

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Wednesday 25/09/2024							Level 6 Returners Induction, Wk 8  Staff: Harker, Jack Room: B21 Lecture Theatre						

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 9, wk starting 30/09/2024)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 30/09/2024		Self-Directed Study, Wk 9 Module: Self Directed Study			Practical, Wk 9 Module: <a href="#">GME603 (Game Industry Specialist)</a> Staff: Harker, Jack Room: <a href="#">L204 (Games)</a>		Self-Directed Study, Wk 9 Module: Self Directed Study						
Tue 01/10/2024		Self-Directed Study, Wk 9 Module: Self Directed Study			Self-Directed Study, Wk 9 Module: Self Directed Study								
Wed 02/10/2024		Self-Directed Study, Wk 9 Module: Self Directed Study											
Thursday 03/10/2024		Self-Directed Study, Wk 9 Module: Self Directed Study			Self-Directed Study, Wk 9 Module: Self Directed Study	Lecture, Wk 9 Module: <a href="#">GME606 (Games Enterprise)</a> Staff: Hebblewhite, Richard Room: <a href="#">B17</a>		Self-Directed Study, Wk 9 Module: Self Directed Study					
Friday 04/10/2024		Self-Directed Study, Wk 9 Module: Self Directed Study		Practical, Wk 9 Module: <a href="#">GME604 (Project)</a> Staff: Hebblewhite, Richard Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Practical, Wk 9 Module: <a href="#">GME601 (Advanced Asset Production and Technical Art)</a> Staff: Rowley, Rachel Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>						

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 10, wk starting 07/10/2024)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 07/10/2024		Self-Directed Study, Wk 10 Module: Self Directed Study			Practical, Wk 10 Module: <a href="#">GME603 (Game Industry Specialist)</a> Staff: Harker, Jack Room: <a href="#">L204 (Games)</a>		Self-Directed Study, Wk 10 Module: Self Directed Study						
Tue 08/10/2024		Self-Directed Study, Wk 10 Module: Self Directed Study			Self-Directed Study, Wk 10 Module: Self Directed Study								
Wed 09/10/2024		Self-Directed Study, Wk 10 Module: Self Directed Study											
Thursday 10/10/2024		Self-Directed Study, Wk 10 Module: Self Directed Study			Self-Directed Study, Wk 10 Module: Self Directed Study	Lecture, Wk 10 Module: <a href="#">GME606 (Games Enterprise)</a> Staff: Hebblewhite, Richard Room: <a href="#">B17</a>		Self-Directed Study, Wk 10 Module: Self Directed Study					
Friday 11/10/2024		Self-Directed Study, Wk 10 Module: Self Directed Study		Practical, Wk 10 Module: <a href="#">GME604 (Project)</a> Staff: Hebblewhite, Richard Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Practical, Wk 10 Module: <a href="#">GME601 (Advanced Asset Production and Technical Art)</a> Staff: Rowley, Rachel Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>						

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 11, wk starting 14/10/2024)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 14/10/2024		Self-Directed Study, Wk 11 Module: Self Directed Study			Practical, Wk 11 Module: <a href="#">GME603 (Game Industry Specialist)</a> Staff: Harker, Jack Room: <a href="#">L204 (Games)</a>		Self-Directed Study, Wk 11 Module: Self Directed Study						
Tue 15/10/2024		Self-Directed Study, Wk 11 Module: Self Directed Study			Self-Directed Study, Wk 11 Module: Self Directed Study								
Wed 16/10/2024		Self-Directed Study, Wk 11 Module: Self Directed Study											
Thursday 17/10/2024		Self-Directed Study, Wk 11 Module: Self Directed Study			Self-Directed Study, Wk 11 Module: Self Directed Study	Lecture, Wk 11 Module: <a href="#">GME606 (Games Enterprise)</a> Staff: Hebblewhite, Richard Room: <a href="#">B17</a>		Self-Directed Study, Wk 11 Module: Self Directed Study					
Friday 18/10/2024		Self-Directed Study, Wk 11 Module: Self Directed Study		Practical, Wk 11 Module: <a href="#">GME604 (Project)</a> Staff: Hebblewhite, Richard Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Practical, Wk 11 Module: <a href="#">GME601 (Advanced Asset Production and Technical Art)</a> Staff: Rowley, Rachel Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>						

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 12, wk starting 21/10/2024)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 21/10/2024		Self-Directed Study, Wk 12 Module: Self Directed Study			Practical, Wk 12 Module: <a href="#">GME603 (Game Industry Specialist)</a> Staff: Harker, Jack Room: <a href="#">L204 (Games)</a>		Self-Directed Study, Wk 12 Module: Self Directed Study						
Tue 22/10/2024		Self-Directed Study, Wk 12 Module: Self Directed Study			Self-Directed Study, Wk 12 Module: Self Directed Study								
Wed 23/10/2024		Self-Directed Study, Wk 12 Module: Self Directed Study											
Thursday 24/10/2024		Self-Directed Study, Wk 12 Module: Self Directed Study			Self-Directed Study, Wk 12 Module: Self Directed Study		Lecture, Wk 12 Module: <a href="#">GME606 (Games Enterprise)</a> Staff: Hebblewhite, Richard Room: <a href="#">B17</a>	Self-Directed Study, Wk 12 Module: Self Directed Study					
Friday 25/10/2024		Self-Directed Study, Wk 12 Module: Self Directed Study		Practical, Wk 12 Module: <a href="#">GME604 (Project)</a> Staff: Hebblewhite, Richard Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Practical, Wk 12 Module: <a href="#">GME601 (Advanced Asset Production and Technical Art)</a> Staff: Rowley, Rachel Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>						

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 13, wk starting 28/10/2024)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 28/10/2024		Self-Directed Study, Wk 13 Module: Self Directed Study					Self-Directed Study, Wk 13 Module: Self Directed Study						
Tue 29/10/2024		Self-Directed Study, Wk 13 Module: Self Directed Study											
We 30/10/2024		Self-Directed Study, Wk 13 Module: Self Directed Study											
Thu 31/10/2024		Self-Directed Study, Wk 13 Module: Self Directed Study											
Fri 01/11/2024		Self-Directed Study, Wk 13 Module: Self Directed Study											

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 14, wk starting 04/11/2024)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 04/11/2024		Self-Directed Study, Wk 14 Module: Self Directed Study			Practical, Wk 14 Module: <a href="#">GME603 (Game Industry Specialist)</a> Staff: Harker, Jack Room: <a href="#">L204 (Games)</a>		Self-Directed Study, Wk 14 Module: Self Directed Study						
Tue 05/11/2024		Self-Directed Study, Wk 14 Module: Self Directed Study			Self-Directed Study, Wk 14 Module: Self Directed Study								
Wed 06/11/2024		Self-Directed Study, Wk 14 Module: Self Directed Study											
Thursday 07/11/2024		Self-Directed Study, Wk 14 Module: Self Directed Study			Self-Directed Study, Wk 14 Module: Self Directed Study		Lecture, Wk 14 Module: <a href="#">GME606 (Games Enterprise)</a> Staff: Hebblewhite, Richard Room: <a href="#">B17</a>	Self-Directed Study, Wk 14 Module: Self Directed Study					
Friday 08/11/2024		Self-Directed Study, Wk 14 Module: Self Directed Study		Practical, Wk 14 Module: <a href="#">GME604 (Project)</a> Staff: Hebblewhite, Richard Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Practical, Wk 14 Module: <a href="#">GME601 (Advanced Asset Production and Technical Art)</a> Staff: Rowley, Rachel Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>						

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 15, wk starting 11/11/2024)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 11/11/2024		Self-Directed Study, Wk 15 Module: Self Directed Study			Practical, Wk 15 Module: <a href="#">GME603 (Game Industry Specialist)</a> Staff: Harker, Jack Room: <a href="#">L204 (Games)</a>		Self-Directed Study, Wk 15 Module: Self Directed Study						
Tue 12/11/2024		Self-Directed Study, Wk 15 Module: Self Directed Study			Self-Directed Study, Wk 15 Module: Self Directed Study								
Wed 13/11/2024		Self-Directed Study, Wk 15 Module: Self Directed Study											
Thursday 14/11/2024		Self-Directed Study, Wk 15 Module: Self Directed Study			Self-Directed Study, Wk 15 Module: Self Directed Study		Lecture, Wk 15 Module: <a href="#">GME606 (Games Enterprise)</a> Staff: Hebblewhite, Richard Room: <a href="#">B17</a>	Self-Directed Study, Wk 15 Module: Self Directed Study					
Friday 15/11/2024		Self-Directed Study, Wk 15 Module: Self Directed Study		Practical, Wk 15 Module: <a href="#">GME604 (Project)</a> Staff: Hebblewhite, Richard Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Practical, Wk 15 Module: <a href="#">GME601 (Advanced Asset Production and Technical Art)</a> Staff: Rowley, Rachel Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>						



Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 16, wk starting 18/11/2024)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 18/11/2024		Self-Directed Study, Wk 16 Module: <a href="#">Self Directed Study</a>					Self-Directed Study, Wk 16 Module: <a href="#">Self Directed Study</a>						
Tue 19/11/2024		Self-Directed Study, Wk 16 Module: <a href="#">Self Directed Study</a>		Self-Directed Study, Wk 16 Module: <a href="#">Self Directed Study</a>									
Wed 20/11/2024		Self-Directed Study, Wk 16 Module: <a href="#">Self Directed Study</a>											
Thursday 21/11/2024		Self-Directed Study, Wk 16 Module: <a href="#">Self Directed Study</a>			Self-Directed Study, Wk 16 Module: <a href="#">Self Directed Study</a>		Lecture, Wk 16 Module: <a href="#">GME606 (Games Enterprise)</a> Staff: <a href="#">Hebblewhite, Richard</a> Room: <a href="#">B17</a>	Self-Directed Study, Wk 16 Module: <a href="#">Self Directed Study</a>					
Friday 22/11/2024		Self-Directed Study, Wk 16 Module: <a href="#">Self Directed Study</a>		Practical, Wk 16 Module: <a href="#">GME604 (Project)</a> Staff: <a href="#">Hebblewhite, Richard</a> Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Practical, Wk 16 Module: <a href="#">GME601 (Advanced Asset Production and Technical Art)</a> Staff: <a href="#">Rowley, Rachel</a> Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>						

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 17, wk starting 25/11/2024)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 25/11/2024		Self-Directed Study, Wk 17 Module: <a href="#">Self Directed Study</a>					Self-Directed Study, Wk 17 Module: <a href="#">Self Directed Study</a>						
Tue 26/11/2024		Self-Directed Study, Wk 17 Module: <a href="#">Self Directed Study</a>		Self-Directed Study, Wk 17 Module: <a href="#">Self Directed Study</a>									
Wed 27/11/2024		Self-Directed Study, Wk 17 Module: <a href="#">Self Directed Study</a>											
Thursday 28/11/2024		Self-Directed Study, Wk 17 Module: <a href="#">Self Directed Study</a>			Self-Directed Study, Wk 17 Module: <a href="#">Self Directed Study</a>		Lecture, Wk 17 Module: <a href="#">GME606 (Games Enterprise)</a> Staff: <a href="#">Hebblewhite, Richard</a> Room: <a href="#">B17</a>		Self-Directed Study, Wk 17 Module: <a href="#">Self Directed Study</a>				
Friday 29/11/2024		Self-Directed Study, Wk 17 Module: <a href="#">Self Directed Study</a>		Practical, Wk 17 Module: <a href="#">GME604 (Project)</a> Staff: <a href="#">Hebblewhite, Richard</a> Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Practical, Wk 17 Module: <a href="#">GME601 (Advanced Asset Production and Technical Art)</a> Staff: <a href="#">Rowley, Rachel</a> Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>						

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 18, wk starting 02/12/2024)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 02/12/2024		Self-Directed Study, Wk 18 Module: <a href="#">Self Directed Study</a>					Self-Directed Study, Wk 18 Module: <a href="#">Self Directed Study</a>						
Tue 03/12/2024		Self-Directed Study, Wk 18 Module: <a href="#">Self Directed Study</a>			Self-Directed Study, Wk 18 Module: <a href="#">Self Directed Study</a>								
Wednesday 04/12/2024		Self-Directed Study, Wk 18 Module: <a href="#">Self Directed Study</a>		Student Voice Forum, Wk 18 Staff: Davies, Peter; Hanstock, Glenn; Harker, Jack; Hebblewhite, Richard; Kenyon-Owen, Stephen C; Mcdonald-Dick, Matthew; Park, Graeme; Pope, Daniel; Povey, Daniella; Rowley, Rachel; Woolley, Jason Wright, Mike Room: MS Teams									
Thu 05/12/2024		Self-Directed Study, Wk 18 Module: <a href="#">Self Directed Study</a>			Self-Directed Study, Wk 18 Module: <a href="#">Self Directed Study</a>	Lecture, Wk 18 Module: <a href="#">GME606 (Games Enterprise)</a> Staff: Hebblewhite, Richard Room: <a href="#">B17</a>		Self-Directed Study, Wk 18 Module: <a href="#">Self Directed Study</a>					
Fri 06/12/2024		Self-Directed Study, Wk 18 Module: <a href="#">Self Directed Study</a>		Practical, Wk 18 Module: <a href="#">GME604 (Project)</a> Staff: Hebblewhite, Richard Rooms: <a href="#">CIB108a PC Room</a> <a href="#">CIB108b PC Room</a>			Practical, Wk 18 Module: <a href="#">GME601 (Advanced Asset Production and Technical Art)</a> Staff: Rowley, Rachel Rooms: <a href="#">CIB108a PC Room</a> <a href="#">CIB108b PC Room</a>						

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 19, wk starting 09/12/2024)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 09/12/2024		Self-Directed Study, Wk 19 Module: <a href="#">Self Directed Study</a>					Self-Directed Study, Wk 19 Module: <a href="#">Self Directed Study</a>						
Tue 10/12/2024		Self-Directed Study, Wk 19 Module: <a href="#">Self Directed Study</a>		Self-Directed Study, Wk 19 Module: <a href="#">Self Directed Study</a>									
Wed 11/12/2024		Self-Directed Study, Wk 19 Module: <a href="#">Self Directed Study</a>											
Thursday 12/12/2024		Self-Directed Study, Wk 19 Module: <a href="#">Self Directed Study</a>		Self-Directed Study, Wk 19 Module: <a href="#">Self Directed Study</a>	Lecture, Wk 19 Module: <a href="#">GME606 (Games Enterprise)</a> Staff: <a href="#">Hebblewhite, Richard</a> Room: <a href="#">B17</a>	Self-Directed Study, Wk 19 Module: <a href="#">Self Directed Study</a>							
Friday 13/12/2024		Self-Directed Study, Wk 19 Module: <a href="#">Self Directed Study</a>	Practical, Wk 19 Module: <a href="#">GME604 (Project)</a> Staff: <a href="#">Hebblewhite, Richard</a> Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>		Practical, Wk 19 Module: <a href="#">GME601 (Advanced Asset Production and Technical Art)</a> Staff: <a href="#">Rowley, Rachel</a> Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>								

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 21, wk starting 23/12/2024)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
We 25/12/2024	University closed Unavailable, Wk 21												
Thu 26/12/2024	University closed Unavailable, Wk 21												
Fri 27/12/2024	University closed Unavailable, Wk 21												
Sat 28/12/2024	University closed Unavailable, Wk 21												
Sun 29/12/2024	University closed Unavailable, Wk 21												

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 22, wk starting 30/12/2024)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 30/12/2024	University closed Unavailable, Wk 22												
Tue 31/12/2024	University closed Unavailable, Wk 22												
We 01/01/2025	University closed Unavailable, Wk 22												

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 23, wk starting 06/01/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 06/01/2025		Self-Directed Study, Wk 23 Module: <a href="#">Self Directed Study</a>					Self-Directed Study, Wk 23 Module: <a href="#">Self Directed Study</a>						
Tue 07/01/2025		Self-Directed Study, Wk 23 Module: <a href="#">Self Directed Study</a>		Self-Directed Study, Wk 23 Module: <a href="#">Self Directed Study</a>									
Wed 08/01/2025		Self-Directed Study, Wk 23 Module: <a href="#">Self Directed Study</a>											
Thursday 09/01/2025		Self-Directed Study, Wk 23 Module: <a href="#">Self Directed Study</a>			Self-Directed Study, Wk 23 Module: <a href="#">Self Directed Study</a>	Lecture, Wk 23 Module: <a href="#">GME606 (Games Enterprise)</a> Staff: <a href="#">Hebblewhite, Richard</a> Room: <a href="#">B17</a>		Self-Directed Study, Wk 23 Module: <a href="#">Self Directed Study</a>					
Friday 10/01/2025		Self-Directed Study, Wk 23 Module: <a href="#">Self Directed Study</a>		Practical, Wk 23 Module: <a href="#">GME604 (Project)</a> Staff: <a href="#">Hebblewhite, Richard</a> Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>				Practical, Wk 23 Module: <a href="#">GME601 (Advanced Asset Production and Technical Art)</a> Staff: <a href="#">Rowley, Rachel</a> Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>					

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 24, wk starting 13/01/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 13/01/2025		Self-Directed Study, Wk 24 Module: <a href="#">Self Directed Study</a>					Self-Directed Study, Wk 24 Module: <a href="#">Self Directed Study</a>						
Tue 14/01/2025		Self-Directed Study, Wk 24 Module: <a href="#">Self Directed Study</a>		Self-Directed Study, Wk 24 Module: <a href="#">Self Directed Study</a>									
Wed 15/01/2025		Self-Directed Study, Wk 24 Module: <a href="#">Self Directed Study</a>											
Thursday 16/01/2025		Self-Directed Study, Wk 24 Module: <a href="#">Self Directed Study</a>		Self-Directed Study, Wk 24 Module: <a href="#">Self Directed Study</a>	Lecture, Wk 24 Module: <a href="#">GME606 (Games Enterprise)</a> Staff: <a href="#">Hebblewhite, Richard</a> Room: <a href="#">B17</a>	Self-Directed Study, Wk 24 Module: <a href="#">Self Directed Study</a>							
Friday 17/01/2025		Self-Directed Study, Wk 24 Module: <a href="#">Self Directed Study</a>	Practical, Wk 24 Module: <a href="#">GME604 (Project)</a> Staff: <a href="#">Hebblewhite, Richard</a> Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>		Practical, Wk 24 Module: <a href="#">GME601 (Advanced Asset Production and Technical Art)</a> Staff: <a href="#">Rowley, Rachel</a> Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>								



Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 25, wk starting 20/01/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM	
Mo 20/01/2025		Self-Directed Study, Wk 25 Module: Self Directed Study												
Tue 21/01/2025		Self-Directed Study, Wk 25 Module: Self Directed Study												
We 22/01/2025		Self-Directed Study, Wk 25 Module: Self Directed Study												
Thu 23/01/2025		Self-Directed Study, Wk 25 Module: Self Directed Study												
Fri 24/01/2025		Self-Directed Study, Wk 25 Module: Self Directed Study												

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 26, wk starting 27/01/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 27/01/2025		Self-Directed Study, Wk 26 Module: Self Directed Study			Practical, Wk 26 Module: <a href="#">GME603 (Game Industry Specialist)</a> Staff: Harker, Jack Room: <a href="#">L204 (Games)</a>		Self-Directed Study, Wk 26 Module: Self Directed Study						
Tuesday 28/01/2025		Self-Directed Study, Wk 26 Module: Self Directed Study				Practical, Wk 26 Module: <a href="#">GME602 (Advanced Game Design and User Engagement)</a> Staff: Rowley, Rachel Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>		Self-Directed Study, Wk 26 Module: Self Directed Study					
We 29/01/2025		Self-Directed Study, Wk 26 Module: Self Directed Study											
Thu 30/01/2025		Self-Directed Study, Wk 26 Module: Self Directed Study					Self-Directed Study, Wk 26 Module: Self Directed Study						
Friday 31/01/2025		Self-Directed Study, Wk 26 Module: Self Directed Study		Practical, Wk 26 Module: <a href="#">GME604 (Project)</a> Staff: Hebblewhite, Richard Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Self-Directed Study, Wk 26 Module: Self Directed Study						

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 27, wk starting 03/02/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 03/02/2025		Self-Directed Study, Wk 27 Module: Self Directed Study			Practical, Wk 27 Module: <a href="#">GME603 (Game Industry Specialist)</a> Staff: Harker, Jack Room: <a href="#">L204 (Games)</a>		Self-Directed Study, Wk 27 Module: Self Directed Study						
Tuesday 04/02/2025		Self-Directed Study, Wk 27 Module: Self Directed Study				Practical, Wk 27 Module: <a href="#">GME602 (Advanced Game Design and User Engagement)</a> Staff: Rowley, Rachel Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>		Self-Directed Study, Wk 27 Module: Self Directed Study					
We 05/02/2025		Self-Directed Study, Wk 27 Module: Self Directed Study											
Thu 06/02/2025		Self-Directed Study, Wk 27 Module: Self Directed Study				Self-Directed Study, Wk 27 Module: Self Directed Study							
Friday 07/02/2025		Self-Directed Study, Wk 27 Module: Self Directed Study		Practical, Wk 27 Module: <a href="#">GME604 (Project)</a> Staff: Hebblewhite, Richard Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Self-Directed Study, Wk 27 Module: Self Directed Study						

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 28, wk starting 10/02/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 10/02/2025		Self-Directed Study, Wk 28 Module: Self Directed Study			Practical, Wk 28 Module: <a href="#">GME603 (Game Industry Specialist)</a> Staff: Harker, Jack Room: <a href="#">L204 (Games)</a>		Self-Directed Study, Wk 28 Module: Self Directed Study						
Tuesday 11/02/2025		Self-Directed Study, Wk 28 Module: Self Directed Study			Practical, Wk 28 Module: <a href="#">GME602 (Advanced Game Design and User Engagement)</a> Staff: Rowley, Rachel Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Self-Directed Study, Wk 28 Module: Self Directed Study					
We 12/02/2025		Self-Directed Study, Wk 28 Module: Self Directed Study											
Thu 13/02/2025		Self-Directed Study, Wk 28 Module: Self Directed Study				Self-Directed Study, Wk 28 Module: Self Directed Study							
Friday 14/02/2025		Self-Directed Study, Wk 28 Module: Self Directed Study		Practical, Wk 28 Module: <a href="#">GME604 (Project)</a> Staff: Hebblewhite, Richard Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Self-Directed Study, Wk 28 Module: Self Directed Study						

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 29, wk starting 17/02/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 17/02/2025		Self-Directed Study, Wk 29 Module: Self Directed Study			Practical, Wk 29 Module: <a href="#">GME603 (Game Industry Specialist)</a> Staff: Harker, Jack Room: <a href="#">L204 (Games)</a>		Self-Directed Study, Wk 29 Module: Self Directed Study						
Tuesday 18/02/2025		Self-Directed Study, Wk 29 Module: Self Directed Study						Self-Directed Study, Wk 29 Module: Self Directed Study					
We 19/02/2025		Self-Directed Study, Wk 29 Module: Self Directed Study											
Thu 20/02/2025		Self-Directed Study, Wk 29 Module: Self Directed Study				Self-Directed Study, Wk 29 Module: Self Directed Study							
Friday 21/02/2025		Self-Directed Study, Wk 29 Module: Self Directed Study		Practical, Wk 29 Module: <a href="#">GME604 (Project)</a> Staff: Hebblewhite, Richard Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Self-Directed Study, Wk 29 Module: Self Directed Study						

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 30, wk starting 24/02/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM	
Mo 24/02/2025		Self-Directed Study, Wk 30 Module: <a href="#">Self Directed Study</a>												
Tuesday 25/02/2025						Practical, Wk 30 Module: <a href="#">GME602 (Advanced Game Design and User Engagement)</a> Staff: <a href="#">Rowley, Rachel</a> Rooms: <a href="#">CIB108a PC</a> Room: <a href="#">CIB108b PC Room</a>								
We 26/02/2025		Self-Directed Study, Wk 30 Module: <a href="#">Self Directed Study</a>												
Thu 27/02/2025		Self-Directed Study, Wk 30 Module: <a href="#">Self Directed Study</a>												
Fri 28/02/2025		Self-Directed Study, Wk 30 Module: <a href="#">Self Directed Study</a>												

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 31, wk starting 03/03/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 03/03/2025		Self-Directed Study, Wk 31 Module: Self Directed Study			Practical, Wk 31 Module: <a href="#">GME603 (Game Industry Specialist)</a> Staff: Harker, Jack Room: <a href="#">L204 (Games)</a>		Self-Directed Study, Wk 31 Module: Self Directed Study						
Tuesday 04/03/2025		Self-Directed Study, Wk 31 Module: Self Directed Study				Practical, Wk 31 Module: <a href="#">GME602 (Advanced Game Design and User Engagement)</a> Staff: Rowley, Rachel Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>		Self-Directed Study, Wk 31 Module: Self Directed Study					
We 05/03/2025		Self-Directed Study, Wk 31 Module: Self Directed Study											
Thu 06/03/2025		Self-Directed Study, Wk 31 Module: Self Directed Study					Self-Directed Study, Wk 31 Module: Self Directed Study						
Friday 07/03/2025		Self-Directed Study, Wk 31 Module: Self Directed Study		Practical, Wk 31 Module: <a href="#">GME604 (Project)</a> Staff: Hebblewhite, Richard Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Self-Directed Study, Wk 31 Module: Self Directed Study						

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 32, wk starting 10/03/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 10/03/2025		Self-Directed Study, Wk 32 Module: Self Directed Study			Practical, Wk 32 Module: <a href="#">GME603 (Game Industry Specialist)</a> Staff: Harker, Jack Room: <a href="#">L204 (Games)</a>		Self-Directed Study, Wk 32 Module: Self Directed Study						
Tuesday 11/03/2025		Self-Directed Study, Wk 32 Module: Self Directed Study			Practical, Wk 32 Module: <a href="#">GME602 (Advanced Game Design and User Engagement)</a> Staff: Rowley, Rachel Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Self-Directed Study, Wk 32 Module: Self Directed Study					
We 12/03/2025		Self-Directed Study, Wk 32 Module: Self Directed Study											
Thu 13/03/2025		Self-Directed Study, Wk 32 Module: Self Directed Study			Self-Directed Study, Wk 32 Module: Self Directed Study								
Friday 14/03/2025		Self-Directed Study, Wk 32 Module: Self Directed Study		Practical, Wk 32 Module: <a href="#">GME604 (Project)</a> Staff: Hebblewhite, Richard Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Self-Directed Study, Wk 32 Module: Self Directed Study						



Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 33, wk starting 17/03/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 17/03/2025		Self-Directed Study, Wk 33 Module: <a href="#">Self Directed Study</a>					Self-Directed Study, Wk 33 Module: <a href="#">Self Directed Study</a>						
Tuesday 18/03/2025		Self-Directed Study, Wk 33 Module: <a href="#">Self Directed Study</a>				Practical, Wk 33 Module: <a href="#">GME602 (Advanced Game Design and User Engagement)</a> Staff: <a href="#">Rowley, Rachel</a> Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>		Self-Directed Study, Wk 33 Module: <a href="#">Self Directed Study</a>					
We 19/03/2025		Self-Directed Study, Wk 33 Module: <a href="#">Self Directed Study</a>											
Thu 20/03/2025		Self-Directed Study, Wk 33 Module: <a href="#">Self Directed Study</a>				Self-Directed Study, Wk 33 Module: <a href="#">Self Directed Study</a>							
Friday 21/03/2025		Self-Directed Study, Wk 33 Module: <a href="#">Self Directed Study</a>		Practical, Wk 33 Module: <a href="#">GME604 (Project)</a> Staff: <a href="#">Hebblewhite, Richard</a> Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Self-Directed Study, Wk 33 Module: <a href="#">Self Directed Study</a>						

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 34, wk starting 24/03/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 24/03/2025		Self-Directed Study, Wk 34 Module: Self Directed Study					Self-Directed Study, Wk 34 Module: Self Directed Study						
Tuesday 25/03/2025		Self-Directed Study, Wk 34 Module: Self Directed Study				Practical, Wk 34 Module: <a href="#">GME602 (Advanced Game Design and User Engagement)</a> Staff: Rowley, Rachel Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>		Self-Directed Study, Wk 34 Module: Self Directed Study					
We 26/03/2025		Self-Directed Study, Wk 34 Module: Self Directed Study											
Thu 27/03/2025		Self-Directed Study, Wk 34 Module: Self Directed Study				Self-Directed Study, Wk 34 Module: Self Directed Study							
Friday 28/03/2025		Self-Directed Study, Wk 34 Module: Self Directed Study		Practical, Wk 34 Module: <a href="#">GME604 (Project)</a> Staff: Hebblewhite, Richard Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Self-Directed Study, Wk 34 Module: Self Directed Study						

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 35, wk starting 31/03/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 31/03/2025		Self-Directed Study, Wk 35 Module: Self Directed Study					Self-Directed Study, Wk 35 Module: Self Directed Study						
Tuesday 01/04/2025		Self-Directed Study, Wk 35 Module: Self Directed Study				Practical, Wk 35 Module: <a href="#">GME602 (Advanced Game Design and User Engagement)</a> Staff: Rowley, Rachel Rooms: <a href="#">CIB108a PC Room</a> <a href="#">CIB108b PC Room</a>		Self-Directed Study, Wk 35 Module: Self Directed Study					
We 02/04/2025		Self-Directed Study, Wk 35 Module: Self Directed Study											
Thu 03/04/2025		Self-Directed Study, Wk 35 Module: Self Directed Study				Self-Directed Study, Wk 35 Module: Self Directed Study							
Friday 04/04/2025		Self-Directed Study, Wk 35 Module: Self Directed Study	Practical, Wk 35 Module: <a href="#">GME604 (Project)</a> Staff: Hebblewhite, Richard Rooms: <a href="#">CIB108a PC Room</a> <a href="#">CIB108b PC Room</a>				Self-Directed Study, Wk 35 Module: Self Directed Study						

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 36, wk starting 07/04/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 07/04/2025		Self-Directed Study, Wk 36 Module: <a href="#">Self Directed Study</a>					Self-Directed Study, Wk 36 Module: <a href="#">Self Directed Study</a>						
Tuesday 08/04/2025		Self-Directed Study, Wk 36 Module: <a href="#">Self Directed Study</a>				Practical, Wk 36 Module: <a href="#">GME602 (Advanced Game Design and User Engagement)</a> Staff: <a href="#">Rowley, Rachel</a> Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>		Self-Directed Study, Wk 36 Module: <a href="#">Self Directed Study</a>					
We 09/04/2025		Self-Directed Study, Wk 36 Module: <a href="#">Self Directed Study</a>											
Thu 10/04/2025		Self-Directed Study, Wk 36 Module: <a href="#">Self Directed Study</a>				Self-Directed Study, Wk 36 Module: <a href="#">Self Directed Study</a>							
Friday 11/04/2025		Self-Directed Study, Wk 36 Module: <a href="#">Self Directed Study</a>		Practical, Wk 36 Module: <a href="#">GME604 (Project)</a> Staff: <a href="#">Hebblewhite, Richard</a> Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Self-Directed Study, Wk 36 Module: <a href="#">Self Directed Study</a>						

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 37, wk starting 14/04/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Fri 18/04/2025	Bank Holiday Unavailable, Wk 37												

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 38, wk starting 21/04/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 21/04/2025	Bank Holiday Unavailable, Wk 38												
Tue 22/04/2025	University closed Unavailable, Wk 38												

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 39, wk starting 28/04/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mon 28/04/2025		Self-Directed Study, Wk 39 Module: <a href="#">Self Directed Study</a>					Self-Directed Study, Wk 39 Module: <a href="#">Self Directed Study</a>						
Tuesday 29/04/2025		Self-Directed Study, Wk 39 Module: <a href="#">Self Directed Study</a>				Practical, Wk 39 Module: <a href="#">GME602 (Advanced Game Design and User Engagement)</a> Staff: <a href="#">Rowley, Rachel</a> Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>		Self-Directed Study, Wk 39 Module: <a href="#">Self Directed Study</a>					
We 30/04/2025		Self-Directed Study, Wk 39 Module: <a href="#">Self Directed Study</a>											
Thu 01/05/2025		Self-Directed Study, Wk 39 Module: <a href="#">Self Directed Study</a>				Self-Directed Study, Wk 39 Module: <a href="#">Self Directed Study</a>							
Friday 02/05/2025		Self-Directed Study, Wk 39 Module: <a href="#">Self Directed Study</a>		Practical, Wk 39 Module: <a href="#">GME604 (Project)</a> Staff: <a href="#">Hebblewhite, Richard</a> Rooms: <a href="#">CIB108a PC Room</a> ; <a href="#">CIB108b PC Room</a>			Self-Directed Study, Wk 39 Module: <a href="#">Self Directed Study</a>						

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 40, wk starting 05/05/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM	
Mon 05/05/2025	Bank Holiday Unavailable, Wk 40													
		Self-Directed Study, Wk 40 Module: <a href="#">Self Directed Study</a>												
Tue 06/05/2025		Self-Directed Study, Wk 40 Module: <a href="#">Self Directed Study</a>												
We 07/05/2025		Self-Directed Study, Wk 40 Module: <a href="#">Self Directed Study</a>												
Thu 08/05/2025		Self-Directed Study, Wk 40 Module: <a href="#">Self Directed Study</a>												
Fri 09/05/2025		Self-Directed Study, Wk 40 Module: <a href="#">Self Directed Study</a>												



Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 41, wk starting 12/05/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM	
Mo 12/05/2025		Self-Directed Study, Wk 41 Module: Self Directed Study												
Tue 13/05/2025		Self-Directed Study, Wk 41 Module: Self Directed Study												
We 14/05/2025		Self-Directed Study, Wk 41 Module: Self Directed Study												
Thu 15/05/2025		Self-Directed Study, Wk 41 Module: Self Directed Study												
Fri 16/05/2025		Self-Directed Study, Wk 41 Module: Self Directed Study												

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 43, wk starting 26/05/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 26/05/2025	Bank Holiday Unavailable, Wk 43												

Group timetable - BSc (Hons) Computer Game Design and Enterprise - Year 3 - Full Time (Wk 4, wk starting 25/08/2025)

	08:00AM	09:00AM	10:00AM	11:00AM	12:00PM	01:00PM	02:00PM	03:00PM	04:00PM	05:00PM	06:00PM	07:00PM	08:00PM
Mo 25/08/2025	Bank Holiday Unavailable, Wk 4												