 06/05/2025 |                            |         | ed Study, What is a state of the state of th |         |         |         |         |         |         |         |         |         |         |
| We  | 07/05/2025 |                            |         | ed Study, Will Directed St   |         |         |         |         |         |         |         |         |         |         |
| Thu | 08/05/2025 |                            |         | ed Study, What is a state of the state of th |         |         |         |         |         |         |         |         |         |         |
| Fri | 09/05/2025 |                            |         | ed Study, What Directed St   |         |         |         |         |         |         |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 41, wk starting 12/05/2025)

|     |            | 08:00AM | 09:00AM | 10:00AM  | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|-----|------------|---------|---------|--|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|
| Мо  | 12/05/2025 |         |         | ed Study, What is a state of the state of th |         |         |         |         |         |         |         |         |         |         |
| Tue | 13/05/2025 |         |         | ed Study, What Directed St   |         |         |         |         |         |         |         |         |         |         |
| We  | 14/05/2025 |         |         | ed Study, What is the state of  |         |         |         |         |         |         |         |         |         |         |
| Thu | 15/05/2025 |         |         | ed Study, What is the state of  |         |         |         |         |         |         |         |         |         |         |
| F   | 16/05/2025 |         |         | ed Study, What Directed St   |         |         |         |         |         |         |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 43, wk starting 26/05/2025)

| Мо |            | 08:00AM                            | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|----|------------|------------------------------------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|
|    | 26/05/2025 | Bank Holiday<br>Unavailable, Wk 43 |         |         |         |         |         |         |         |         |         |         |         |         |
|    |            |                                    |         |         |         |         |         |         |         |         |         |         |         |         |



Group timetable - BA (Hons) Game Art (with Industrial Placement) - Year 1 - Full Time (Wk 4, wk starting 25/08/2025)

| Мо | 25/08/2025 | 08:00AM                           | 09:00AM | 10:00AM | 11:00AM | 12:00PM | 01:00PM | 02:00PM | 03:00PM | 04:00PM | 05:00PM | 06:00PM | 07:00PM | 08:00PM |
|----|------------|-----------------------------------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|---------|
|    |            | Bank Holiday<br>Unavailable, Wk 4 |         |         |         |         |         |         |         |         |         |         |         |         |
|    |            |                                   |         |         |         |         |         |         |         |         |         |         |         |         |